

Parallel Programming with MPI and OpenMP

OpenMP

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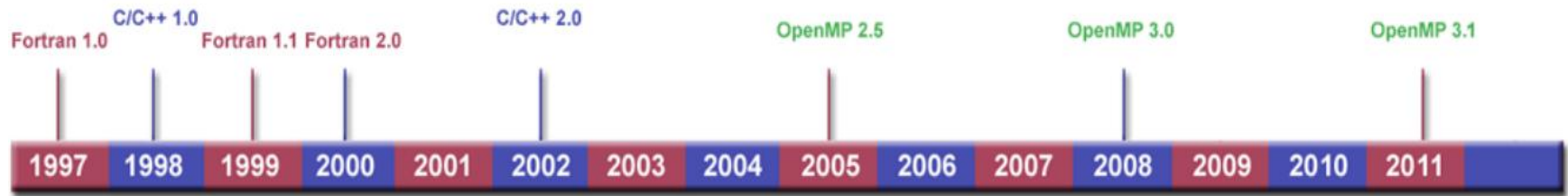


Informations on OpenMP

- OpenMP Homepage:
<http://www.openmp.org/>
- OpenMP User Group:
<http://www.compunity.org>
- OpenMP Tutorial:
<https://computing.llnl.gov/tutorials/openMP/>

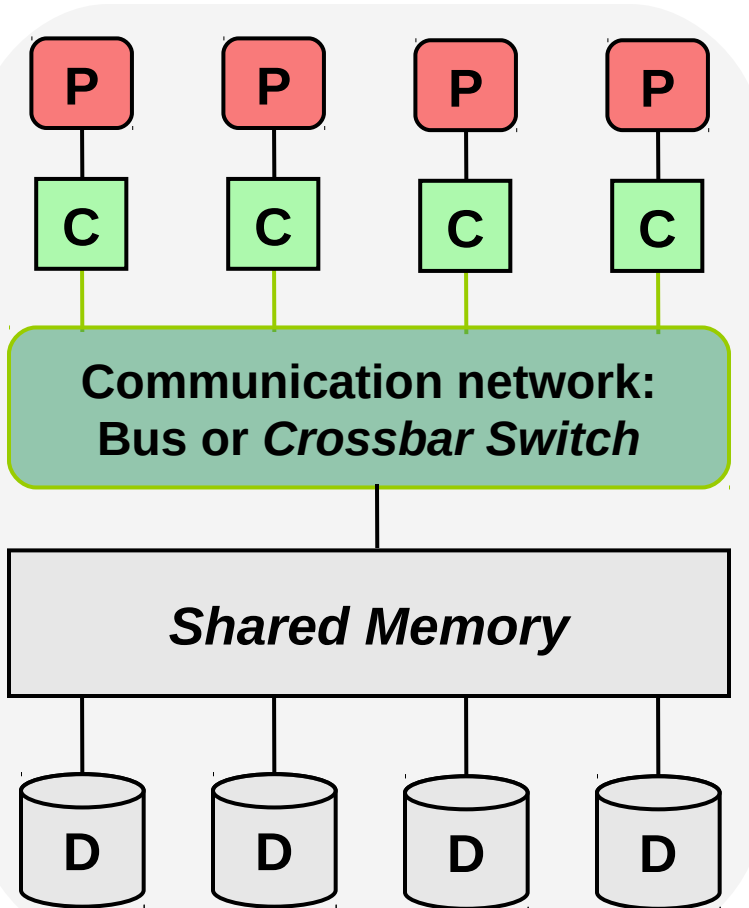
- R.Chandra, L. Dagum, D. Kohr, D. Maydan, J. McDonald, R. Menon:
Parallel programming in OpenMP.
Academic Press, San Diego, USA, 2000, ISBN 1-55860-671-8
- R. Eigenmann, Michael J. Voss (Eds):
OpenMP Shared Memory Parallel Programming.
Springer LNCS 2104, Berlin, 2001, ISBN 3-540-42346-X
- Simon Hoffmann, Rainer Lienhart: OpenMP.
www.eBook.de, 2009, ISBN 3-540-73122-9

