

Reinforcement learning in accelerators

Are we there yet?

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Outline

- Motivation for RL and intro to RL
- What is CERN and why RL is interesting there
- History of RL and examples
- Conclusion and open questions

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- **Motivation for RL and intro to RL**
- What is CERN and why RL is interesting there
- History of RL and examples
- Conclusion and open questions

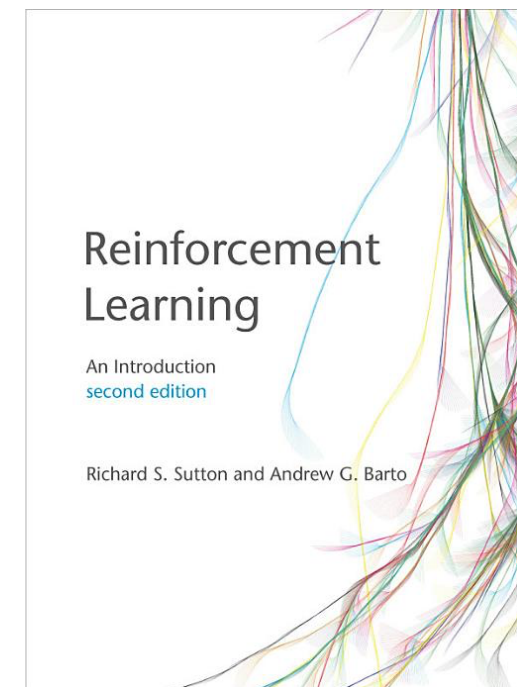
Recently I read in the NY times...

- *The Navy revealed the embryo of an electronic computer that it expects will be able to walk, talk, see, write, reproduce itself and be conscious of its existence.*
- From 1958 referring to the perceptron by Rosenblatt
- Let to a boost of AI

<https://www.nytimes.com/1958/07/08/archives/new-navy-device-learns-by-doing-psychologist-shows-embryo-of.html>

2016: a milestone in artificial intelligence

Go: Lee Sedol was defeated by AlphaGo - using reinforcement learning



Citations



1997 chess: Gary Kasparov defeated by Deep Blue - (rule based)

2018 @ Openai: solving Rubik's Cube with a Robot Hand

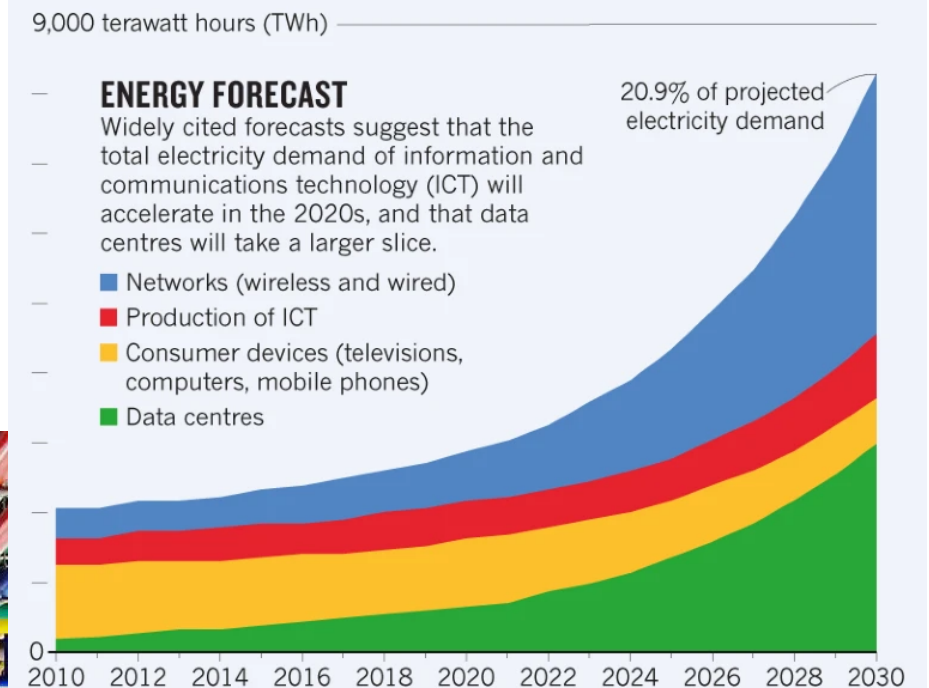
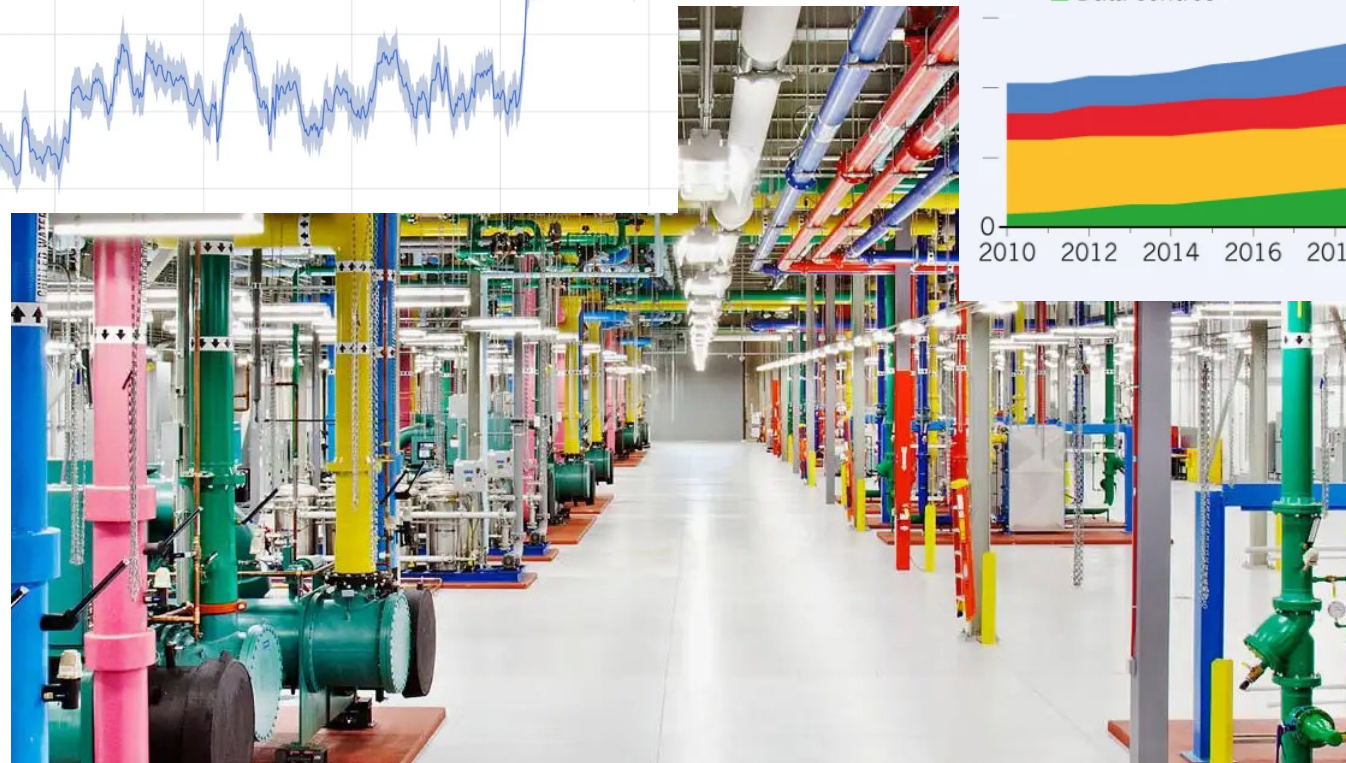
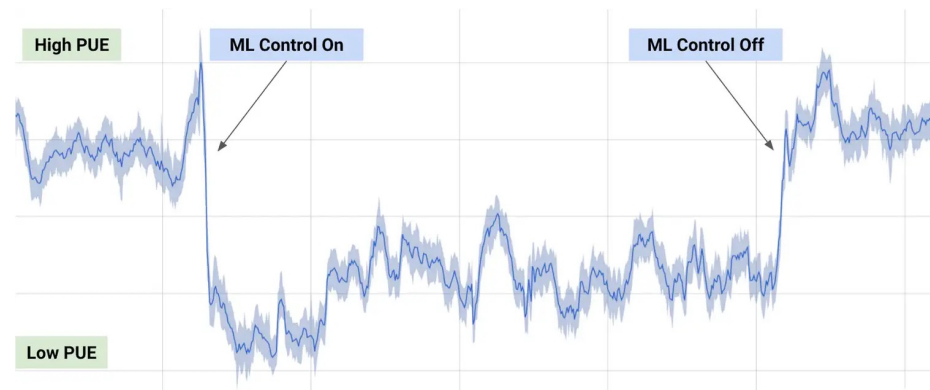
- RL goes beyond what we can engineer by hand



<https://www.youtube.com/watch?v=x4O8pojMF0w>

2018 @ Google: reducing energy consumption

DeepMind AI Reduces Google Data Centre Cooling Bill by 40% - using RL



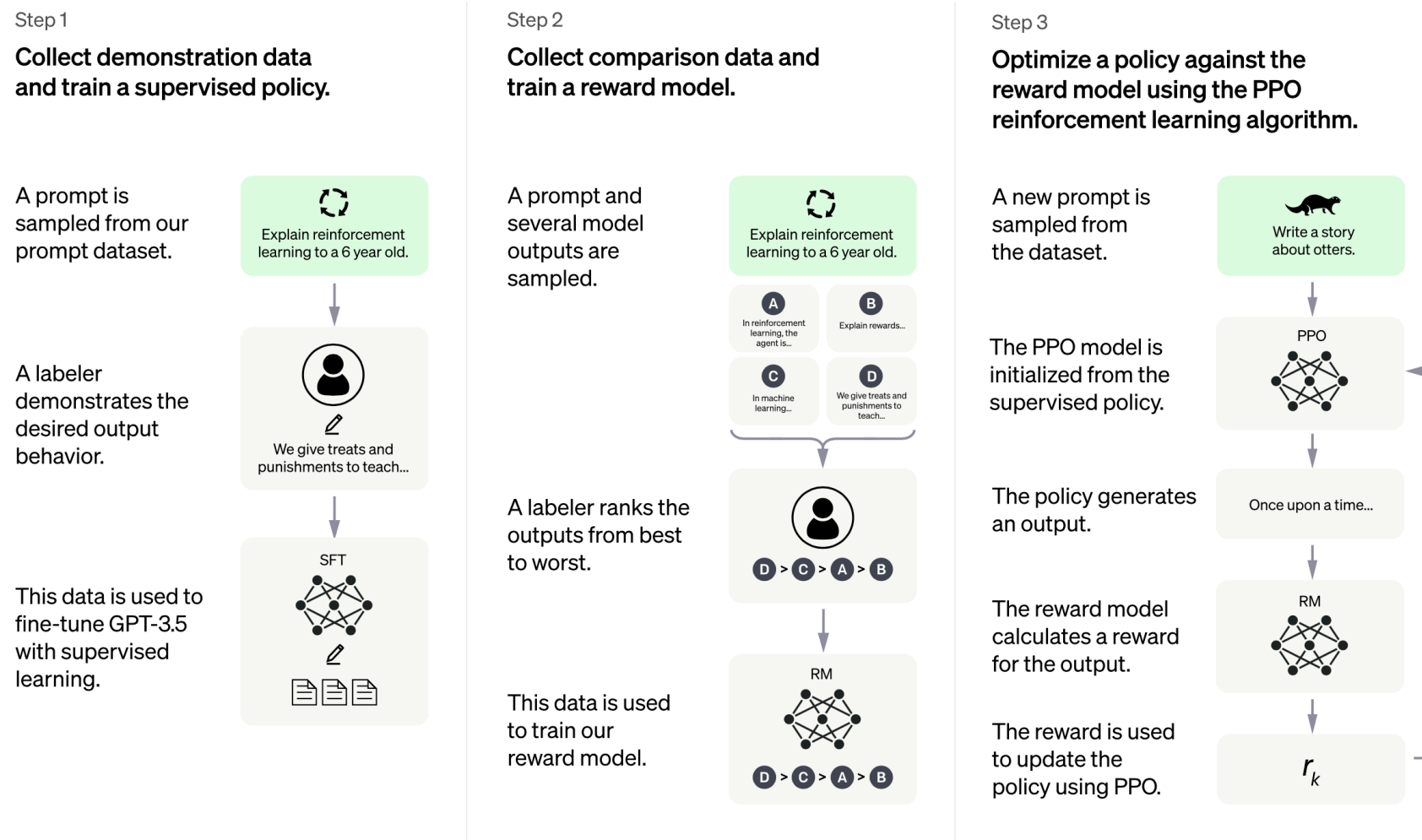
<https://www.nature.com/articles/d41586-018-06610-y>

2020: RL in industry (robotics)



<https://covariant.ai/news/automation-upgraded-robotic-goods-to-person-picking>

Now@Openai: Chat GPT (3.5)



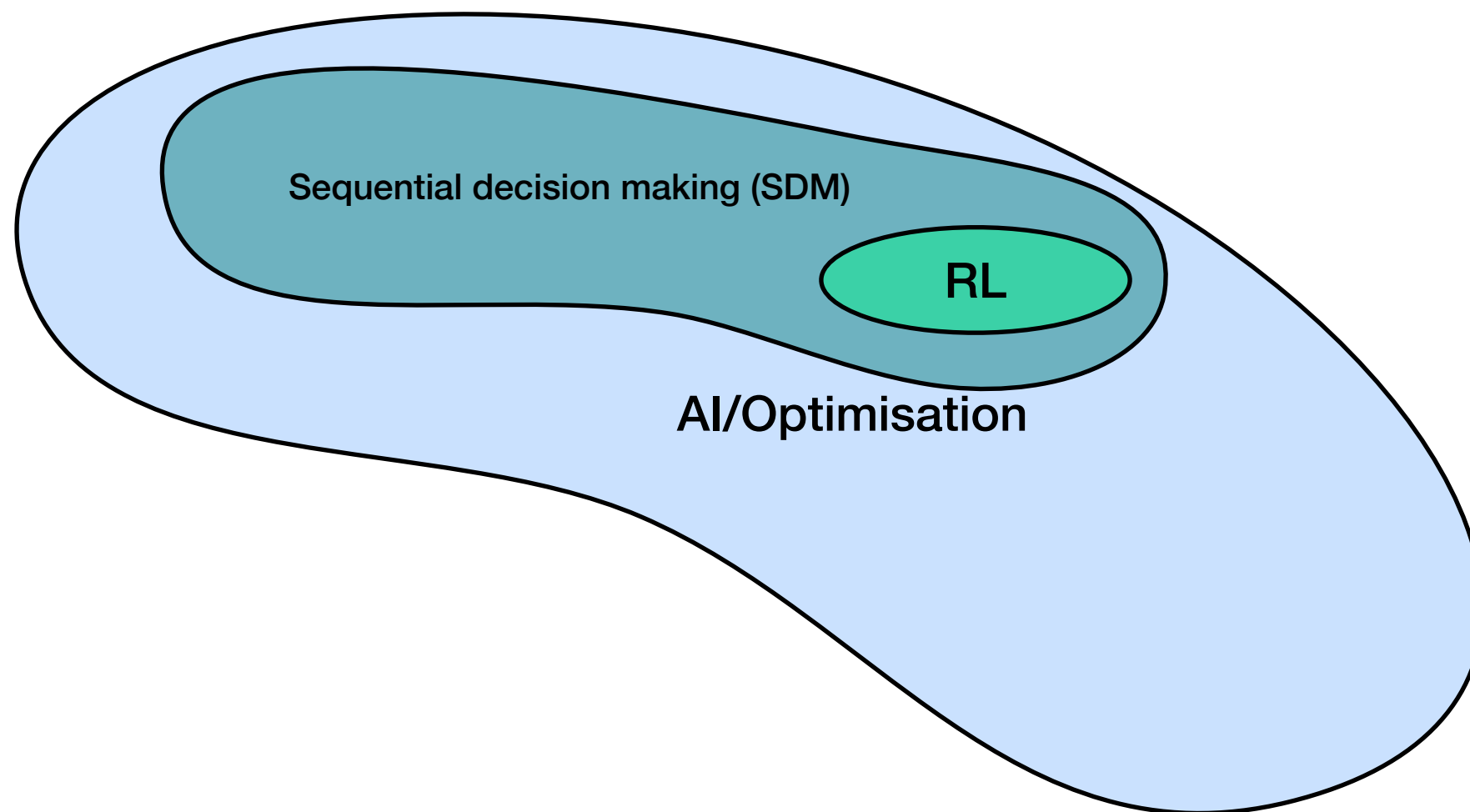
Huge societal impact ongoing

What is RL?

