



bw|HPC – C5

Advanced Bash Scripting

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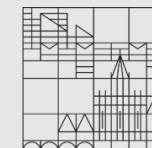
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How to read the following slides

Abbreviation/Colour code	Full meaning
\$ command -opt value	\$ = prompt of the interactive shell The full prompt may look like: <code>user@machine:path \$</code> The command has been entered in the interactive shell session
<integer> <string>	<> = Placeholder for integer, string etc
foo, bar	Metasyntactic variables
\${WORKSHOP}	/opt/bwhpc/kit/workshop/2016-12-02

Sources of this slides?

- <http://tldp.org/HOWTO/Bash-Prog-Intro-HOWTO.html> (intro)
- <http://tldp.org/LDP/abs/html> (advanced)
- **\$ man bash**

Where to get the slides and exercises?

- http://indico.scc.kit.edu/indico/e/bwHPC-kurs_2016-12-06
or bwunicluster:/opt/bwhpc/kit/workshop/2016-12-06

- Slides
- Exercises

The screenshot shows a workshop registration page with the following content:

- Überblick / Overview** (highlighted with a black arrow)
- Agenda**
- Registrierung / Registration**
- Formular / Form**

The main text area states:

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(zukünftigen) Nutze
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Slides exercises (with a red arrow pointing to it)

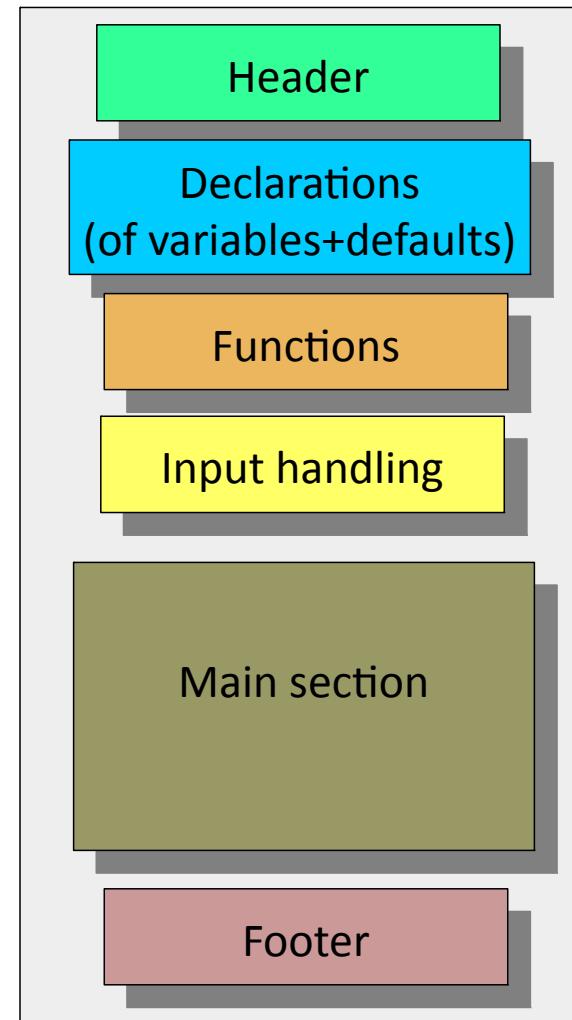
Why (not) Bash?!

- Great at:
 - managing batch jobs
 - managing external programs
 - invoking entire UNIX command stack & many builtins
 - Powerful scripting language
 - Portable and version-stable
 - Bash almost everywhere installed
-
- Less useful when:
 - Resource-intensive tasks (e.g. sorting, recursion, hashing)
 - Heavy-duty math operations
 - Extensive file operations
 - Need for native support of multi-dimensional arrays

Goal

- Be descriptive!
 - Comment your code
 - e.g. via headers sections of script and functions.
 - Decipherable names for variables and functions

- Organise and structure!
 - Break complex scripts into simpler blocks
 - e.g. use functions
 - Use exit codes
 - Use standardized parameter flags for script invocation.



Header & Line format

■ Sha-Bang = '#!'