Timeline on OpenMP



- OpenMP 3.0 incorporates Task-concept
- OpenMP 4.0 has been released on 7/23/2013 and contains heterogeneity, i.e. support for accelerator cards
- OpenMP 4.5 has been released in November 2015, supports Accelerators/graphics boards and has implemented different Locking-Mechanisms

Shared Memory System



- The whole system behaves like a single computer.
- All processors (cores) access the *Shared Memory*.
- ONE copy of the operating system.
- Parallelization via *Shared Memory* or *Message Passing*
 - OpenMP
 - MPI*Message Passing via Shared Memory*
- Examples: SMP workstations, NUMA nodes of HPC-systems in Karlsruhe

Important Features of OpenMP

- Data are stored in *Shared Memory*
- ONE process when starting the application
- Parallel *threads* will be created and destroyed during the execution of the program
- *Threads* can access shared or private data
- Coarse-grain or fine-grain parallelization

■ *Parallel Region*

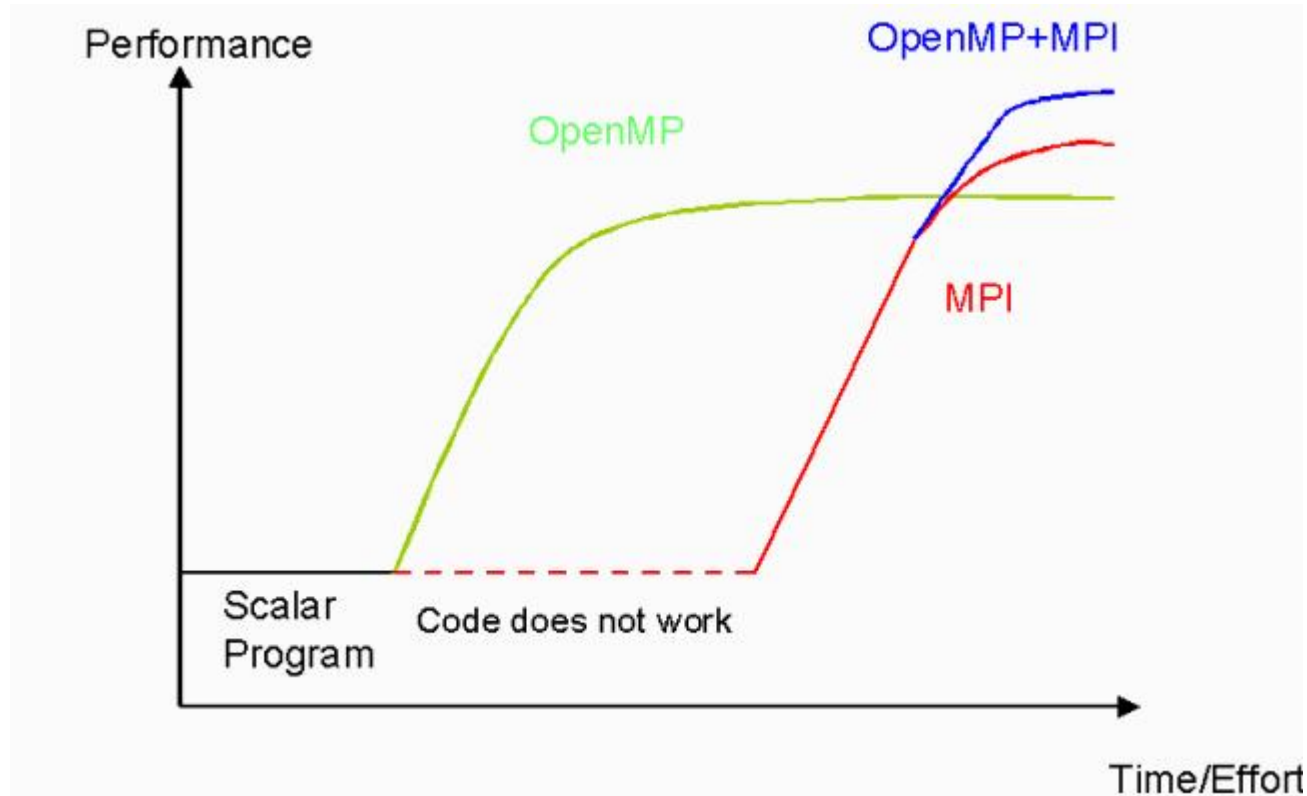
- Code within a *Parallel Region* is executed by all created threads