Addresses fundamental challenge of (artificial) intelligence and machine learning:

Learn how to make good decisions under uncertainty

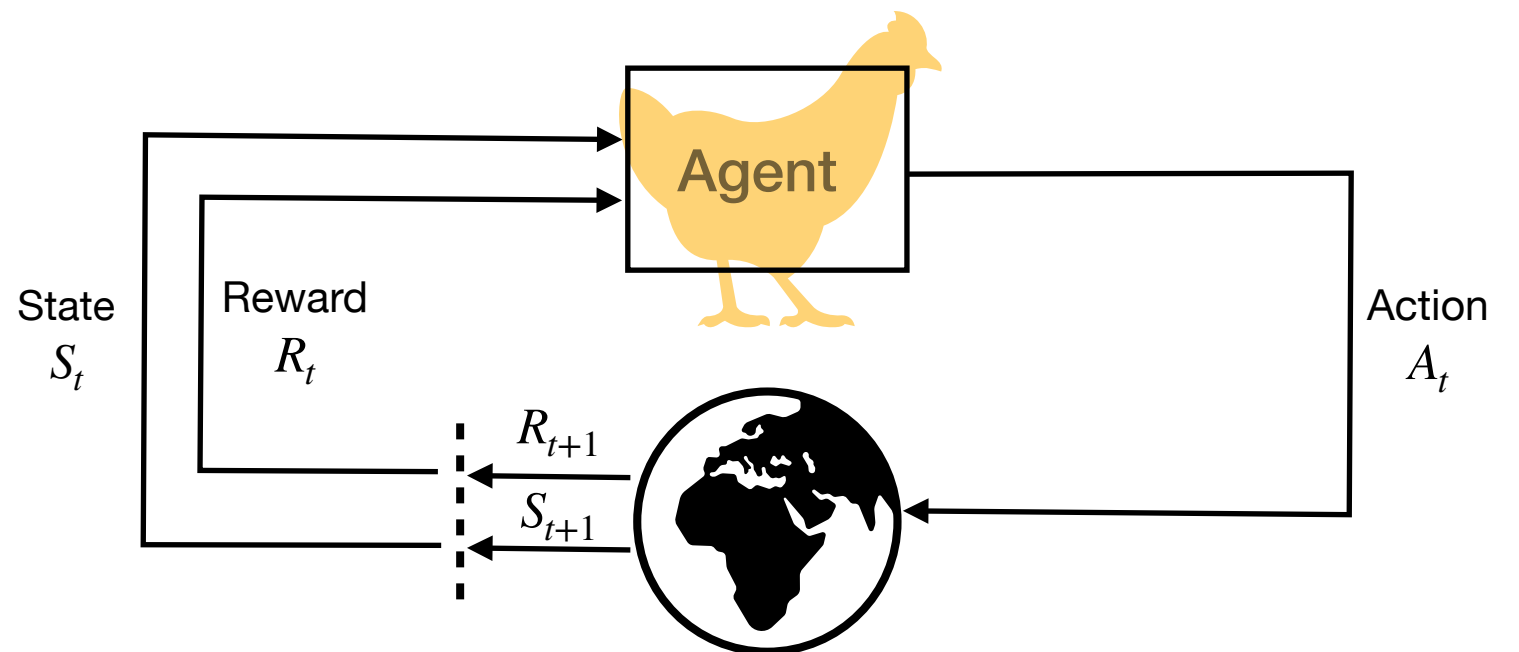
Where does RL belong to?



How does RL work?



<https://www.youtube.com/watch?v=spfpBrBjntg>



Learns from experience.

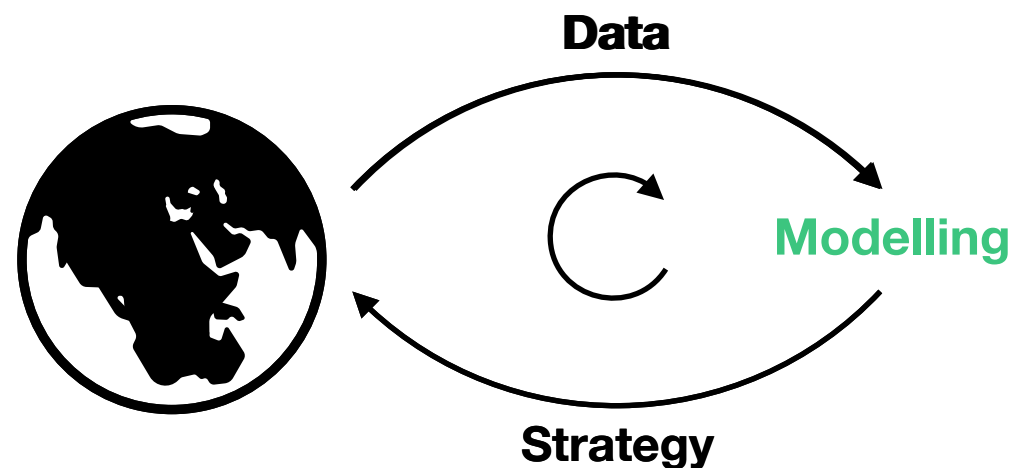
Goal: Maximising expected cumulative reward

$$\max \mathbb{E} \left[\sum_t R_t \right]$$

We try to find a function which tells us what a good decision is in every state s : $\pi(s) = a$

RL and decision theory

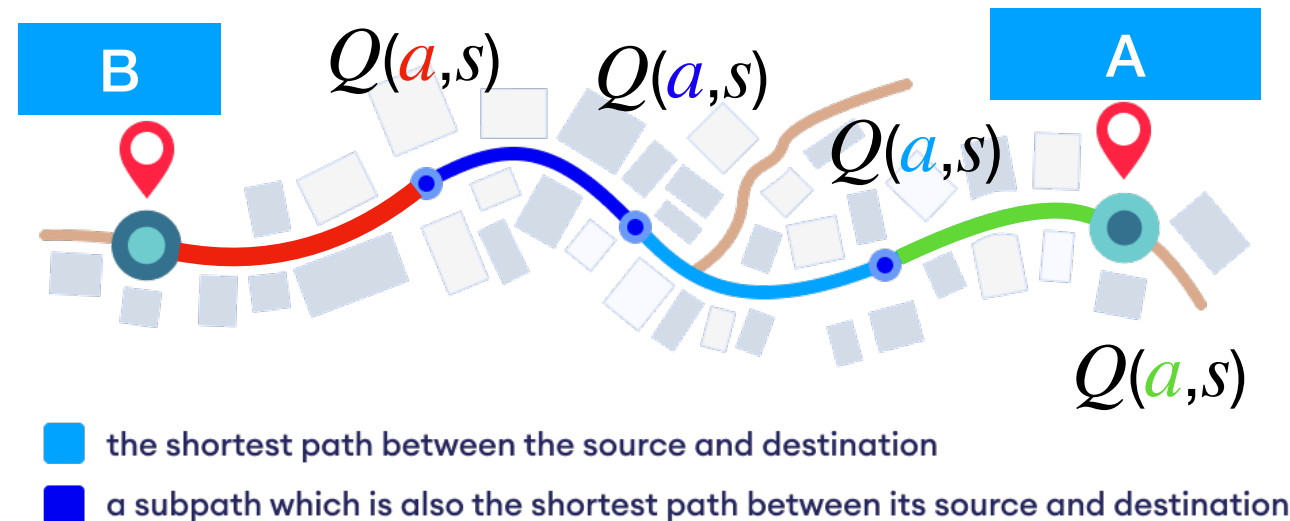
Information → decision → Information → decision → Information → ...



- One step horizon offline RL \Rightarrow Prediction $\mathbb{P}(Y_i | X_i)$ - pattern recognition or supervised learning (SL)
- One step horizon RL \Rightarrow active Learning - e.g. system identification
- RL is a multi step **optimization** problem!

Bellman ~1957: dynamic programming

$$Q(a,s) = \mathbb{E}_{\pi} \left[\sum_t R_t \mid A_t = a, S_t = s \right]$$



- Bellman idea:

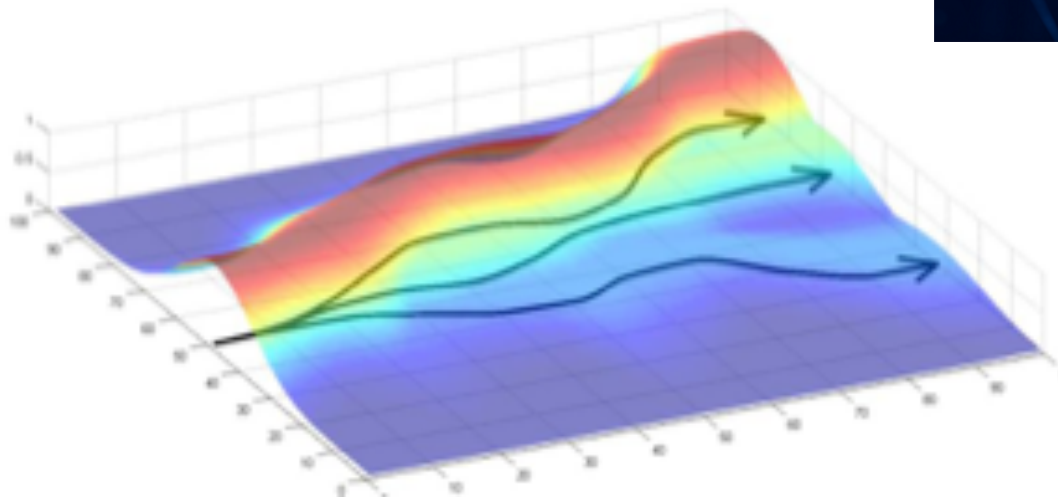
- ➔ Exact backwards recursion (if all transition probabilities are perfectly known) → unique solution for optimal policy
- ➔ Stochastic approximation: central and novel to reinforcement learning - temporal-difference learning - using bootstrapping
- ➔ Watkins 1989: Solving the control problem on small problems Q-learning
- ➔ Basis of all **value-based** methods in RL - estimating the future reward of each state and construct a policy from there

Direct optimization of $\pi(a)$

- Policy-based
- Derivative free optimization
- Random sampling
- Estimating the derivative

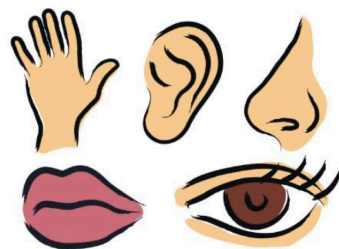
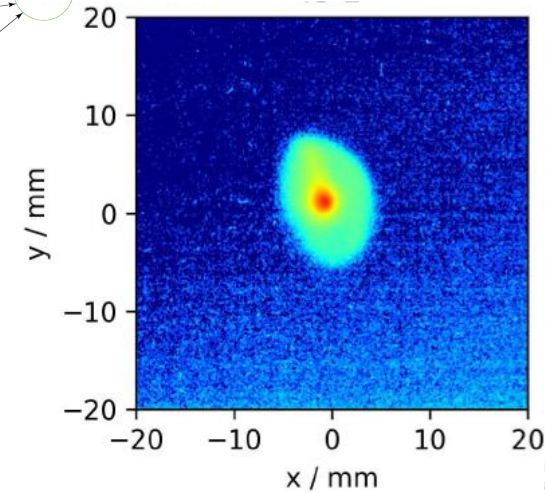
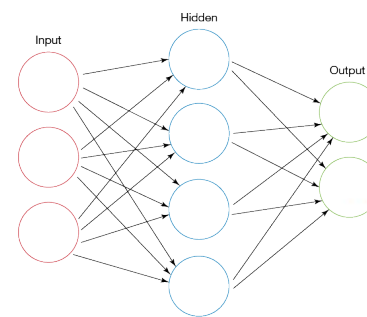
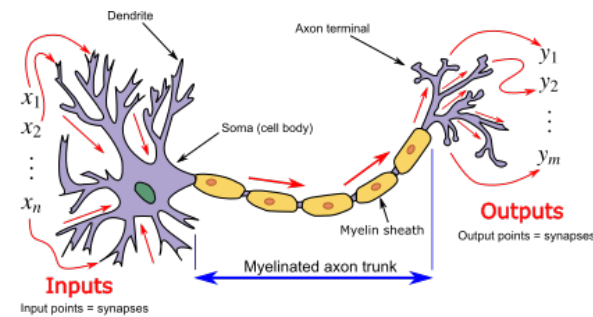