→ at head of file = 1. line only!

```
#!/bin/bash
```

■ Options: e.g. debugging shell):

```
#!/bin/bash -x
```

■ #!/bin/sh → invokes default shell interpreter → mostly Bash

■ If path of bash shell varies:

```
#!/usr/bin/env bash
```

■ Line ends with no special character!

■ But multiple statements in one line to be separated by:

;

Comma

```
$ echo hello; echo World; echo bye
```

Bash Output

■ echo

a) trails every output with a „newline“

```
$ echo hello; echo World  
hello  
World
```

b) prevent newline:

```
$ echo -n hello; echo World  
helloWorld
```

c) parsing „escape sequences“

```
$ echo -e "hello\nWorld"  
hello  
World
```

■ printf = „enhanced“ echo

- by default no „newline“ trailing
- formated output

```
$ printf hello; printf World  
helloWorld$
```

```
$ printf "%-9.9s: %03d\n" "Integer" "5"  
Integer : 005
```

Globbing

- = filename expansion
→ recognices and expands „wildcards“
- but this is **not** a Regular Expression interpretation

■ wildcards:

- * = any multiple characters
- ? = any single character
- [] = to list specific character
 - e.g. list all files starting with a or b
- ^ = to negate the wildcard match
 - e.g. list all files not starting with a

```
$ ls [a,b]*
```

```
$ ls [^a]*
```

Variables (1)

Substitution:

- No spaces before and after '='
- Brace protect your variables!
- Values can be generated by commands

```
var1=value
```

```
var2=${var2}
```

```
var2=$(date)
```

Bash variables are untyped

→ essentially strings,

→ depending on content arithmetics permitted

```
$ a=41; echo $((a+1))  
42
```

```
$ a=BB; echo $((a+1))  
1
```

→ string has an integer value of 0

declare/typeset (bash builtin)

- set variable to integer, readonly, array etc.

```
$ declare -r a=1  
$ let a+=1  
bash: a: readonly variable
```

```
$ array=( '1 2' 3 4 5)  
$ echo ${array[0]}  
1 2
```

→ space is separator

Variables (2)

declare – cont.

Excursion: store file content in array:

a) 1 element per string

```
a=( $(< file) )
```

```
= a=( $(cat file) )
```

b) 1 element for whole file

```
a=( "$((< file)" )
```

c) 1 element per line

```
while read -r line; do a+=("${line}") ; done < file
```

Identifying variable foo:

```
declare -p foo
```

Usage only **without \$** prefix when declare, assign, export, unset

```
declare -i a=41
export a
echo ${a}
unset a
echo ${a}
```

→ use **{} instead of simply \$** to avoid problems manipulating variables

Special bash characters (1)

Comments

- at beginning
- at the end
- **exception:** escaping, quotes, substitution

```
# This line is not executed
```

```
echo 'something' # Comment starts here
```

\ Escape = Quoting mechanism for single characters

```
echo \'#'
```

' Full Quotes = Preserves all special characters within

```
echo '#'
```

" Partial Quotes = Preserves some of the special characters, but not \${var}

```
var=42
echo "\${var} = ${var}"
echo '\${var} = ${var}'
```

Manipulation of Variables (1)