■ *Work sharing Constructs*

- for DO-loops (`!$OMP DO` or `#pragma omp for`)
Single loop-indices are executed by different *threads*
- for code segments (`!$OMP SECTIONS` or `#pragma omp sections`)
By `!OMP SECTION` or `#pragma omp section` separated code segments are executed by different *threads*

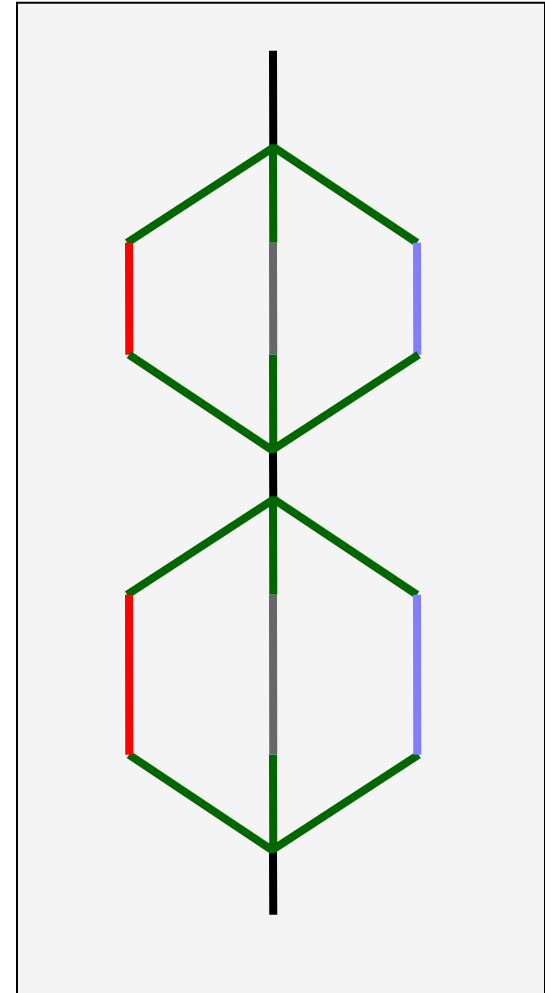
- *Work Sharing constructs must be implemented within Parallel Regions!*

When to use OpenMP?



Fine-grain Parallelization

```
program main
...
!$OMP PARALLEL DO
do i=1,n
    !work
end do
!$OMP END PARALLEL DO
...
!$OMP PARALLEL SECTIONS
!$OMP SECTION
...
!$OMP SECTION
...
!$OMP END PARALLEL SECTION
...
end
```