https://miro.medium.com/max/2000/1*ff14zY0i4mi3HPa6pCeF4g.png



Adapted from Sergey Levine

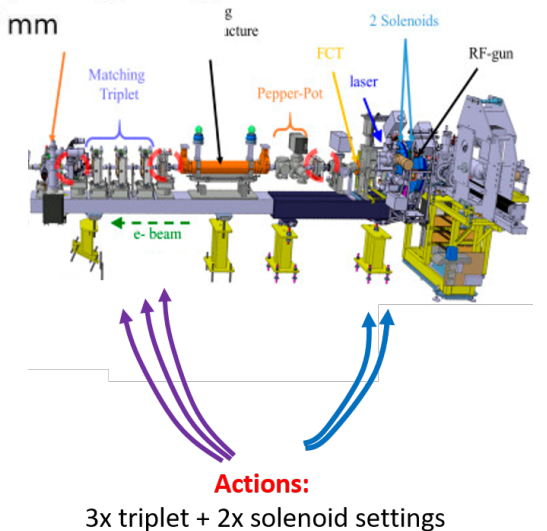
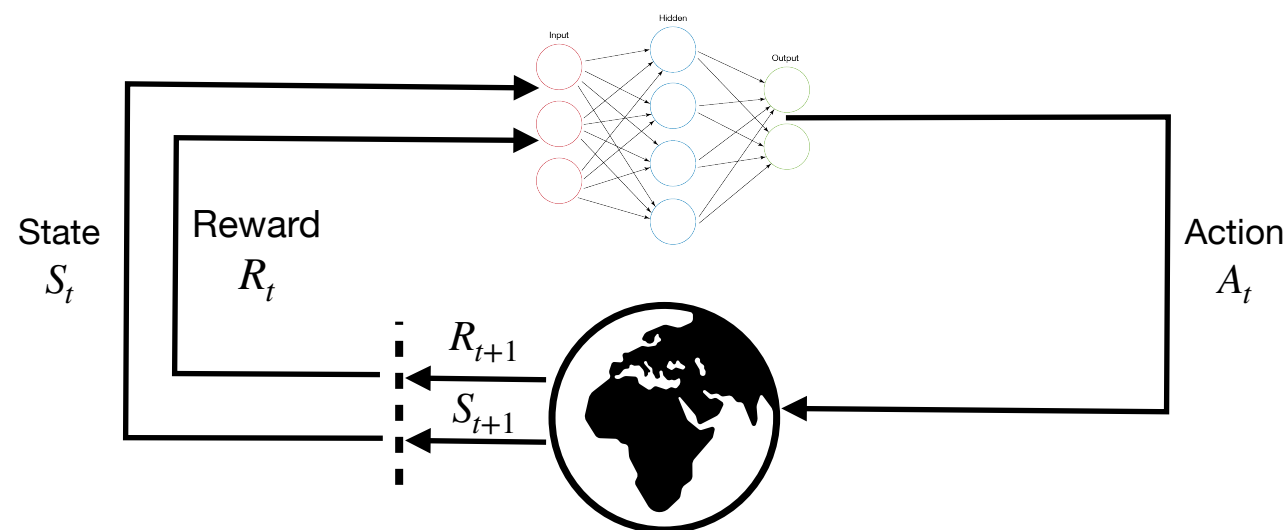
Why Deep Learning?



- Complex sensorial input

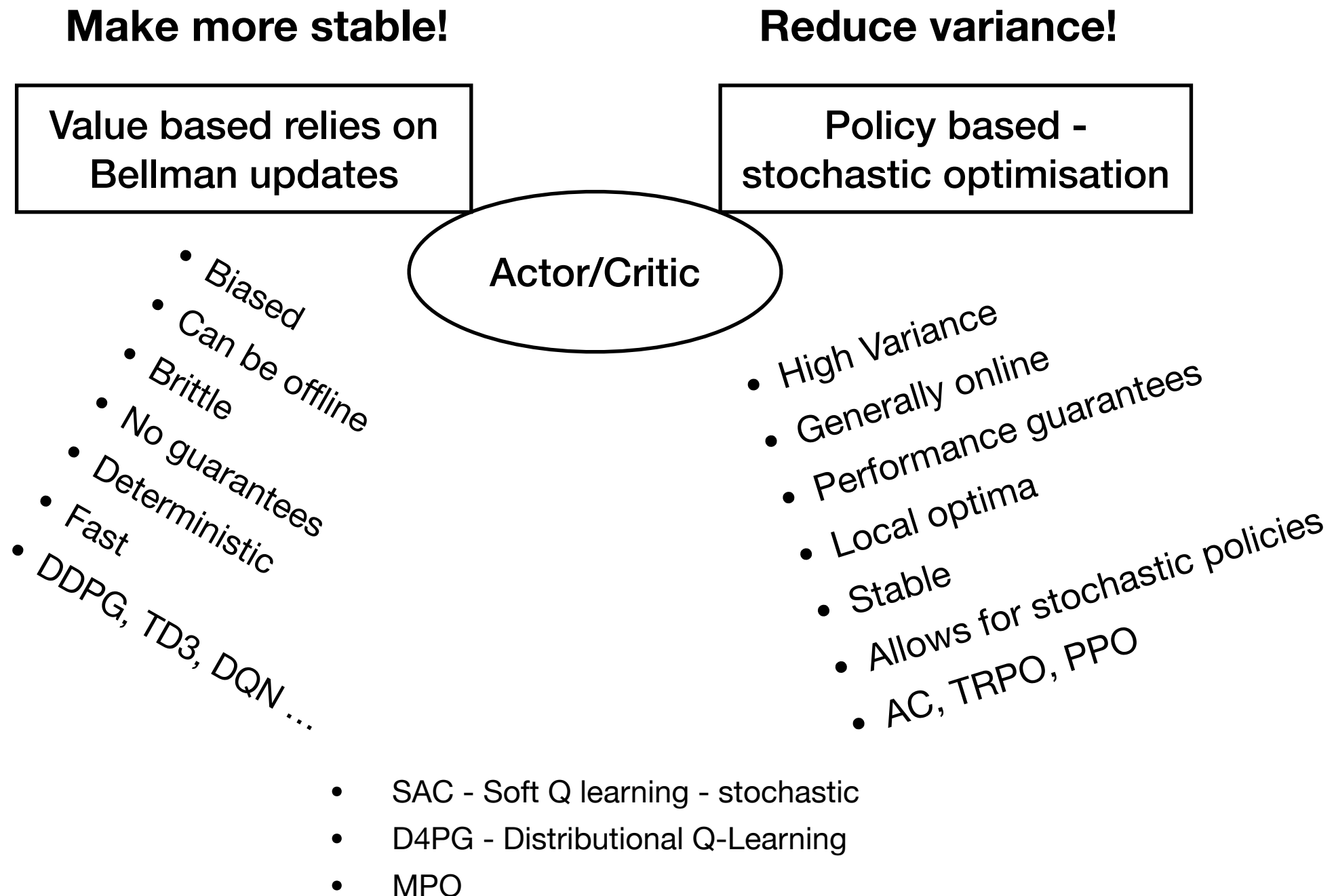


- Algorithms can select complex actions!



Actions:
3x triplet + 2x solenoid settings

Modern Deep Reinforcement Learning

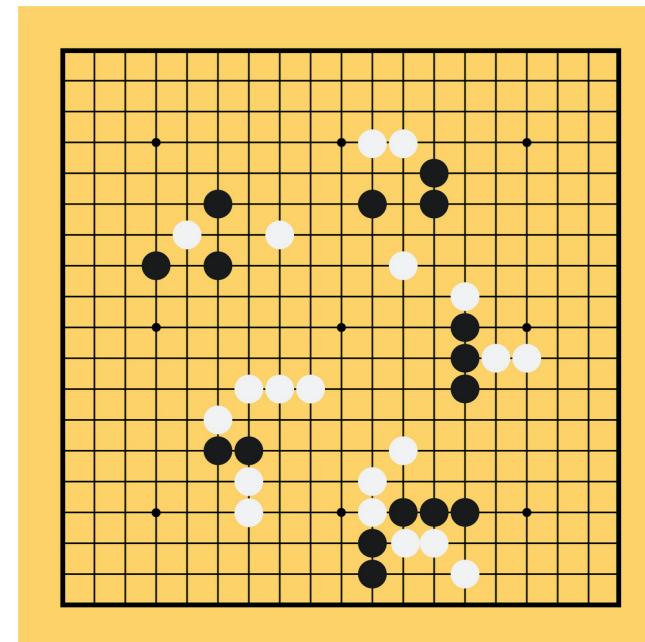


RL main points

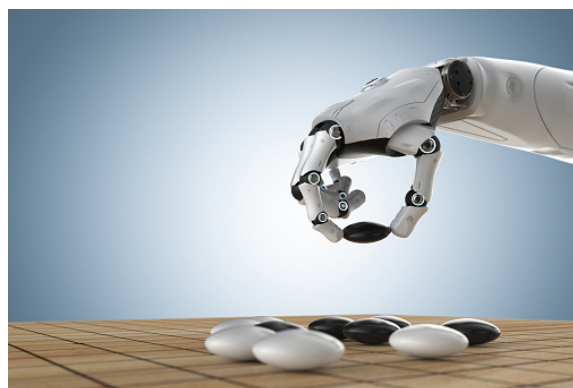
- **Learn a policy** $\pi(s) \mapsto a$ to maximise the expected return of a given problem **through experience**
- The **reward** (a scalar) - **designed by us** - tells the algorithm (the agent) - **what is good and what not**
- We have to **capture the problem well enough** so that a good policy can be learned
- RL can handle **delayed consequences**

Back to Go

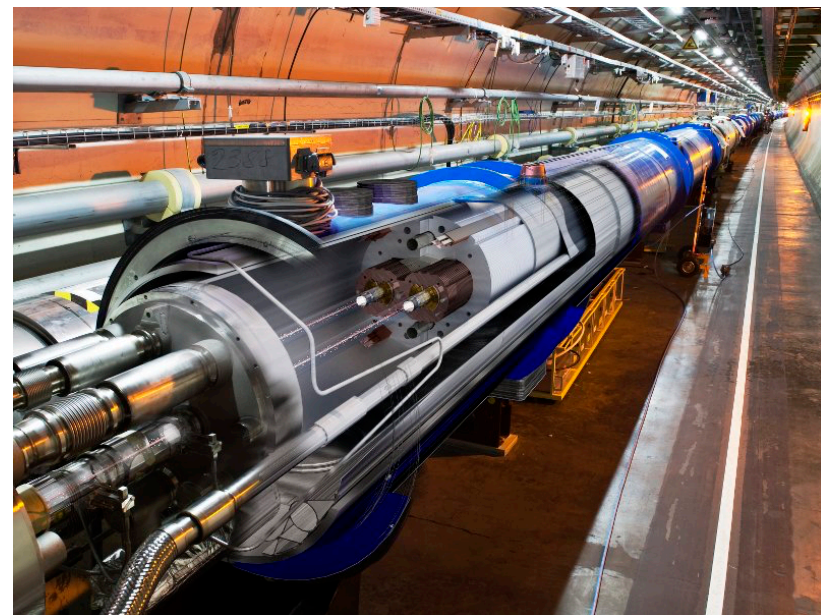
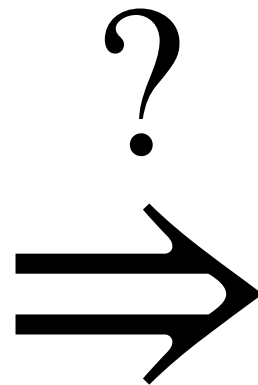
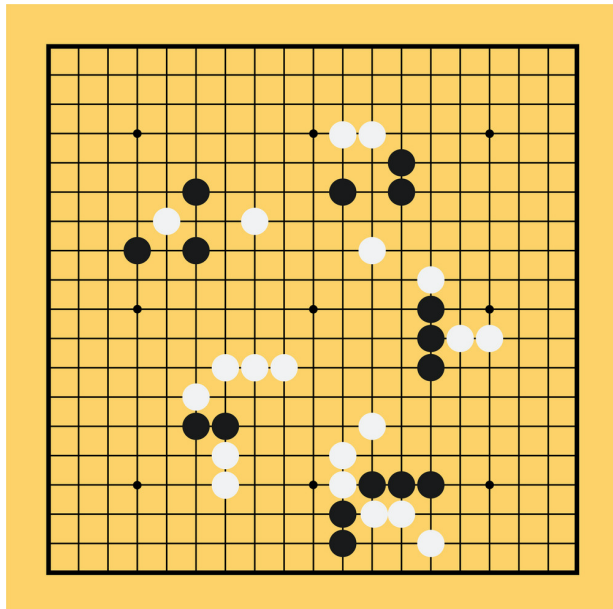
- AlphaGo Zero: 3,000 years of human knowledge in 40 days
- AlphaGo Zero played 4,9 million games against itself!
- **Only possible in simulations!**
- **Several hundred years of real play-apart from other problems**



Real systems: as little data as possible

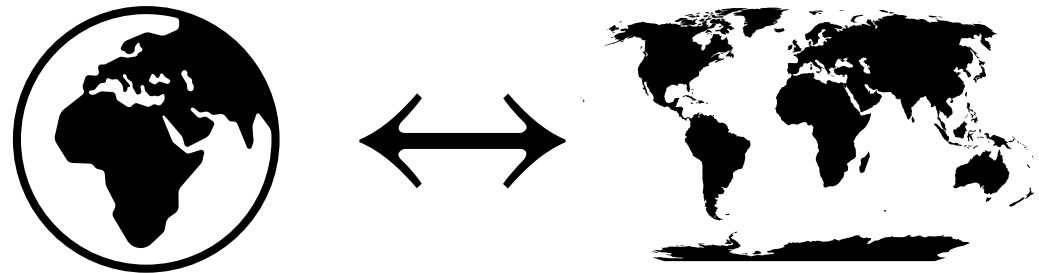


How to close the gap?