Syntax	Does?	Examples
<code>#\${#var}</code>	String length	<code>\$ A='abcdef_abcd'; echo \${#A}</code> <code>11</code>
<code> \${var:pos:len}</code>	Substring extraction:	
	a) via Parameterisation	<code>\$ POS=3; echo \${A:\$POS:2}</code> <code>de</code>
	b) Indexing from right	<code>\$ echo \${A:(-2)}</code> <code>cd</code>
<code> \${var#sstr}</code>	Strip shortest match of \$sstr from front of \$var	<code>\$ sstr=a*b; echo \${A#\${sstr}}</code> <code>cdef_abcd</code>
<code> \${var%sstr}</code>	Strip shortest match of \$sstr from back of \$var	<code>\$ sstr=c*d; echo \${A%\$sstr}</code> <code>abcdef_ab</code>
<code> \${var/sstr/repl}</code>	Replace first match of \$sstr with \$repl	<code>\$ sstr=ab; rp=AB; echo \${A/\$sstr/\$rp}</code> <code>ABcdef_abcd</code>
<code> \${var//sstr/repl}</code>	Replace all matches of \$sstr with \$repl	<code>\$ echo \${A//\${sstr}/\$rp}</code> <code>ABcdef_ABcd</code>
<code> \${var/#sstr/repl}</code>	If \$sstr matches front end, replace by \$repl	<code>\$ sstr=a; rp=z_; echo \${A/#\${sstr}/\$rp}</code> <code>z_bcd_abcd</code>
<code> \${var/%sstr/repl}</code>	If \$sstr matches back end, replace by \$repl	<code>\$ sstr=d; rp=_z; echo \${A/%\${sstr}/\$rp}</code> <code>abcdef_abc_z</code>

Manipulation of Arrays

Syntax	Does?	Examples
<code>#\${#array[@]}</code>	Number of elements	<code>\$ dt=(\$(date)); echo \${#dt[@]}</code> 6
<code> \${array[@]:p1:p2}</code>	Print elements from no. p1 to p2 :	<code>\$ echo \${dt[@]:1:2}</code> Feb 25
<code> \${array[@]#\${sstr}}</code>	Strip shortest match of <code>\$sstr</code> from front of all elements of Array	<code>\$ sstr=W*d; echo \${dt[@]#\${sstr}}}</code> Feb 25 10:18:22 CET 2015

■ Adding elements to an array:

a) at the end:

```
$ dt+=("AD")
$ echo ${dt[@]}
Wed Feb 25 17:18:22 CET 2015 AD
```

b) in-between

```
$ dt=(${dt[@]:0:2} ':-)' ${dt[@]:2} )
$ echo ${dt[@]}
Wed Feb 25 :-( 17:18:22 CET 2015
```

Manipulation of Variables (1)

Syntax	Does?	Examples
<code>#\${#var}</code>	String length	<code>\$ A='abcdef_abcd'; echo \${#A}</code> <code>11</code>
<code> \${var:pos:len}</code>	Substring extraction:	
	a) via Parameterisation	<code>\$ POS=3; echo \${A:\$POS:2}</code> <code>de</code>
	b) Indexing from right	<code>\$ echo \${A:(-2)}</code> <code>cd</code>
<code> \${var#sstr}</code>	Strip shortest match of \$sstr from front of \$var	<code>\$ sstr=a*b; echo \${A#\${sstr}}</code> <code>cdef_abcd</code>
<code> \${var%sstr}</code>	Strip shortest match of \$sstr from back of \$var	<code>\$ sstr=c*d; echo \${A%\$sstr}</code> <code>abcdef_ab</code>
<code> \${var/sstr/repl}</code>	Replace first match of \$sstr with \$repl	<code>\$ sstr=ab; rp=AB; echo \${A/\$sstr/\$rp}</code> <code>ABcdef_abcd</code>
<code> \${var//sstr/repl}</code>	Replace all matches of \$sstr with \$repl	<code>\$ echo \${A//\${sstr}/\$rp}</code> <code>ABcdef_ABcd</code>
<code> \${var/#sstr/repl}</code>	If \$sstr matches front end, replace by \$repl	<code>\$ sstr=a; rp=z_; echo \${A/#\${sstr}/\$rp}</code> <code>z_bcd_abcd</code>
<code> \${var/%sstr/repl}</code>	If \$sstr matches back end, replace by \$repl	<code>\$ sstr=d; rp=_z; echo \${A/%\${sstr}/\$rp}</code> <code>abcdef_abc_z</code>

Output & Input Redirection (1)