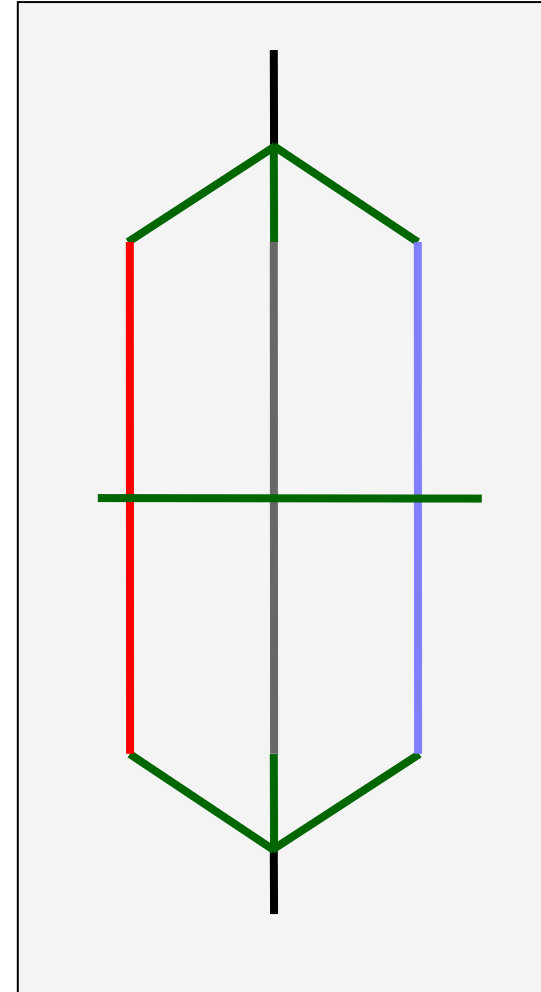
Coarse-grain Parallelization

```
program main

!$OMP PARALLEL
size = OMP_GET_NUM_THREADS()
iam  = OMP_GET_THREAD_NUM()

call work(a, b, n, size, iam)
!$OMP BARRIER
do i= 1, n/size
    ...
end do
...

!$OMP END PARALLEL
end
```



■ Directives

■ Fortran: `!$OMP ...` C: `#pragma omp ...`

■ *Parallel regions* construct

- Fortran: `!$OMP PARALLEL ... !$OMP END PARALLEL`
- C: `#pragma omp parallel{ ... }`

■ *Work sharing* construct

- Fortran: `!$OMP DO ... !$OMP END DO`
- C: `#pragma for ...`

■ Synchronization construct

- `!$OMP BARRIER`

■ *Variable scoping* clauses and directives

- Fortran: `!$OMP THREADPRIVATE (/CBLCK/[ ,/CBLCK/]...)`
- C: `#pragma omp threadprivate (list of global vars)`

■ Runtime library (a few routines)

■ Environment variables

- Normal case - OpenMP is used to parallelize loops:
 - Find the most time consuming loops with e.g. prof, gprof, xprofiler, Intel Advisor XE 2017.
 - Separate them onto many *threads*.

Separate this loop onto many *threads*.

```
void main()
{
    double Res[1000];
    for(int i=0;i<1000;i++)
    {
        do_huge_comp(Res[i]);
    }
}
```

Sequential program



```
void main()
{
    double Res[1000];
    #pragma omp parallel for
    for(int i=0;i<1000;i++)
    {
        do_huge_comp(Res[i]);
    }
}
```

Parallel program

Directives: `!$OMP directive clauses`

`#pragma omp directive clauses`

■ parallel

- **private:** List with private variables
- **shared:** List with global variables
- **firstprivate:** Value of private Variable *w* is copied from *master thread* to all *threads*
- **lastprivate:** Value of sequential last variable is copied to *master thread*
- **reduction(op:variable):** Operator: +, -, *, /, &&, ||, ==
- **schedule**

■ do or for: Worksharing-construct loop

■ sections: Worksharing-construct (Code-)sections

■ critical: At each arbitrary time only ONE *thread* executes the assignment

■ master: Only the *master thread* executes the enclosed codesegment

■ single: Only the chronologically first *thread* executes the enclosed code segment; all other *threads* wait till the first thread has ended its execution

