Propagation

Maximilian Reininghaus CORSIKA 8 Workshop 2022-07-13

1

CORSIKA 8 does...

- particle propagation*
- event generation
- bookkeeping

*propagation: solving equations of motion, considering both deterministic and probabilistic constraints

In the beginning

- life was easy:
 - no magnetic fields
 - no energy loss
 - rectilinear motion, constant momentum
- lifetime & cross-section constant, sampling from exp.
- quadratic eq. to calculate intersections
- difficult aspect: grammage integration in curved atmosphere

energy losses added

- variation of lifetime & cross-section
- initial sample not accurate anymore
- step-length limitation introduced to limit e-loss to < X% per step
 - e-loss process's responsibility, but doesn't know about cross-section/lifetime
 - e-loss calculation happens effectively twice
- e-loss does not know about energy cut, tracks can be too long (\rightarrow longitudinal profiles)

magnetic fields added

- lateral/angular displacement depends on step-length
- intersections: step-length depends on displacement
- solution: combine equations, requires solving quartic equations
- simplifications necessary:
 - B evaluated at start of track
 - direction vector not normalized
- energy loss not considered (constant gyroradius)

magnetic fields added

- grammage calculation still with rectilinear path in initial direction
- step-length limitation to ensure deflection < 0.01 rad

New developments: Step class

- particle.getPostion(), getMomentum(), etc. confusing (before/after step?) for developers
- particle.setXY() potentially overwritten
- Step class keeps keeps pre/post-step information
- adds clarity, but doesn't really help with the fundamental problems

Sampling problem

- we sample decay time, interaction length
- select minimum: conversion to length using current particle state
 - non-const. velocity & curvature not taken into account

New proposal

- attempt to address all aspects consistently and in a combined way
- still keep flexibility & modularity
- only possible on differential level: change of state = sum of individual terms
- solve ODE system numerically with adaptive algorithm
 - should find trade-off between runtime/precision

New proposal

- state s = (x, p) (or equiv. representation)
- example equations of motion

$$\frac{\mathrm{d}s}{\mathrm{d}t} = \begin{pmatrix} \boldsymbol{p}/m \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ q\left(\boldsymbol{v} \times \boldsymbol{B}\right) \end{pmatrix} + \begin{pmatrix} 0 \\ \frac{q}{m}\boldsymbol{E} \end{pmatrix} + \begin{pmatrix} 0 \\ \frac{p}{|\boldsymbol{p}|} \varphi \frac{\mathrm{d}E}{\mathrm{d}X} \end{pmatrix}$$

free propagation mag. deflection el. field ioniz. losses

• in general
$$\frac{ds}{dt} = \sum_{i} \left. \frac{ds}{dt} \right|_{i} (s)$$

Implementation

- doContinuous(Step)
- DiffParticleState process.getDiffState(ParticleState const&)
 - ParticleState: only **local** information (pos., mom., time)
 - DiffParticleState: change, $\frac{ds}{dt}$
- sum over all contributions
- feed into (adaptive) ODE solver (e.g. some Runge-Kutta integrator)
- while solving, watch out for terminating conditions (cuts, boundaries)
 - inspired by scipy.integrate.solve_ivp "events"
- after integration, complete trajectory is available
 - fed into "observing" processes

Independent variable

- What is the best independent variable, time, distance / arc length, grammage,... ?
- Ideally the one with cuts, e.g. energy
 - but we have several...





What about sampling?

Survival probability (i.e. not undergoing an interaction/decay from A \rightarrow B) fulfills:

$$\frac{\mathrm{d}P_{\mathrm{s}}}{\mathrm{d}t} = -\alpha(s(t))P_{\mathrm{s}} \qquad \alpha = \frac{\sigma\rho}{\langle m \rangle} + \frac{1}{\beta\gamma c\tau_{0}} \quad \begin{array}{l} \text{Non-negative} \\ \text{hazard function} \end{array}$$
solution: $P_{\mathrm{s}}(A,B) = \exp\left(-\int_{A}^{B} \alpha(s(t)) \,\mathrm{d}t\right)$

 $P_{\rm s}$ = complementary cumulative distribution function distributed uniformly \rightarrow inverse sampling

$$P_{\rm s}(t) = u \quad \Leftrightarrow \quad t = P_{\rm s}^{-1}(u)$$

Sampling: alternatives

 $\overline{\mathrm{d}u}$

 $- \frac{1}{\mathrm{d}t} \frac{1}{\mathrm{d}u}$

treatment like a cut:

1) sample uniform u*

2) integrate eq. of motion (yielding *s(t)*)3) stop as soon as

$$\exp\left(-\int_0^T \alpha(s(t)) \, \mathrm{d}t\right) = u^*$$
$$\int_0^T \alpha(s(t)) \, \mathrm{d}t = -\log(u^*)$$

change of independent variable:

$$\frac{dt}{du} = \left(\frac{du}{dt}\right)^{-1} = -\left(\frac{dP_s}{dt}\right)^{-1}$$
$$= \frac{1}{\alpha P_s} = \frac{1}{\alpha(1-u)}$$
$$ds \quad ds \quad dt$$

draw u^* and integrate eq. of motion from u = 0 to $u = u^*$

Advantages

- no more inconsistencies
- grammage calculation unnecessary (arbitrary density profiles possible!)
- electric fields straight-forward to add

Issues

- performance impact unknown
- unit system prevents usage of off-the-shelf ODE solver libraries (boost::odeint)
- treatment of multiple scattering consistent with constraints

Summary

- Propagation as of now is a mess; responsibilities spread out; difficult to enhance
- restructuring necessary on basis of solid formal foundations
- ODE-based solution can solve most issues
- some work already done in MR 322

Supplementary material

Example: MIP muon, 1D



