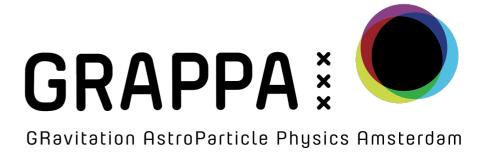
Dark Matter Model or Mass: Benchmark-Free Forecasting for Future Detectors

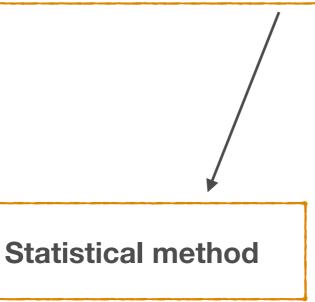
Thomas D. P. Edwards, Bradley J. Kavanagh, and Christoph Weniger



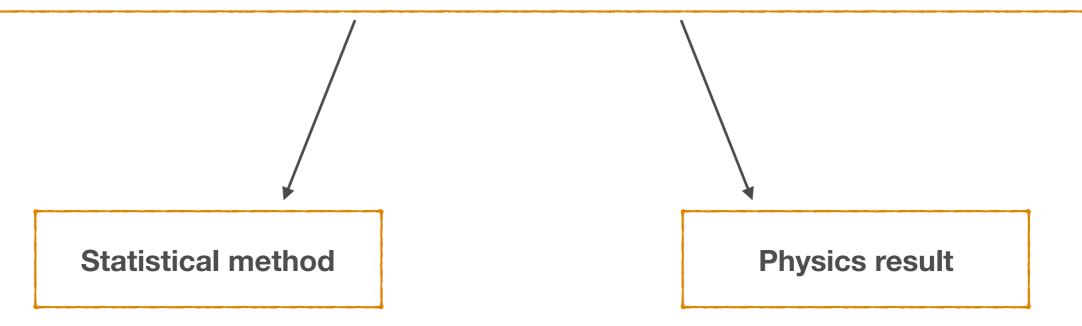
- 1. What set of experiments we can build to optimise the chance of a discovery if you have no strong theoretical prior?
- 2. What experiments can we build such that, once a discovery is made, we maximise the information gained about the new particle?

- 1. What set of experiments we can build to optimise the chance of a discovery if you have no strong theoretical prior?
- 2. What experiments can we build such that, once a discovery is made, we maximise the information gained about the new particle?

- 1. What set of experiments we can build to optimise the chance of a discovery if you have no strong theoretical prior?
- 2. What experiments can we build such that, once a discovery is made, we maximise the information gained about the new particle?



- 1. What set of experiments we can build to optimise the chance of a discovery if you have no strong theoretical prior?
- 2. What experiments can we build such that, once a discovery is made, we maximise the information gained about the new particle?