■ barrier: All *threads* wait at the barrier

■ atomic: Atomic operations are handled as critical section

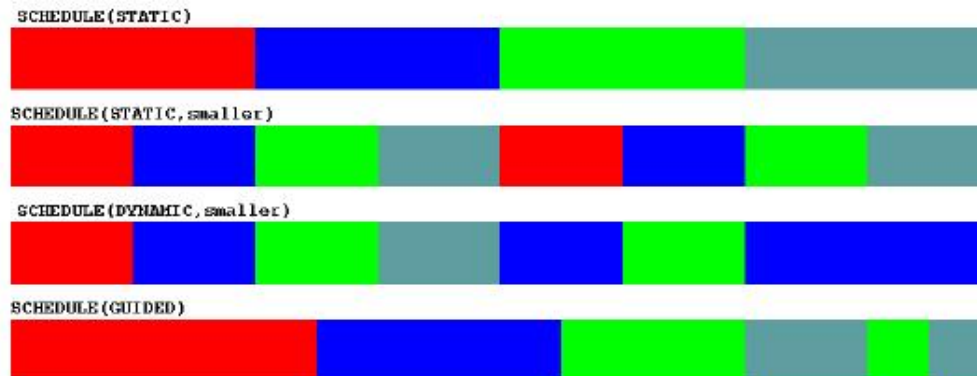
Important Directive: OMP PARALLEL

- OMP PARALLEL - Directive starts *Parallel Region*
- Within [*clauses*] can be specified, which variables are private and which are shared for the *threads*.
- Fortran:
!\$OMP PARALLEL [*clauses*]
 block
!\$OMP END PARALLEL
- C:
#pragma omp parallel [*clauses*]
 {*block*}
- [*clauses*] can be
 - private(list)
 - shared(list)
 - schedule(type[, chunk])

The Clause **schedule**

The clause **schedule** can be:

- **static**: Iterations are divided into pieces of size **chunk**. The pieces are assigned statically to the *threads of a team*
- **dynamic**: Iterations are divided into pieces of size **chunk**. When a *thread* has ended its work, it gets dynamically the next piece
- **guided**: Each *thread* works at a piece of size **chunk**. When a *thread* has ended its work, it gets a new piece of work of decreasing size
- **runtime**: Schedule is determined by environment variable “OMP_SCHEDULE”



Important Directive: OMP DO

- Fortran:
!\$OMP DO [*clauses*]
Fortran DO Konstrukt
[!\$OMP END DO [*NOWAIT*]]
- C:
#pragma omp for [*clauses*]
for Schleife
- The loop following on the directive is divided on all *threads of the parallel team*
- Loops must have the syntax
do *i* = *i1*, *i2* [,*i3*] or
for-loop must be canonically
- Number of loops must be known at start time of the loop

Directive: OMP SECTIONS

■ Fortran:

```
!$OMP PARALLEL [clauses]  
!$OMP SECTIONS  
    a= ...  
!$OMP SECTION  
    b= ...  
!$OMP SECTION  
    c= ...  
!$OMP END SECTIONS [NOWAIT]  
!$OMP END PARALLEL
```

C:

```
#pragma omp parallel  
{  
    #pragma omp sections  
    {{ a= ... ;}  
    #pragma omp section  
    { b= ... ;}  
    #pragma omp section  
    { c= ... ;}  
} /* end sections */  
} /* end parallel */
```

- The existing *sections* are separated between the parallel *teams*. Each *section* will be executed once by a *thread*

- Directive **TASK** creates a Task (working package: code + data)
 - Thread executing **TASK**-construct creates working package
 - Execution of the working package can be delayed
 - Working package can be executed by an arbitrary *thread of the team*
- Similar to construct **OMP SECTIONS**
- Avoids too many nested *Parallel Regions*
- Allows to parallelize irregular problems (e.g. recursive algorithms)

- Directive **TASKLOOP** uses OpenMP-tasks for execution and allows e.g. the concurrent usage of tasks and an ordinary loop

```
#pragma omp taskgroup
{
#pragma omp task
    long_running_task()    // kann nebenher ablaufen

#pragma omp taskloop collapse(2) grainsize(500) nogroup
    for (int i = 0; i < N; i++)
        for (int j = 0; j < M; j++)
            loop_body();
}
```

- **Shared Memory programming model:**
 - The most variables are shared by default.
- **Global variables are shared among *threads*.**
 - Fortran: COMMON blocks, SAVE variables, MODULE variables
 - C: *File scope* variables, static
- **But not all is shared...**
 - Stack variables in subroutines called within *parallel regions* are private.
 - Automatic variables within a block of assignments are private.
- **Some loop indices are private by default:**
 - Fortran: Loop indices are private, even when they are specified as *shared*.