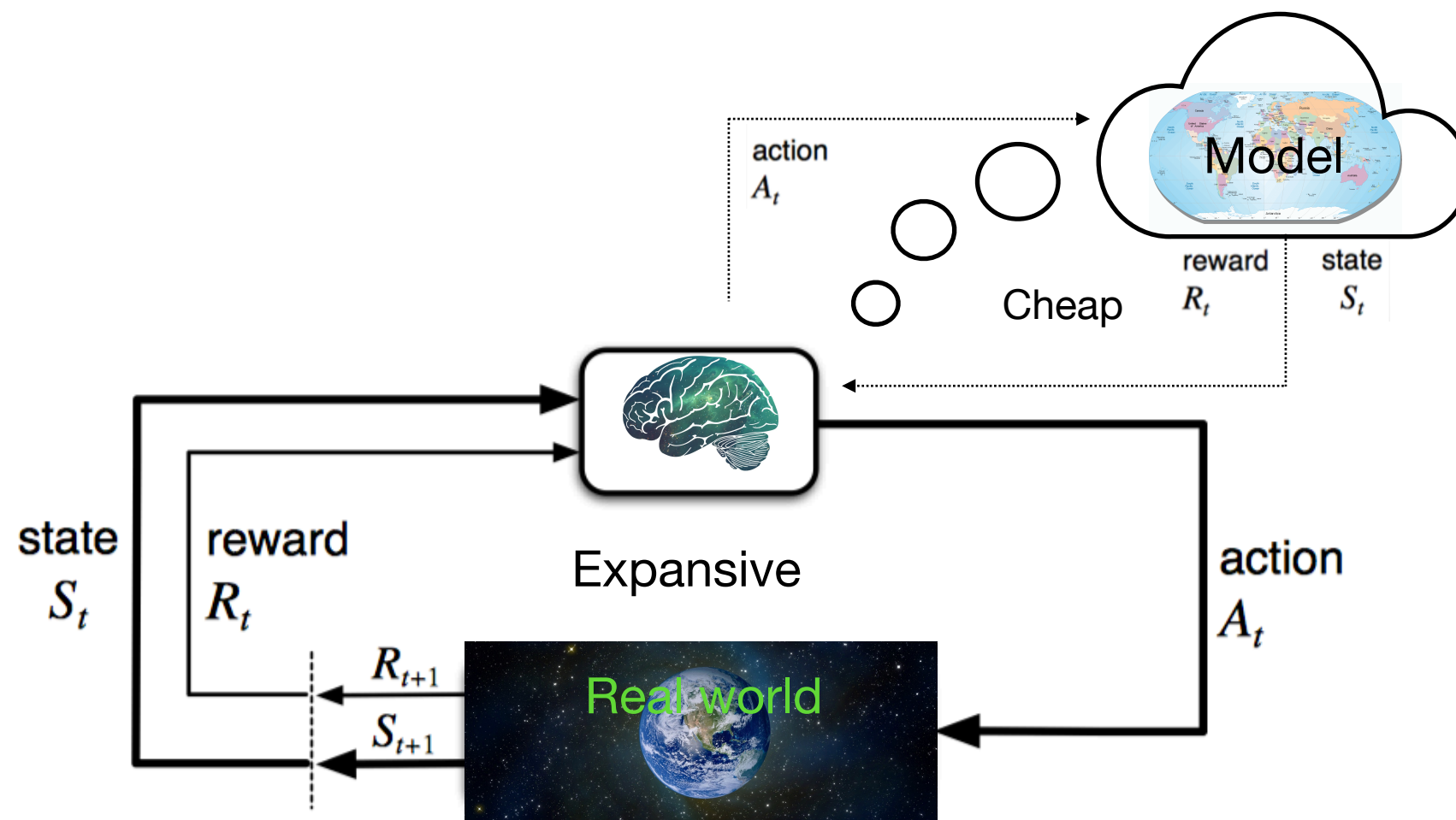
<https://www.siliconrepublic.com/wp-content/uploads/2014/12/201411/large-hadron-collider.jpg>

Why not just using a simulator?



- Approximate Markov decision process (MDP) via simulation
 - ➔ Can be complicated on its own
 - ➔ Accurate simulations are generally too slow or intractable at all
 - ➔ Imperfect model of MDP: transfer usually hard, long re-training
- Possible solutions: Replan, **learn a model** (then plan), do both...or novel paradigms as meta reinforcement learning

Model based RL - separation heuristic



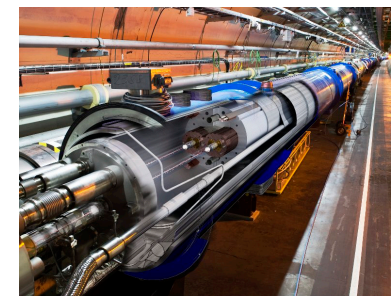
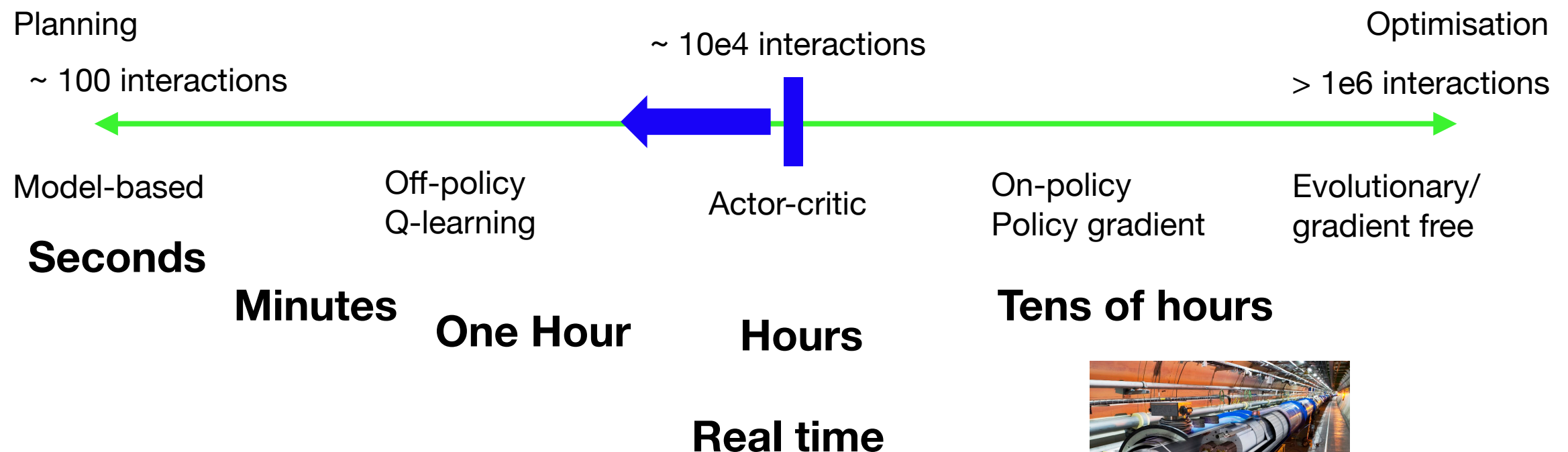
Information \rightarrow (Plan) \rightarrow Decision \rightarrow Information \rightarrow (Plan) \rightarrow Decision \rightarrow ...

Algorithmic challenges of RL in the real world

- Sample efficiency
- Stability/Guarantees
- Run time
- Hyperparameter tuning
- Exploration/Safety
- ...
- Consequently, applying RL rather complicated
- Solutions are specific

Sample efficiency: how bad is it?

Generating data in real systems is generally limited



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The world of particle accelerators

- Machines generate charged energetic particle beams - many applications
- Complex set-up: many parameters to configure
- Optimisation algorithms and RL approaches are highly beneficial



Fundamental research (< 1 %)

- Fundamental physics
- Material studies
- Biology, chemistry



Industry

- Material / Surface/treatment
- E.g. computer chip production
- Sterilisation of food

30.000+ accelerators
world wide

Security

- Cargo inspection
- Material characterisation

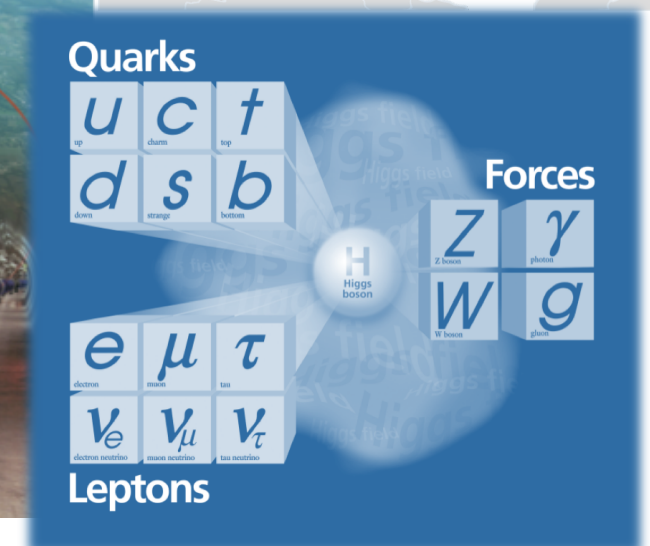
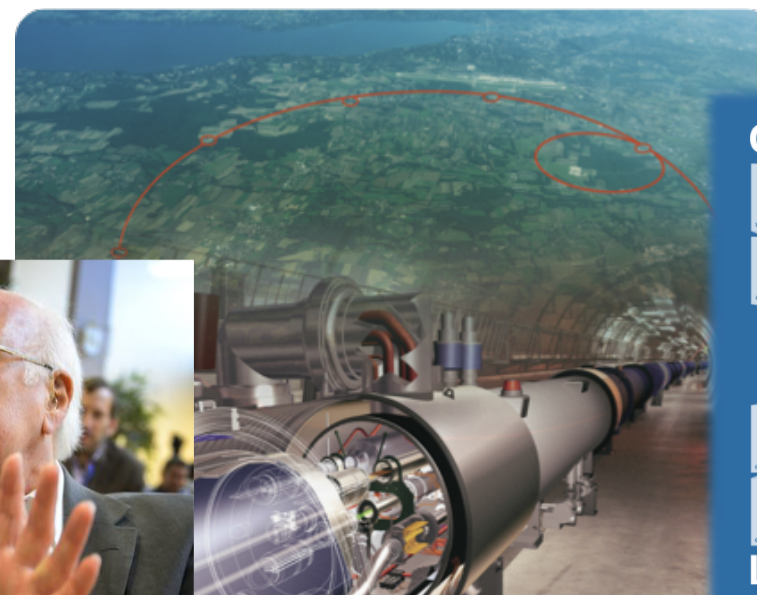
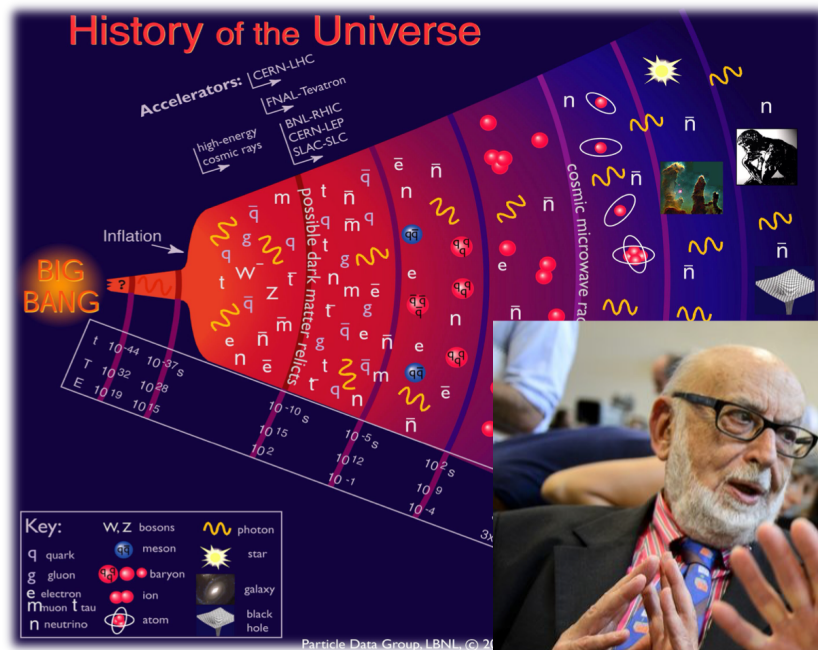


Medicine

- Isotop-production
- Cancer diagnosis and treatment industry

What is CERN?

- European Organization for Nuclear Research, founded in 1954, located near Geneva, Switzerland
- “Science for Peace”
- Largest particle physics lab in the world (12k+ users from 70+ countries)
- Mission: providing and operating particle accelerators and infrastructure for fundamental research in high-energy physics
- Current flagship: Large Hadron Collider (LHC), but there are many more accelerators and experiments at CERN