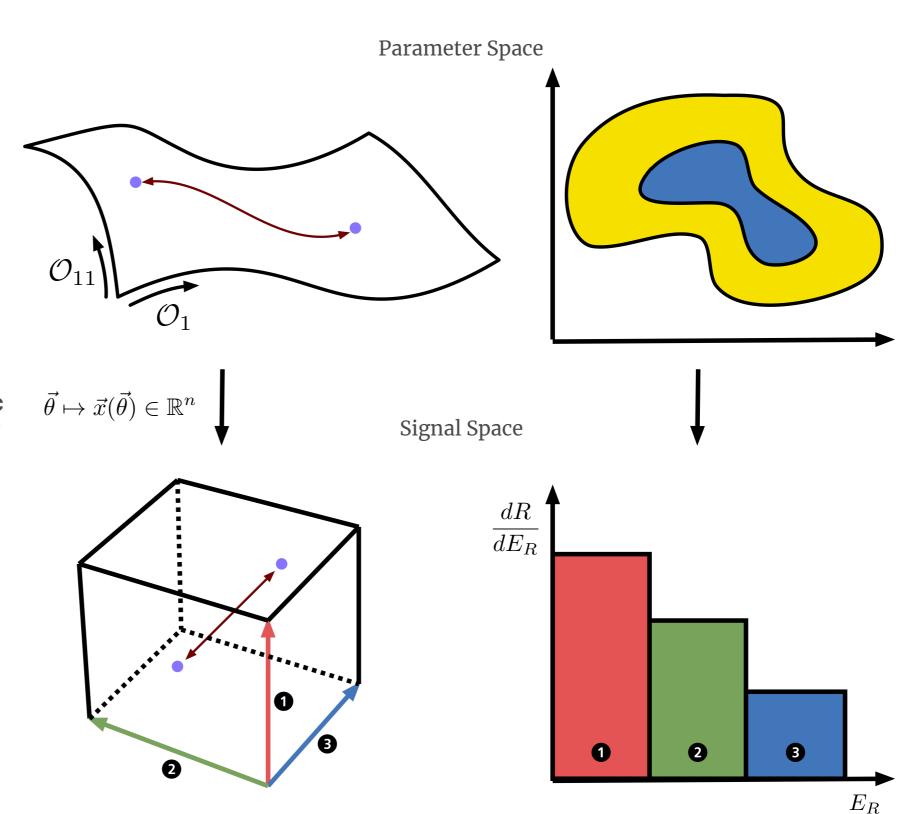


Efficient mapping of the maximum likelihood ratio

$$TS(\theta')_{\mathcal{D}(\theta)} \equiv -2 \ln \frac{\mathcal{L}(\mathcal{D}(\theta)|\theta')}{\underset{\theta''}{\max} \mathcal{L}(\mathcal{D}(\theta)|\theta'')}$$

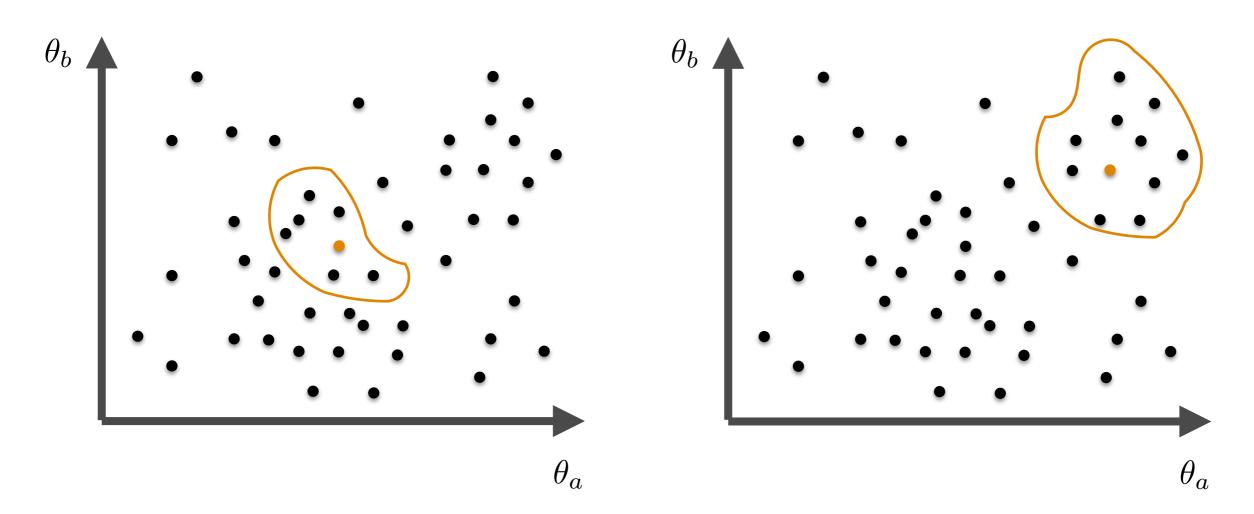
- The statistical distinctness of points in the parameter space is calculated using the maximum likelihood ratio (MLR) test statistic
- This likelihood surface has intrinsic curvature which is computationally expensive to account for
- We define a mapping that approximates the MLR with the Euclidean distance between two new, higher dimensional vectors