■ OMP_NUM_THREADS

- Sets the number of *threads* used during execution
- If the number of threads changes dynamically during execution, the value of the environment variable is the maximal value of running threads
- sh, ksh, bash: `export OMP_NUM_THREADS=16`

■ OMP_SCHEDULE

- Is only interpreted at `do/for` or `parallel do/parallel for` directives when the clause `schedule(runtime)` is used
- Sets `type` and `chunk` for all loops with above mentioned clause
- sh, ksh, bash: `export OMP_SCHEDULE="STATIC, 4"`

■ *Race conditions*

- *Data-race*: Minimally 2 *threads* access the same *shared variable* and at least 1 *thread* modifies the variable and the accesses take place concurrently and not synchronized (often when using *shared data* accidentally)

■ *Deadlock*

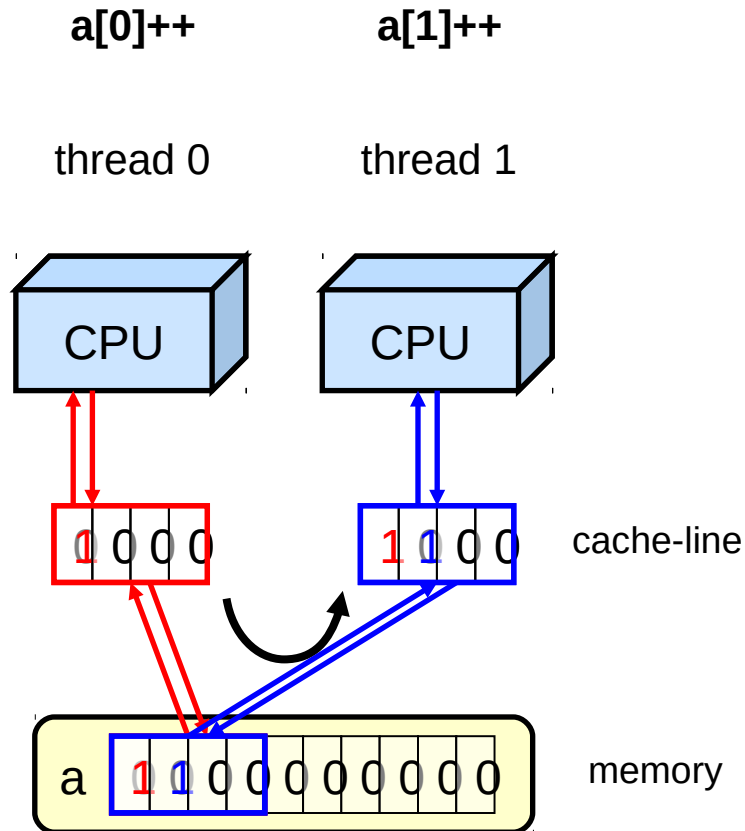
- Threads wait on a *locked* resource never reaching the state *unlocked* (avoid nesting of different *locks*)

Example for a *race condition*

```
!$OMP PARALLEL SECTIONS
    a = b + c
!$OMP SECTION
    b = a + c
!$OMP SECTION
    c = b + a
!$OMP END PARALLEL SECTIONS
```

- The results are varying unpredictable
- No warning from your program

False-sharing



- Many *threads* write! data into the same *cacheline*
- The *cacheline* must be swapped between the caches of the CPUs dedicated to the accessing *threads* → consumes much time