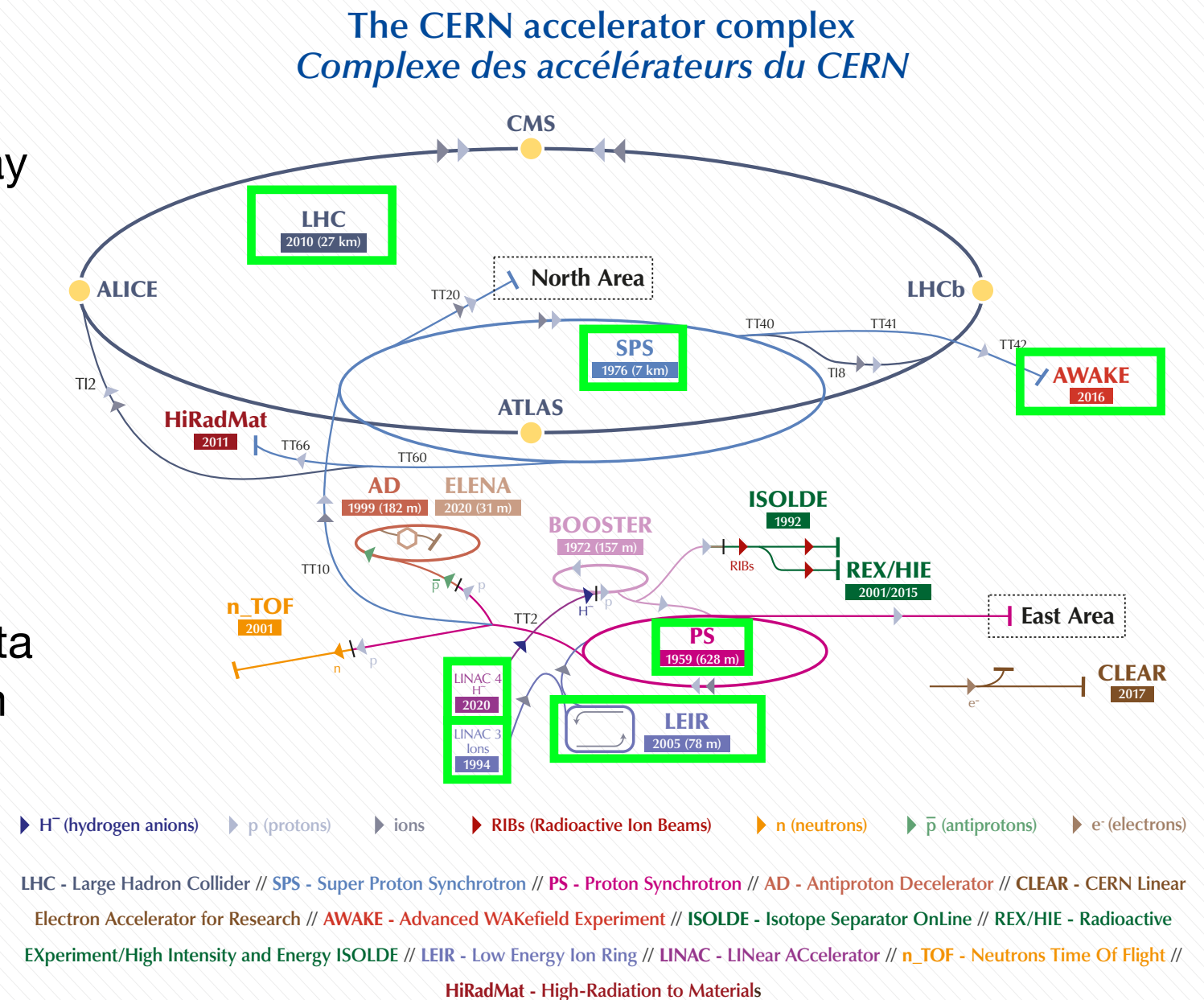
How CERN works



<https://www.youtube.com/watch?v=pQhbhpU9Wrg>

CERN accelerator complex

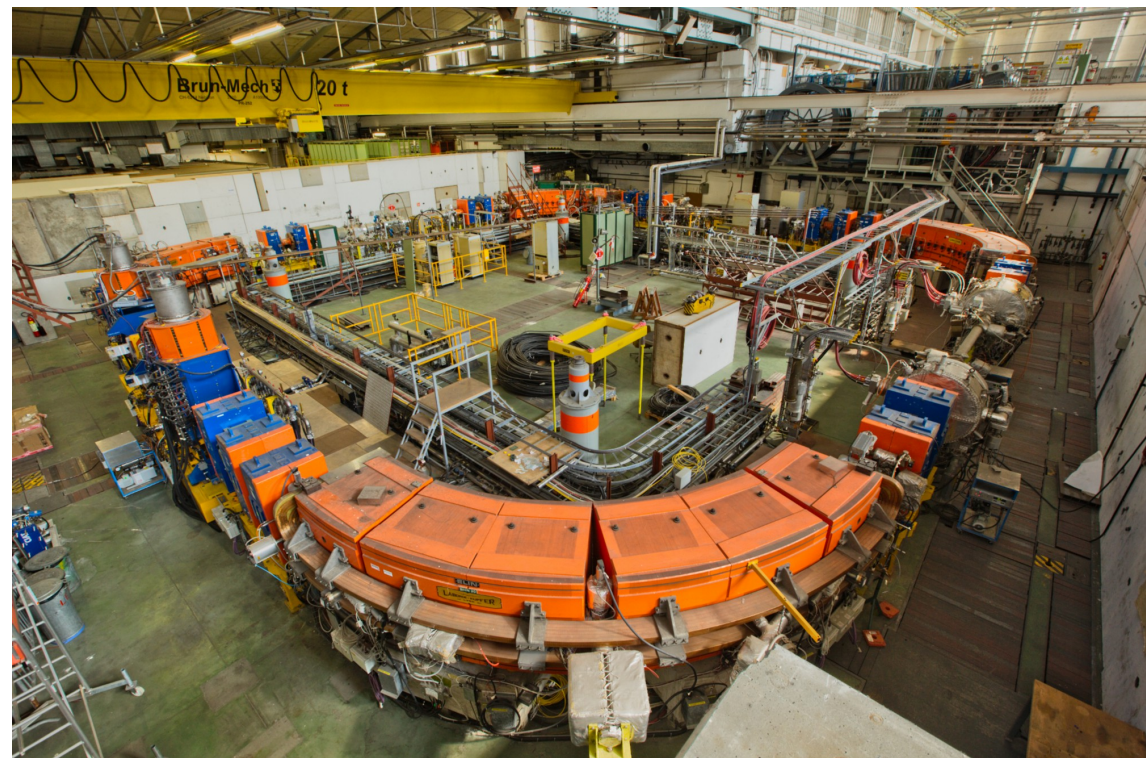
- Many challenges along the way
- Problem intrinsically hard to model:
 - Low energy as space charge in LINACs
 - Electron-cooling set-up
- Transmission-optimisation
- Alignment of electrostatic septa with many degrees of freedom
- ...



How the story started: operating the Low Energy Ion Ring (LEIR)

Supervision and operation:

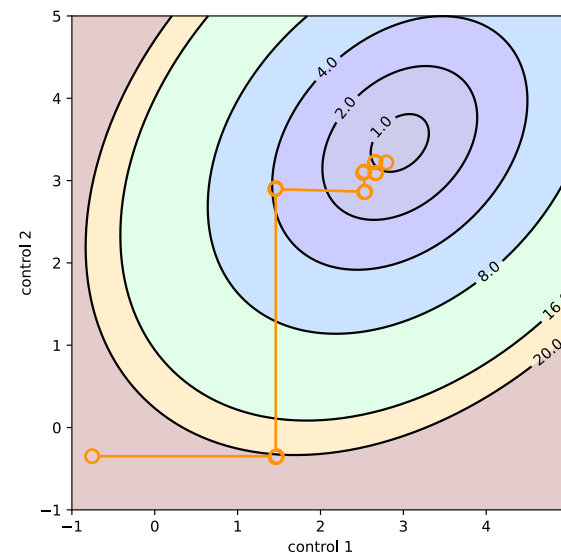
- Complex system per design
- Many hours of manual maintenance/recovery of performance
- Introduction of automatic optimisation



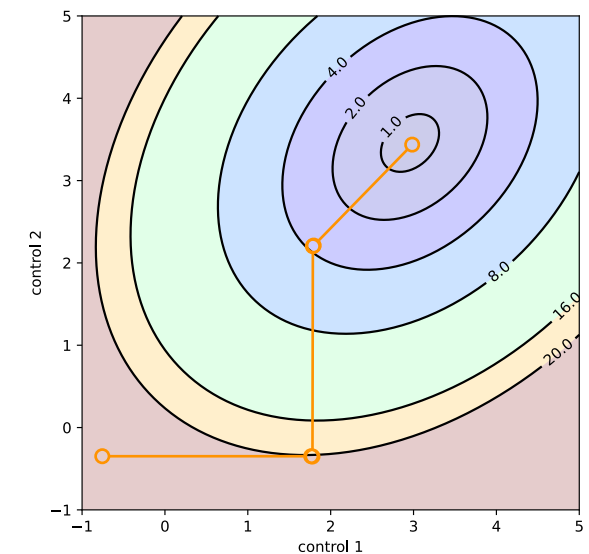
The raise of numerical optimisers



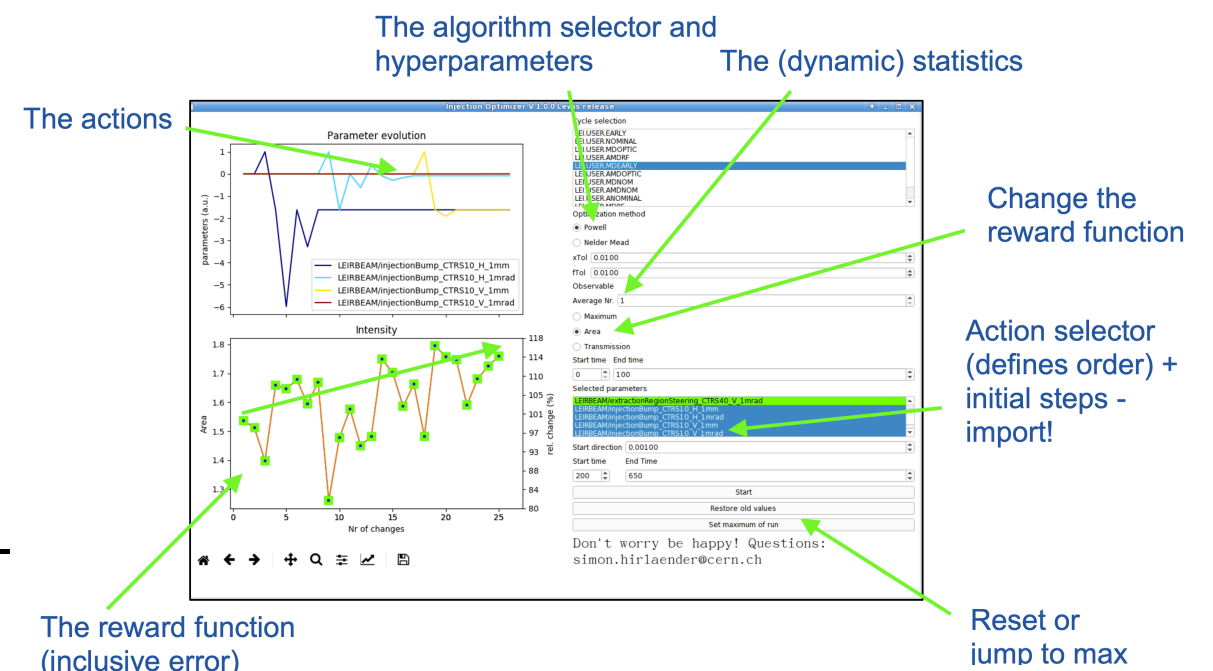
Manual



Optimiser



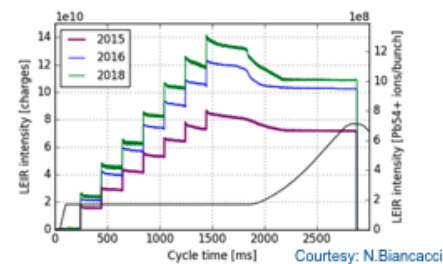
- Use of classical derivative free optimisers: Powell, Simplex, etc... (from ~1960)
- Simple UIs, scaleable, robust...
- Enormous success
- Reducing operations from hours manual steering to below one hours automatic set-up in below one hour



Powell 1964 - Optimisation

Achievements - LEIR

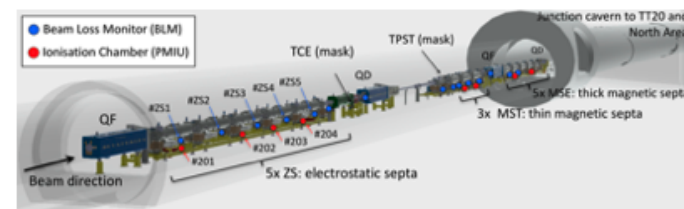
- 2018: record injected intensity into LEIR (and LHC)
- Fast recovery after LEIR machine stops and drifts
- Reproducible performance



Result LHC 2018 for LEIR extracted intensity

75 ns	Mean /10 ¹⁰ c	Typical/10 ¹⁰ c	LIU/10 ¹⁰ c
LHC run	8.9	9.4	8.8

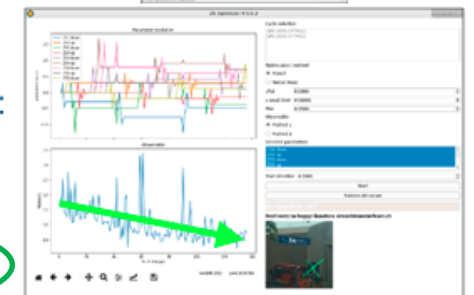
<http://cds.cern.ch/record/2715365/>



Example: automatic alignment of electro-static septum for slow extraction at the SPS

- 5 3.5 m long tanks with moveable anodes
 - 9 degrees of freedom to optimize; goal: minimize losses in extraction channel
 - Constrained to protect the hardware
- Reduced alignment time from ~ 8 h (quasi- manual scans) to ~ 45 minutes**

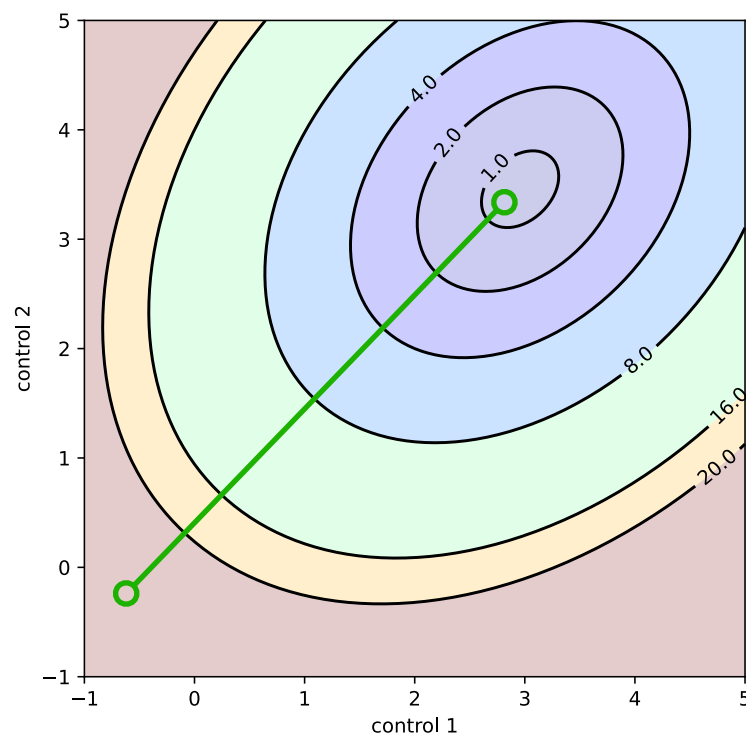
Normalized losses



<https://doi.org/10.18429/JACoW-IPAC2019-THPRB080>

Now optimisers in all flavours are standard tools

Beyond classical optimization: Reinforcement Learning

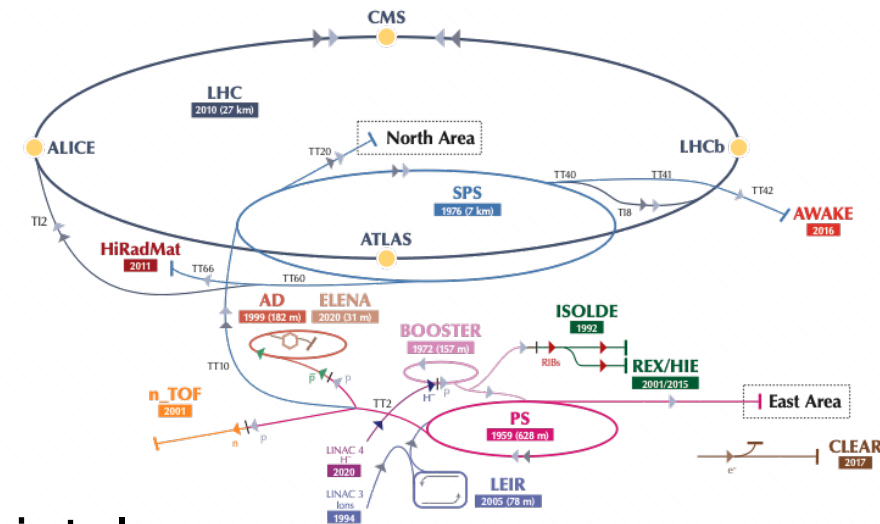


- Optimisation problems not solved from scratch each time from the beginning
- Existing data can be used
- Possible insights into the underlying physical problem
- Bigger class of problems can be addressed