Syntax	Does?	Examples
<code>exe > log</code>	Standard output (<code>stdout</code>) of application exe is (over)written to file log	<code>\$ date > log; cat log</code>
<code>exe >> log</code>	Standard output (<code>stdout</code>) of application exe is append to file log	<code>\$ date >> log; cat log</code>
<code>exe 2> err</code>	Standard output (<code>stderr</code>) of application exe is (over)written to file err	<code>\$ date 2> err; cat err</code>
<code>exe 2>> log</code>	Standard output (<code>stderr</code>) of application exe is append to file log	<code>\$ date 2>> err; cat err</code>
<code>exe >> log 2>&1</code>	Redirects stderr to stdout	<code>\$ date >> log 2>&1</code>
<code>exe1 exe2</code>	Passes stdout of exe1 to standard input (<code>stdin</code>) of exe2 of next command	<i># Print stdout & stderr to screen and then append both to file</i> <code>\$ date 2>&1 tee -a log</code>
<code>exe < inp</code>	Accept stdin from file inp	<code>\$ wc -l < file</code>

Output & Input Redirection (2)

■ Take care of order when using redirecting

■ e.g:

```
(ls -yz; date) >> log 2>&1
```

- Stdout (date) redirected to file
- Stderr (invalid option of ls) redirected to file pointed to by stdout

```
(ls -yz; date) 2>&1 >> log
```

- Stderr (invalid option of ls) redirected to stdout (channel), but not written file
- Stdout (date) redirected to file

■ Suppressing stderr

```
ls -yz >> log 2>/dev/null
```

Usage? Keep variable empty when error occurs,

- e.g. number of files with extension log

```
list_logs=$(ls *.log 2>/dev/null)"
```

Output & Input Redirection (3)

- Redirection of „all“ output in shell script to one user file
→ generalise = define variable

```
#!/bin/bash

log="blah.log"
err="blah.err"

echo "value 1" >> ${log} 2>> ${err}
command >> ${log} 2>> ${err}
```

- or use exec

```
#!/bin/bash

exec > "blah.log" 2> "blah.err"
echo "value 1"
command
```

→ all stdout and stderr after 'exec'
will be written to blah.log and blah.err resp.

Output & Input Redirection (4)

■ Reading input e.g. file line by line

```
#!/bin/bash ${WORKSHOP}/exercises/06/01_read_input.sh

declare -i i=1
while read -r line ; do
    echo "line ${i}: ${line}"
    let i+=1
done < 01_input_file
```

■ Reading output of other commands line by line, e.g. ls -l

```
#!/bin/bash ${WORKSHOP}/exercises/06/02_read_input.sh

declare -i i=1
while read -r line ; do
    echo "line ${i}: ${line}"
    let i+=1
done < <(ls -l *)
```

Manipulation of Variables (2)

Example:

```
#!/bin/bash ${WORKSHOP}/exercises/06/03_var_manipulation.sh

## Purpose: Define automatic output names for executables

exe="03_binary.x"

## Assume: $exe contains extension .x or .exe etc
sstr=".*"
log="${exe%$sstr}.log" ## replace extension with .log
err="${exe%$sstr}.err" ## replace extension with .err

## Define command: echo and run
echo "${exe} >> ${log} 2>> ${err}"
${exe} >> ${log} 2>> ${err}
```

Expansion of Variables

Syntax	Does?	Examples
<code> \${var-\$def}</code>	If \$var not set, set value of \$def	<code>\$ unset var; def=new; echo \${var-\$def}</code> <code>new</code>
<code> \${var:-\$def}</code>	If \$var not set or <i>is empty</i> , set value of \$def	<code>\$ var=''; def=new; echo \${var:-\$def}</code> <code>new</code>
<code> \${var:?\$err}</code>	If \$var not set or <i>is empty</i> , print \$err and abort script with exit status of 1	<code># Output name for interactive and MOAB</code> <code>jobID=\${MOAB_JOBID:-\$BASHPID}</code>

Exit & Exit Status

- Exit terminates a script
- Every command returns an exit status
 - successfull = 0
 - non-successfull > 0 (max 255)
- **\$?** = the exit status of last command executed (of a pipe)

```
ls -xy 2>/dev/null; echo $?  
2
```

- Special meanings (avoid in user-specified definitions):
 - 1 = Catchall for general errors
 - 2 = Misuse of shell builtins
 - 126 = Command invoked cannot execute (e.g. /dev/null)
 - 127 = "command not found"
 - 128 + n = Fatal error signal "n" (e.g. kill -9 of cmd in shell returns 137)