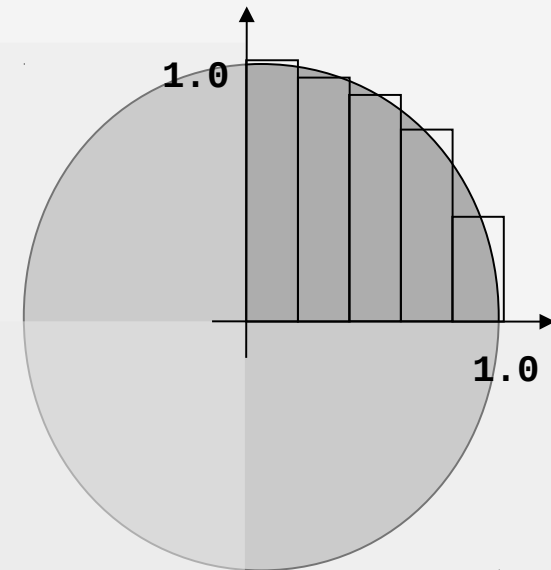
Computation of PI

```
program compute_pi
integer                                :: i
integer, parameter                    :: n=50000000, dp = kind(1.d0)
real(kind=dp)                         :: w,x,sum,pi,d

w=1.0/n; sum=0.0

do i=1,n
  x  = (i-0.5) * w
  d  = w * SQRT(1.0 - x**2)
  sum = sum + d
enddo
pi = 4. * sum
print *, 'computed pi = ', pi

end program compute_pi
```



Parallel Computation of PI

```
program compute_pi
integer                                :: i
integer, parameter                    :: n=5000000000, dp = kind(1.d0)
real(kind=dp)                         :: w,x,sum,pi,d

w=1.0/n; sum=0.0
!$OMP PARALLEL PRIVATE(x,d), SHARED(w,sum)
!$OMP DO REDUCTION(+: sum)
do i=1,n
    x = (i-0.5) * w
    d = w * SQRT(1.0 - x**2)
    sum = sum + d
enddo
!$OMP END DO
!$OMP END PARALLEL
pi = 4. * sum
print *, 'computed pi = ', pi
end program compute_pi
```

HP XC3000

1 core:

real	2.92s
user	2.93s

2 cores:

real	1.50s
user	2.99s

4 cores:

real	0.75s
user	2.97s

8 cores:

real	0.39s
user	3.10s

Parallel Program PI descriptively

```
w = 1.0/n
```

```
sum = 0.0
```

```
!$OMP PARALLEL
```

```
x0, d0, sum0
```

```
i = ...
```

```
x0 = ...
```

```
d0 = ...
```

```
sum0 = ...
```

```
sum = sum
```

```
+ sum0 + sum1
```

```
+ sum2 + sum3
```

```
!$OMP END PARALLEL
```

```
x1, d1, sum1
```

```
i = ...
```

```
x1 = ...
```

```
d1 = ...
```

```
sum1 = ...
```

```
x2, d2, sum2
```

```
i = ...
```

```
x2 = ...
```

```
d2 = ...
```

```
sum2 = ...
```

```
x3, d3, sum3
```

```
i = ...
```

```
x3 = ...
```

```
d3 = ...
```

```
sum3 = ...
```

thread 1

thread 2

thread 3

Mutual exclusion Synchronization – critical (section)

- Only one single *thread* can enter a critical section at a certain time.

```
a_max = MINUS_INFINITY; a_min = PLUS_INFINITY  
!$OMP PARALLEL DO  
do i=1,n  
    if (a(i) > a_max) then  
!$OMP CRITICAL(MAXLOCK)  
        if (a(i) > a_max) then; a_max = a(i); endif  
!$OMP END CRITICAL(MAXLOCK)  
    endif  
  
    if (a(i) < a_min) then  
!$OMP CRITICAL(MINLOCK)  
        if (a(i) < a_min) then; a_min = a(i); endif  
!$OMP END CRITICAL(MINLOCK)  
    endif  
enddo
```

Mutual exclusion Synchronization – atomic (*update*)

- **atomic** is a special case of a critical section, that can be used, to set scalar variables in simple assignments.
 - Fortran: `!$OMP ATOMIC`
 - C: `#pragma omp atomic`
- The assignmant must have the following syntax:
 $x = x \text{ operator } expr$
 $x = \textit{intrinsic}(x, expr)$

Operators

Fortran: `+, -, *, /, .AND., .OR., .EQV., .NEQV., MAX, MIN, IAND, IOR, IEOR`

C: `+, -, *, /, &, |, ^, &&, ||`