<https://indico.psi.ch/event/6698/contributions/16532/>

Challenges of RL in accelerator control

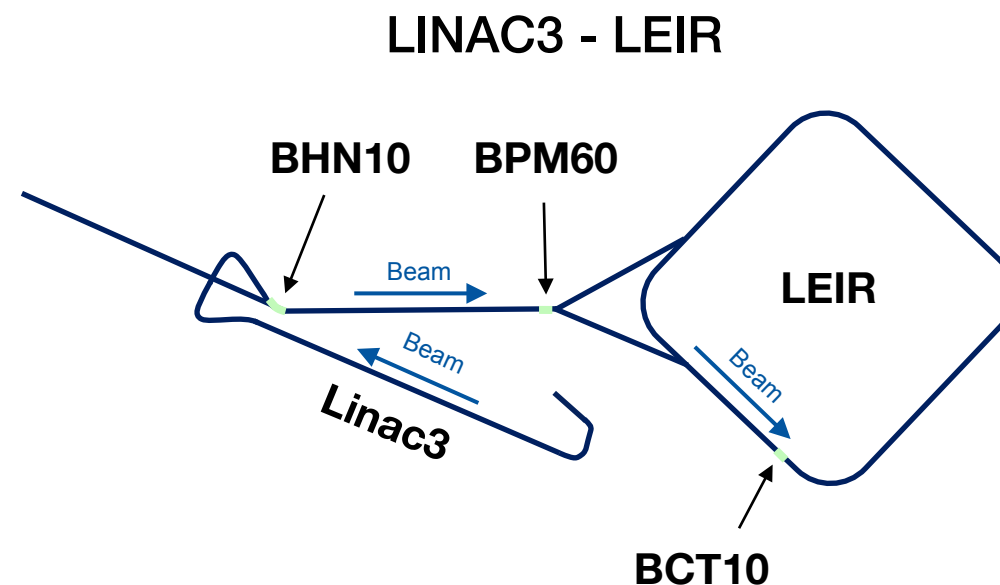
- Goal:
 - ➔ Quickly establish/recover performance
 - ➔ Maintain performance
- Challenges:
 - ➔ Not all processes can be modelled appropriately
 - ➔ Especially in the low energy regime lack of models
 - ➔ Accurate models are slow
- State representation sufficient for learning (beam diagnostics)?
 - ➔ Generally partially observable Markov decision processes (POMDPs)
- Sample efficiency - real world training feasible?
- Stability sufficient for real world training?
- Safety constrains?



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- **History of RL and examples**
- Resume and open questions

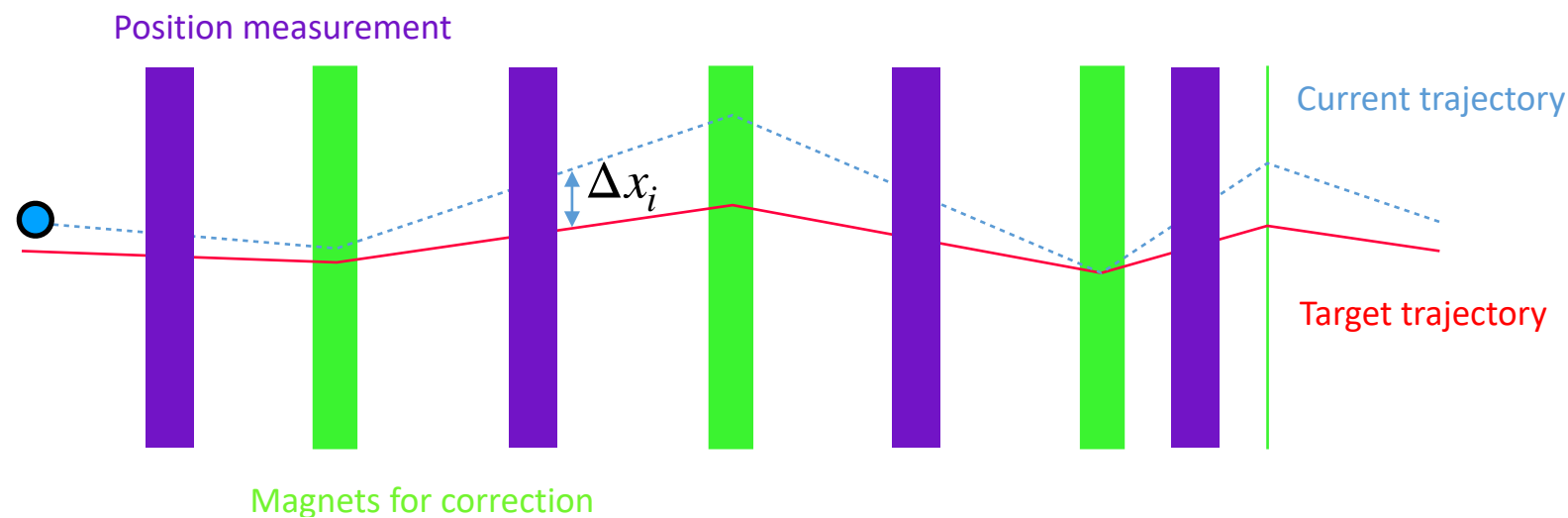
Starting with RL



- 2018: Implementation of first deep reinforcement learning algorithm @ LEIR - proof of principle
- Challenges from infrastructural side
- Proof of principle experiments
- Starting benchmarking on AWAKE (Advanced Wake Field Experiment) trajectory steering

Benchmark: AWAKE trajectory steering

Accurate model

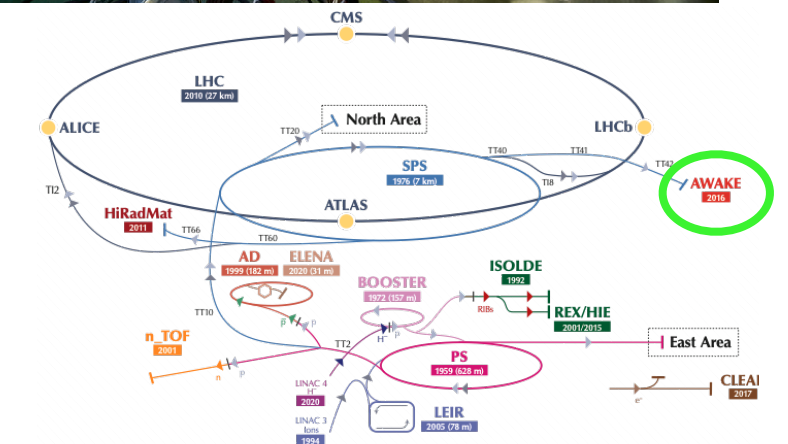
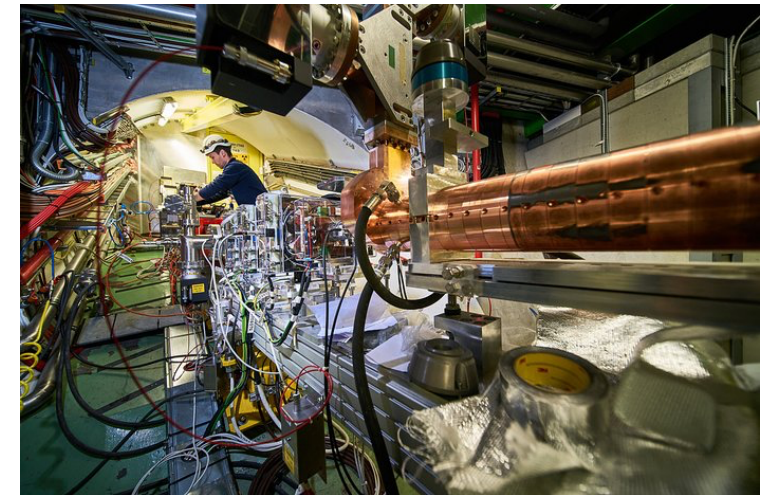


State = $\{\Delta x_1, \Delta x_2, \dots, \Delta x_{10}\}$

$\Delta x_i := x_{i\text{current}} - x_{i\text{target}}$

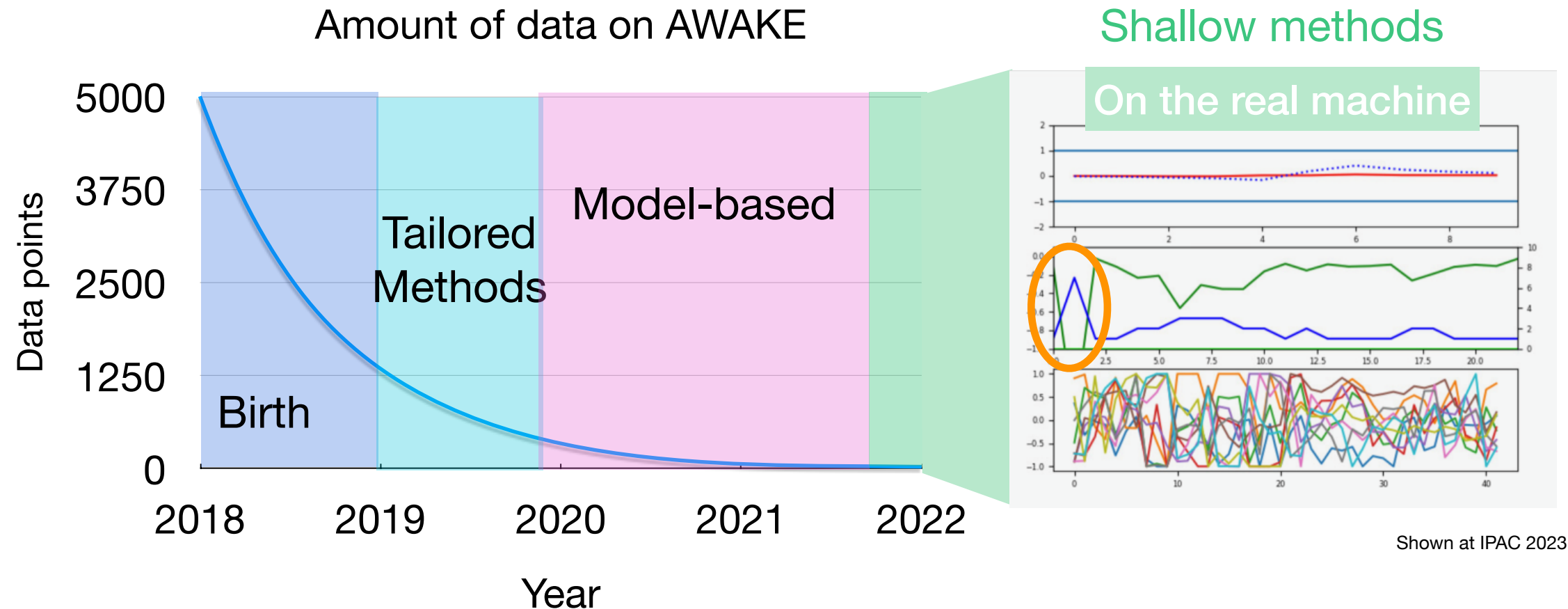
Actions = $\{k_0, k_1, k_2, \dots, k_{10}\}$,
limited k_{max}

$$\text{Reward} \propto - \sum_i^N \Delta x_i^2$$



Target: trajectory steering - correct the trajectory in as little steps as possible.

Sample efficiency of RL on AWAKE

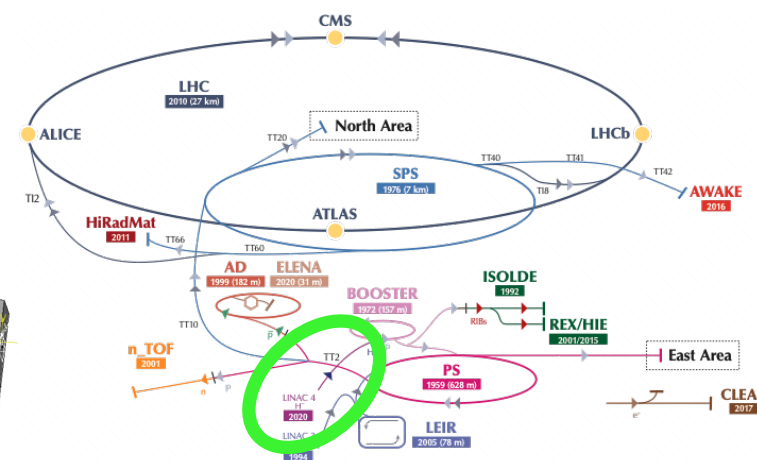
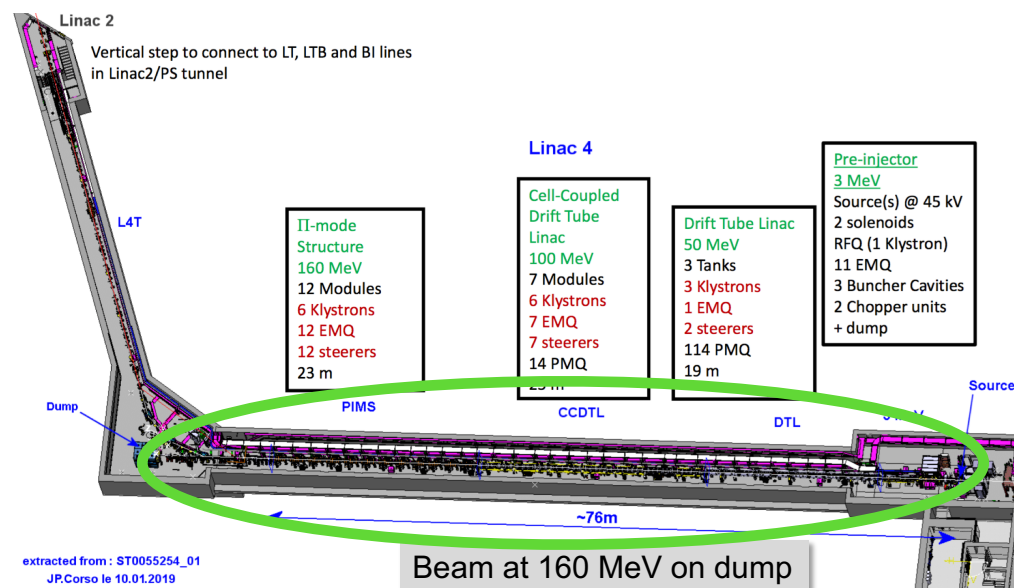
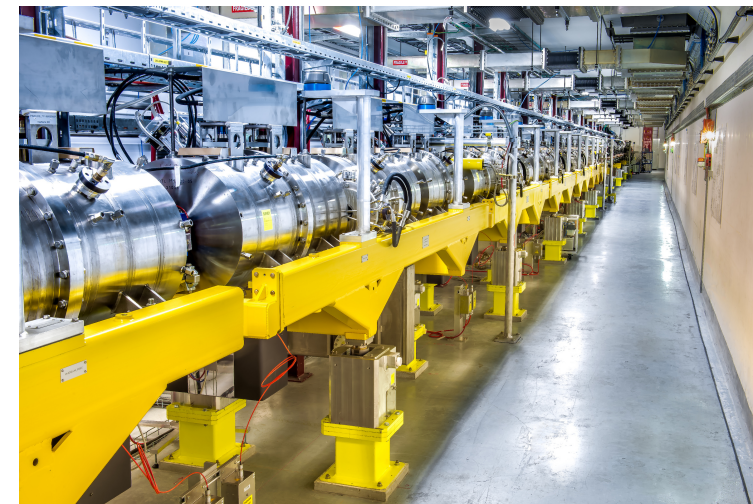