(Conditional) Tests

```
if condition1 ; then
    do_if_cond1_true/0
elif condition2 ; then
    do_if_cond2_true/0
else
    do_the_default
fi
```

condition	Does?	Examples
(())	Arithmetic evaluation	\$ if ((2 > 0)) ; then echo yes ; fi yes
[]	Part of (file) test builtin, arithmetic evaluation only with -gt, -ge, -eq, -lt, -le, -ne	\$ if [2 -gt 0] ; then echo yes ; fi yes \$ # existance of file \$ if [-e "file"] ; then echo yes ; fi
[[]]	Extented test builtin; allows usage of &&, , <, >	\$ a=8; b=9 \$ if [[\${a} < \${b}]]; then echo \$? ; fi 0

Typical File Tests

■ (not) exists:

```
if [ ! -e "file" ] ; then echo "file does not exist" ; fi
```

■ file is not zero:

```
[ -s "file" ] && (echo "file greater than zero")
```

■ file is directory:

```
[ -d "file" ] && (echo "This is a directory")
```

■ readable:

```
[ -r "file" ]
```

■ writeable:

```
[ -w "file" ]
```

■ executable:

```
[ -x "file" ]
```

■ newer than file2:

```
[ "file" -nt "file2" ]
```

■ Pitfalls when using variables:

wrong:

```
$ unset file_var; if [ -e ${file_var} ] ; then echo "yes" ; fi  
yes
```

right:

```
$ unset file_var; if [ -e "${file_var}" ] ; then echo "yes" ; fi
```

for Loops

```
for arg in list
do
    command
done
```

- Iterates command(s) until all arguments of *list* are passed
- *list* may contain globbing wildcards

```
#!/bin/bash

## Example 1: Loop over generated integer sequence
counter=1
for i in {1..10} ; do
    echo "loop no. ${counter}: ${i}"
    let counter+=1
done

## Example 2: Loop over space separated list of strings
list="file_1,file_2,file_3"
for x in ${list//,/ } ; do
    echo ${x}
done
```

while Loops

```
while condition
      do
          command
      done
```

- Iterates command(s) as long as *condition* is **true** (or exit status 0)
- Allows indefinite loops
- Example

```
#!/bin/bash

## Purpose: Loop until max is reached
max=10
i=1
while (( ${max} >= ${i} )) ; do
    echo "${i}"
    let i+=1
done
```

Positional parameters

= Arguments passed to the script from the command line

Special variable	Meaning, notes
\$0	Name of script itself
\$1, \$2, \$3	First, second, and third argument
\${10}	10th argument, but: \$10 = \$1 + 0
\$#	Number of arguments
\$*	List of all arguments as one single string
\$@	List of all arguments, each argument separately quoted

Example:

Show differences between

`${*}` and `${@}`

```
echo "Number PPs: ${#}"  
i=1  
for PP in "${@}" ; do  
    printf "%3.3s.PP: %s\n" "${i}" "${PP}"  
    let i+=1  
done  
  
i=1  
for PP in "${*}" ; do  
    printf "%3.3s.PP: %s\n" "${i}" "${PP}"  
    let i+=1  
done
```

Conditional evaluation - case

```
case variable in
    condition1)
        do_if_cond1_true/0
        ;;
    *)
        do_the_default
        ;;
esac
```

- analog to switch in C/C++
- to simplify multiple if/then/else
- each condition block ends with double semicolon
- If a condition tests true:
 - a) commands in that block are executed
 - b) case block terminates

```
#!/bin/bash ${WORKSHOP}/exercises/06/05_case.sh

## Purpose: Color output red or blue
e0="\033[0m";eR="\033[31;1m";eB="\033[34;1m"
case ${1} in
    red)
        echo -e "${eR}This line is red${e0}"
        ;;
    blue)
        echo -e "${eB}This line is blue${e0}"
        ;;
    *)
        echo -e "Line wo color" ;;
esac
```