Off the shelf algorithms	Specific algorithms	Model-based Algorithms	Model-based Algorithms with convergence guarantees
<ul style="list-style-type: none"> PPO TRPO DDPG SAC TD3 	<ul style="list-style-type: none"> NAF PER NAF 	<ul style="list-style-type: none"> ME-TRPO Dyna-style 	<ul style="list-style-type: none"> MBPO

LINAC4 beam steering

LINAC4 (linear accelerator)

- 16 magnets
- H^+ ion beam
- 76 m



Machine Deep Q-learning 100-250 steps

~ 100 iterations

> 1e6 iterations

Model-based

Off-policy
Q-learning

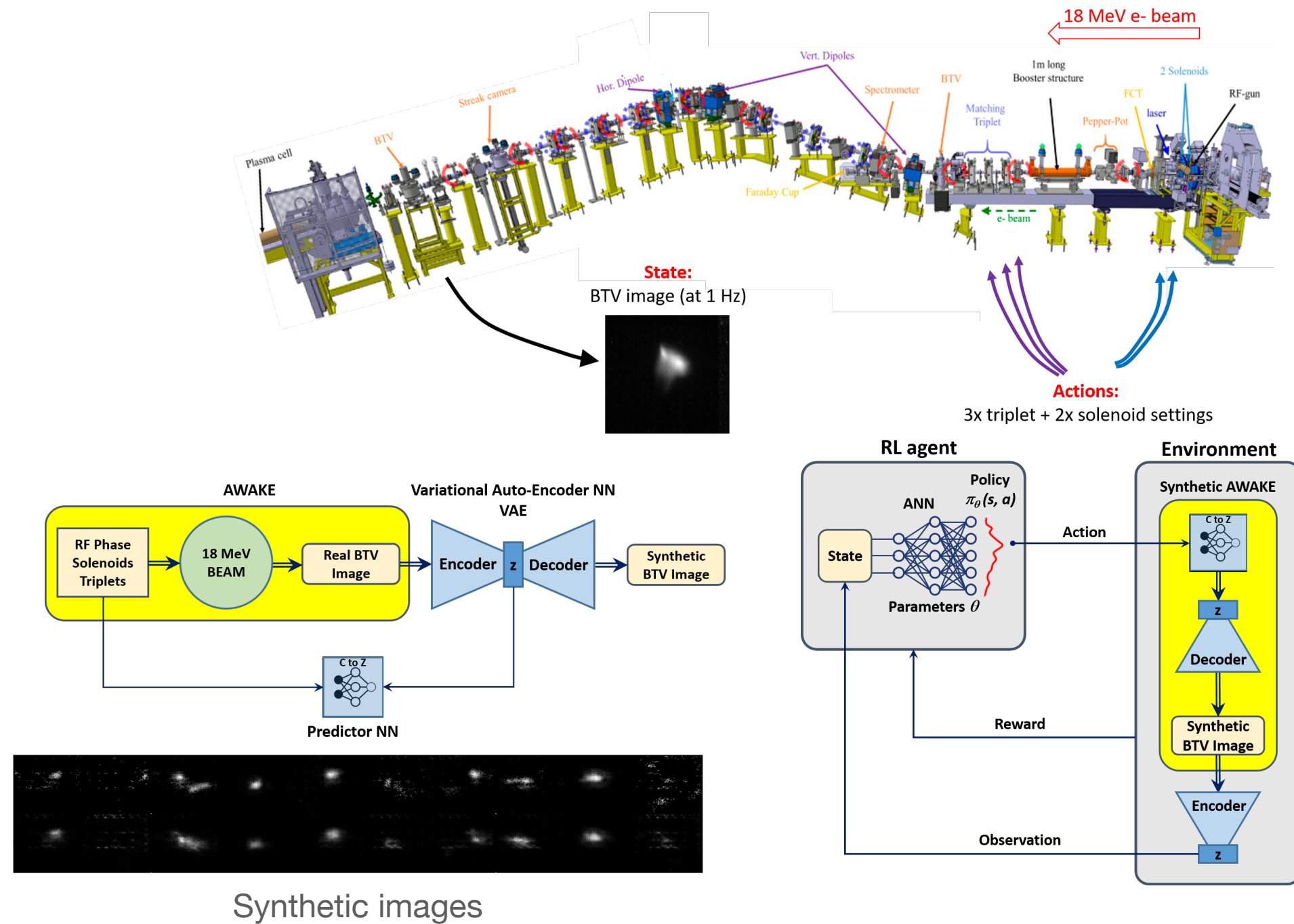
Actor-critic

On-policy
Policy gradient

Evolutionary/
gradient free

Deep fake AWAKE

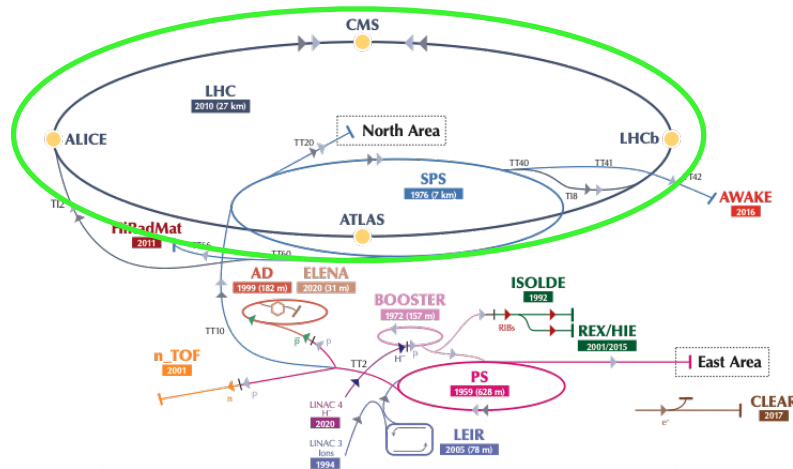
Learning from (synthetic) images



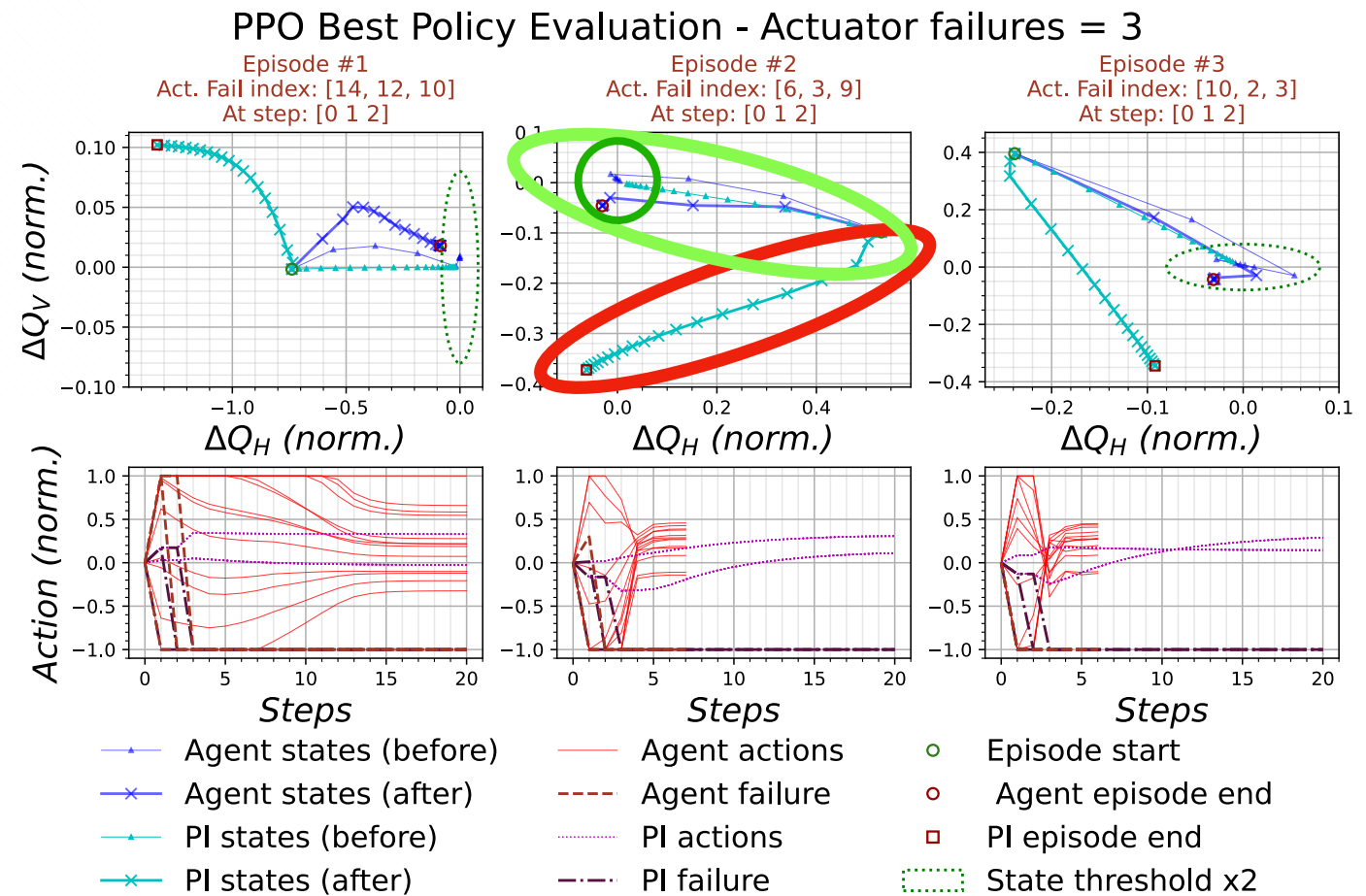
<https://arxiv.org/abs/2209.03183>

LHC Tune Feedback - beyond classical control

What can an RL agent do better?



- Circular accelerator with Eigenfrequency Tune Q
- Currently: PI-controller
- 16 magnets
- Minimise ΔQ
- Simulation



<https://www.frontiersin.org/articles/10.3389/fphy.2022.929064/>

Beyond classical paradigms

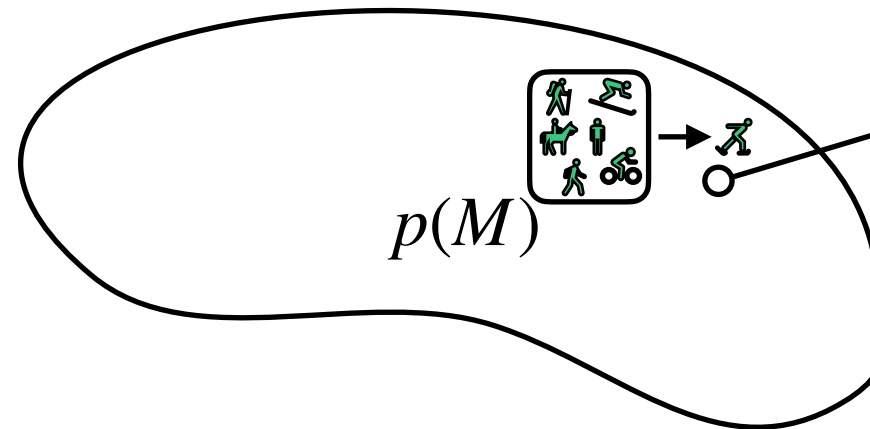
- Learning to learn reinforcement learning

Meta RL

Learn to learn different task



Fast when learning a new task



$$M_i \sim p(M)$$

POMDP

Simulation

Unknown

Few shot training
MFRL

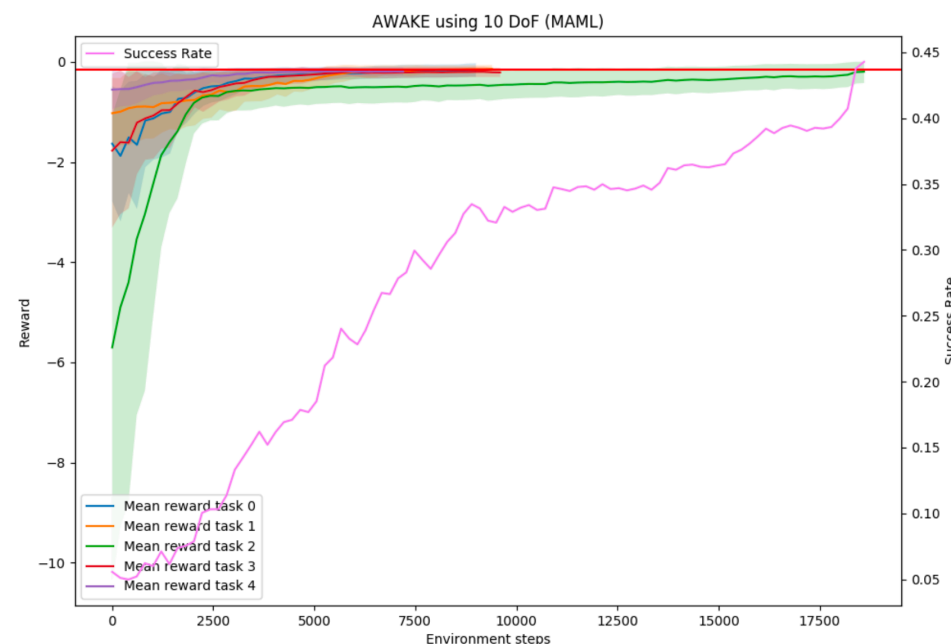


Policy (ANN)

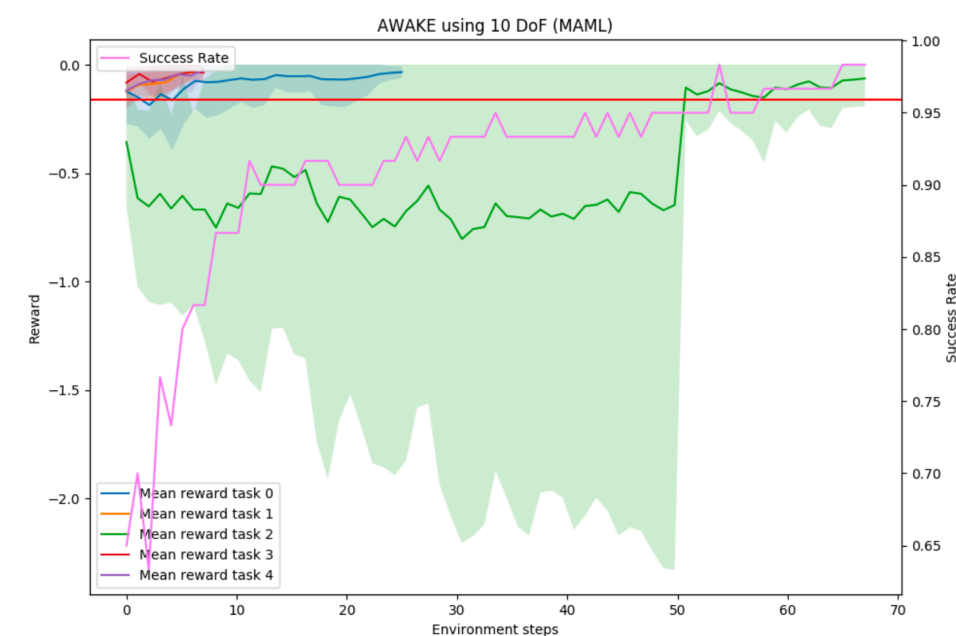
Meta-train model-free RL (MFRL)

Meta Reinforcement Learning

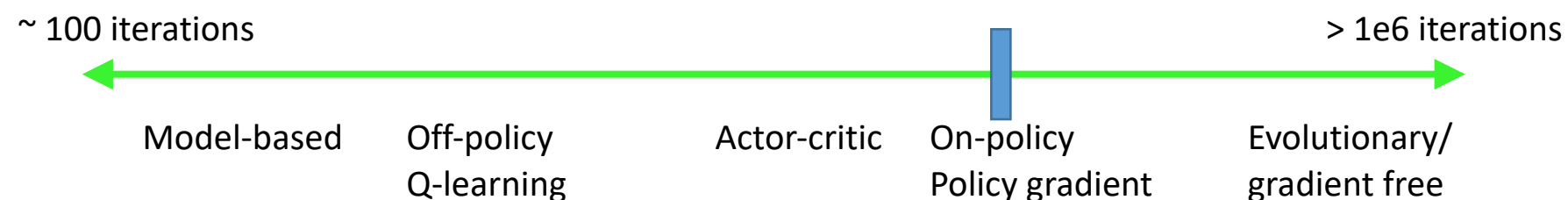
- Learn on a distribution of tasks (high fidelity simulations) on AWAKE - 10 magnets, varying the quad-strengths
- Using a stable and monotonic algorithm
- Adapt quickly to actual setting - few shot adaption



Untrained ~ 18000 samples 40% success



Meta-trained ~80 samples 100% success ~ **few steps on the machine**



Demonstrated on the machine

Work with Lukas Lamminger Kain Verena

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Is RL the right tool?

- Optimisers:
 - ➔ Always re-explore - no memory → RL can
 - ➔ Cannot handle delayed consequences → RL can
- Accelerators seem to be generally a good environment for RL:
 - ➔ Generally known reward e.g. intensity (nevertheless might hard to design)
 - ➔ The state defined through beam diagnostics
 - ➔ The actions are mostly well designed
- Open issues:
 - ➔ What if no sufficient state available?
 - ➔ How to deal with non-stationarity?
 - ➔ How to improve the sample efficiency?
 - ➔ Stability - how to tune the algorithms?
 - ➔ What about safety?

What has changed?

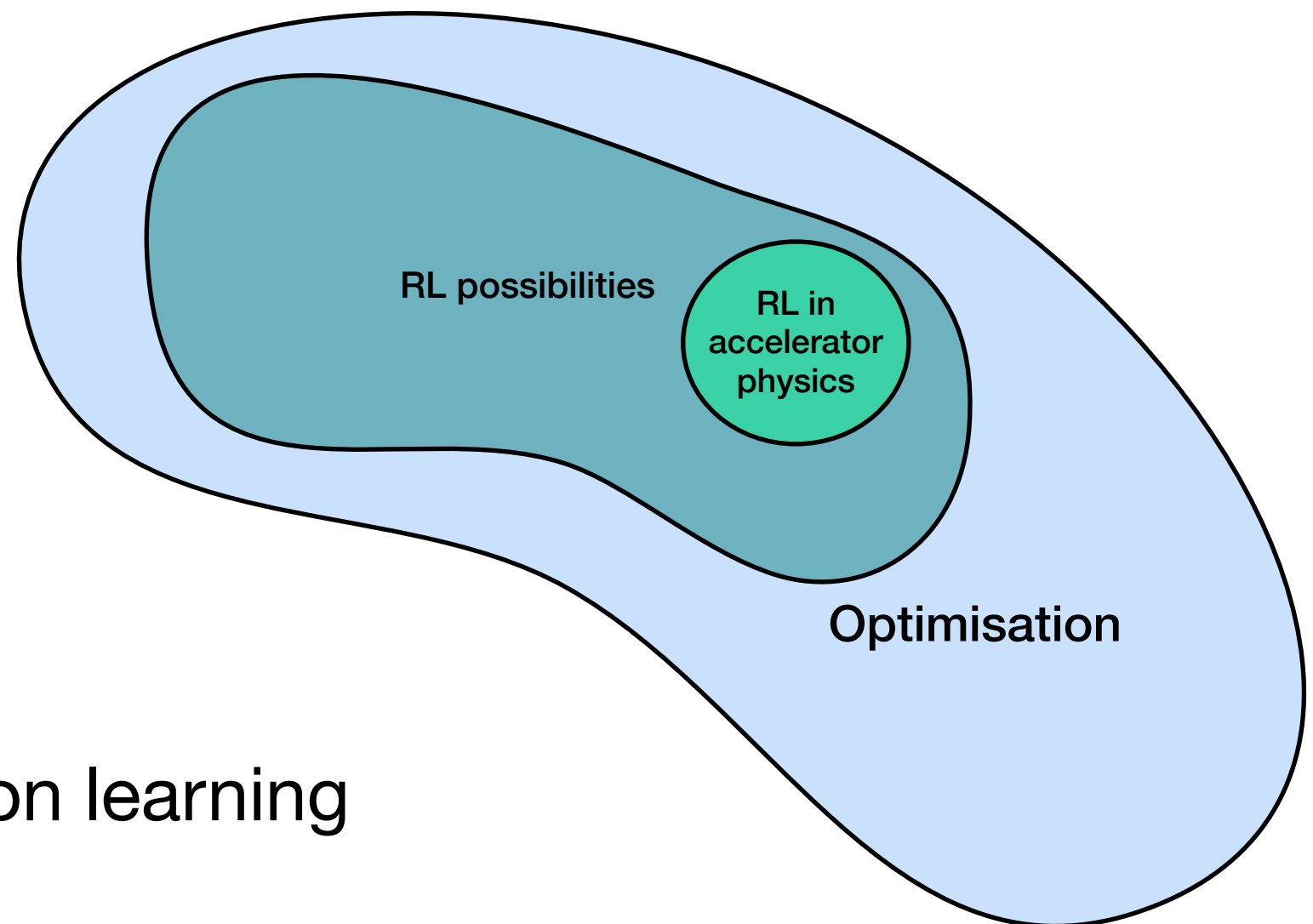
- Ecosystem and infrastructure has been established - modular systems - no general solutions
- We start to master many challenges:
 - ➔ Sample efficiency, safety, stability...
- We are not using the full potential of RL

We should use RL beyond optimization acceleration!

- (Model-based) Optimization replaced by RL
- Optimization is greedy!
- We don't leverage the full power of RL
- RL has another goal

Other avenues still to explore...

- Meta RL
- Multi task RL
- Contextual RL
- Multi-agent RL
- Hierarchical RL
- Distributional RL
- Inverse RL/Imitation learning
- ...



Why is RL not applied more often?

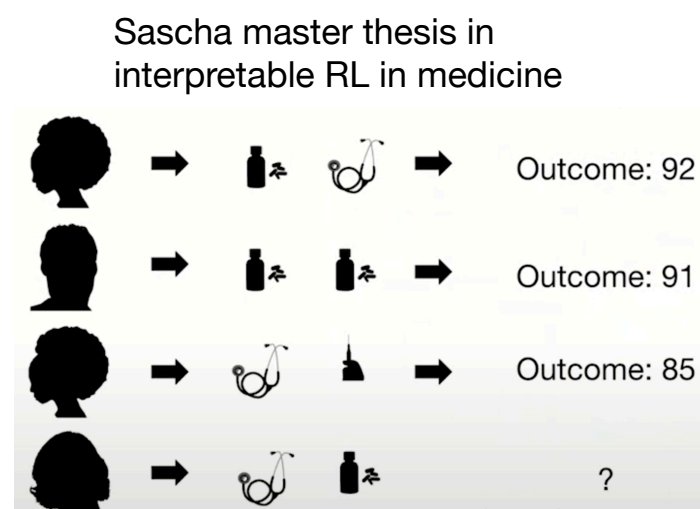
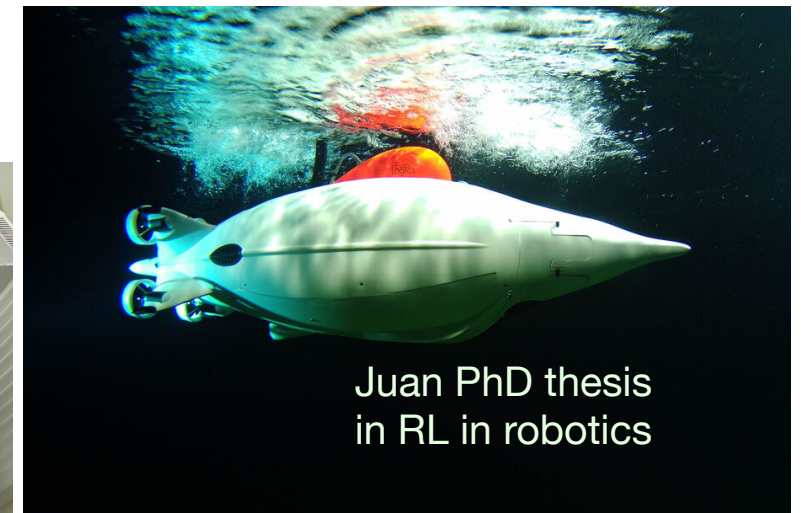
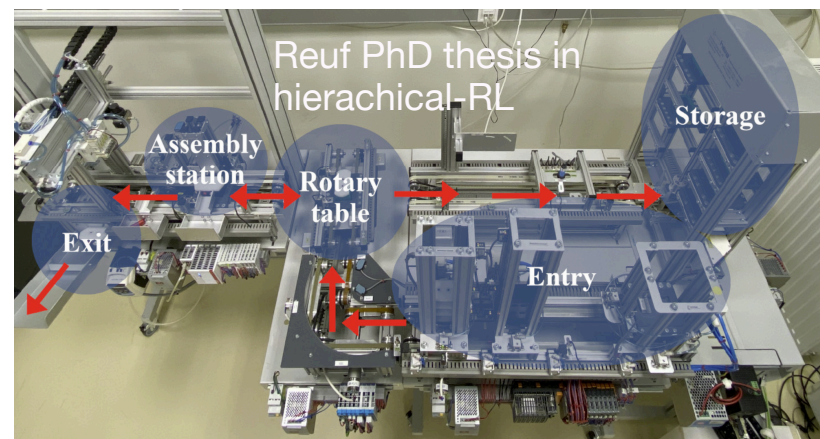
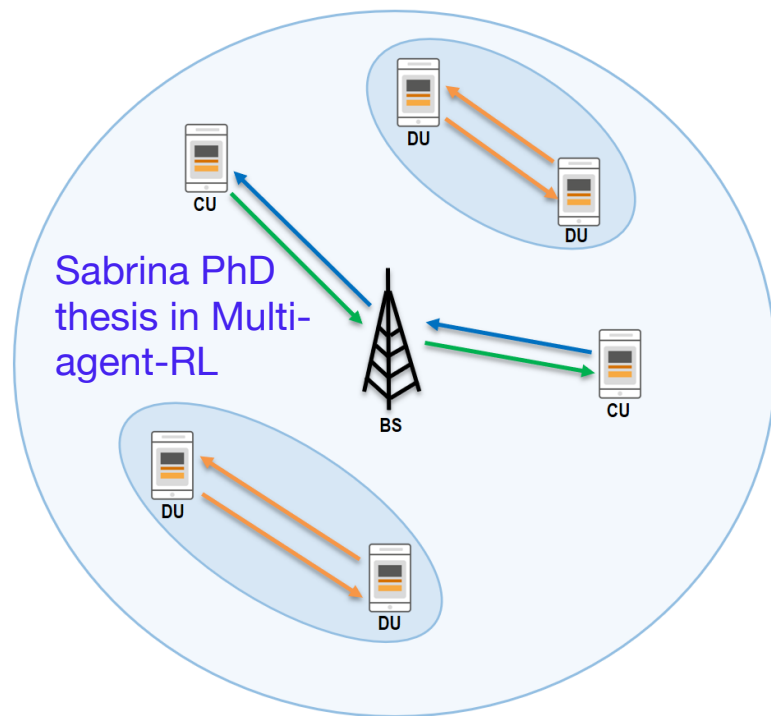
- General - not specific to accelerators
- RL is specific as many machine learning solutions
- Active paradigm:
 - ➔ Training and evaluations are challenging
 - ➔ Needs some experience
 - ➔ Rethinking of classic approaches as optimisation
- Still mainly a research topic than a standard approach
- What can we do?

More events like this!



**Build a stronger community
Collaborate more**

What “my” RL students do



Thanks for your attention

My team: Smart Analytics und Reinforcement Learning - IDA Lab

- **Smart analytics:** Deep learning on time series, large language models, computer-vision, data-science, knowledge graphs, precision medicine, ML in automation of processes in companies,...
- **RL:**
 - ➔ Goal: **Establish RL in the real world**
 - ➔ Research in academia and industry, teaching and supervision of students