Processing Input without *getopts*

Combining: Positional parameter + tests + case + while

```
#!/bin/bash
${WORKSHOP}/exercises/06/06_proc_input.sh

## Purpose: Processing positional parameters

while (( ${#} > 0 )) ; do
    case "${1}" in
        ## script option: -h
        -h) echo "${1}: This option is for HELP" ;;
        ## script option: -i + argument
        -i) echo "${1}: This option contains the argument ${2}"
            shift ;;
        ## default
        *) echo "${1}: This is non-defined PP" ;;
    esac
    ## Shifting positional parameter one to the left: $1 <- $2 <- $3
    shift
done
```

Lifetime of Variables (1)

Script execution:

- assigned variables only known during runtime
- assigned variables not known in „slave“ scripts until „exported“
- Example:

```
#!/bin/bash ${WORKSHOP}/exercises/06/07_master_parse_var.sh  
${WORKSHOP}/exercises/06/08_slave_get_var.sh  
  
## Purpose: Demonstrate parsing of assigned variables  
  
var1="Non-exported value of var1"  
export var2="Exported value of var2"  
slave_sh="../07_slave_get_var.sh"  
  
## check if $slave_sh is executable for user  
echo "${0}: \$var1 = $var1"  
echo "${0}: \$var2 = $var2"  
if [ -x "${slave_sh}" ] ; then  
    "${slave_sh}"  
fi
```

But: export of variables in script to interactive shell session only via:

```
$ source script.sh (compare ~/.bashrc)
```

Lifetime of Variables (2)

■ Environmental variables

a) can be read in e.g.

```
my_workDIR=${PWD}
```

b) during script changed, example:

```
...
## Purpose: Demonstrating effects on environmental variables
```

```
## Changing it during runtime      ${WORKSHOP}/exercises/06/09_env_var.sh
export HOME="new_home_dir"
echo "${0}: \$${HOME} = ${HOME}"
...
```

```
$ echo ${HOME}; ./06_env_var.sh; echo ${HOME}
/home/kit/scc/ab1234
./env_var.sh: ${HOME} = new_home_dir
/home/kit/scc/ab1234
```

awk & sed: Command substitution

■ awk

- full-featured text processing language with a syntax reminiscent of C
- use for complicated arithmetics or text or RE processing

- Examples:

- a) logarithm of variable:

```
a=10; echo ${a} | awk '{print log($1)}'
```

- b) first column reformatted:

```
awk '{printf "%20.20s\n",$1}' file
```

- One-liners: <http://awk.info/?OneLiners>

■ sed

- non-interactive stream editor
- use for deleting blank or commented lines etc

- Example: delete all blank lines of a file:

```
sed '/^$/d' file
```

- One-liners: <http://sed.sourceforge.net/sed1line.txt>

Functions (1)

```
function my_name ()  
{  
    commands  
}
```

- Stores a series of commands for *later* or *repetitive* execution
- Functions are called by writing the name
- **Like scripts:** functions handle positional parameters
- Example:

```
#!/bin/bash ${WORKSHOP}/exercises/06/10_fct.sh  
  
## Purpose: Demonstrating features of functions  
  
## Add to printf command the date string  
function my_printf ()  
{  
    printf "${0}: $(date): ${@}"  
}  
  
my_printf "Hello World\n"
```

Functions (2)

- local variables: values do not exist outside function, example:

```
#!/bin/bash
## Purpose: Demonstrating features of functions

var1="global value"

## Function: assign to global var1 temporarily a local value
function locally_mod_var ()
{
    local var1=${1}
    if [ -z "${var1}" ] ; then
        return 1
    fi
    echo "fct: local \$${var1} = ${var1}"
    var1="new value in fct"
    echo "fct: local \$${var1} = ${var1}"
}

echo "main: global \$${var1} = ${var1}"
locally_mod_var "${var1}"
echo "main: global \$${var1} = ${var1}"
```

\${WORKSHOP}/exercises/06/11_fct.sh

- return: Terminates a function, optionally takes integer = „exit status of the function“

Thank you for your attention!