$$TS(\theta')_{\mathcal{D}(\theta)} \simeq ||x(\theta) - x(\theta')||^2$$



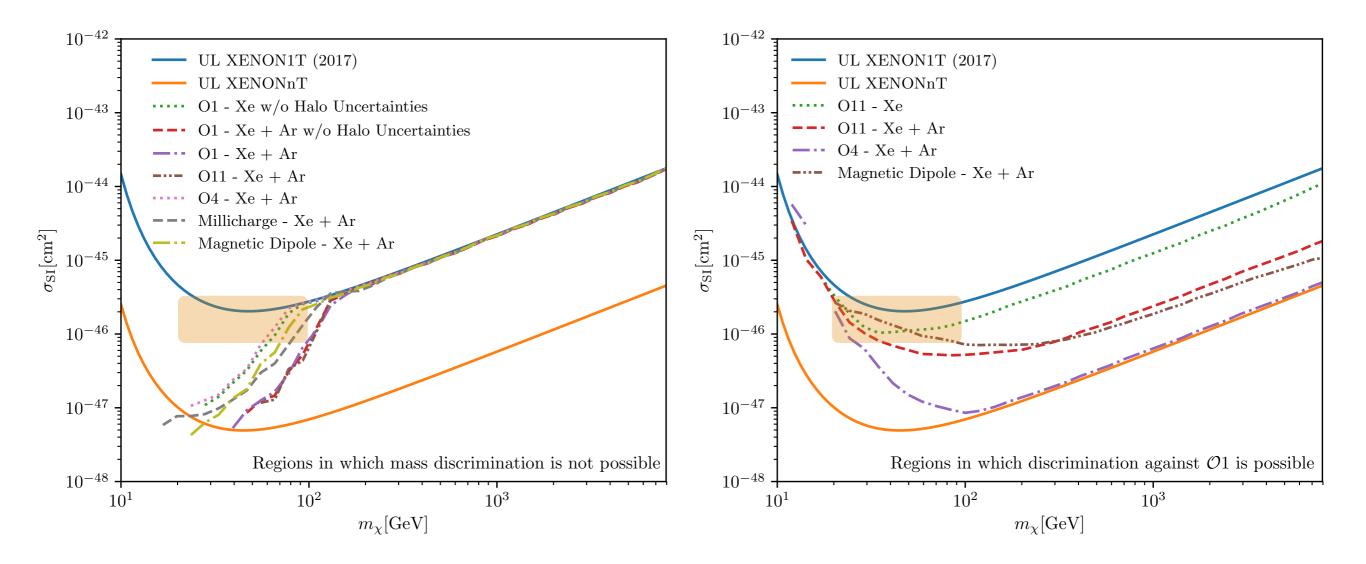
Thomas D. P. Edwards - Invisibles 18

What does this allow you to do?



- Euclidean distance estimators are **computationally efficient**. Clustering algorithms (such as BallTree algorithms) allow for the efficient **pairwise comparison** of a large numbers of points.
- Once the BallTree is constructed, simply select a point and call for all other points within the required distance. This allows for the efficient computation of confidence intervals across the entire space.

Physics Result: Model or Mass, but not both



- We consider the non-relativistic effective field theory for Dark Matter Direct Detection with two future liquid noble gas experiments - XENONnT and Darkside20k
- At high DM masses the mass and interaction cross section become degenerate. This is the same region in which it is possible to constrain the DM-nucleon interaction. Only a small part of the parameter space remains in which both can be constrained

Thomas D. P. Edwards - Invisibles 18

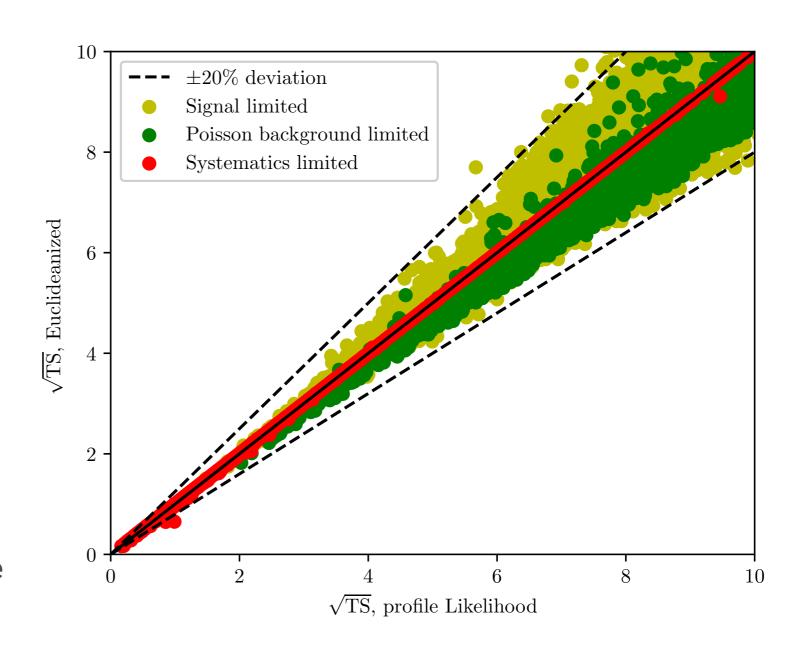
Summary

- We have defined a new statistical procedure to avoid the need to use benchmark points in the parameter space.
- The method is general and applies to all counting experiments since its foundation is a Poisson likelihood.
- Direct detection experiments can (unfortunately) only simultaneously constrain the DM-nucleon interaction and mass for a small part of the parameter space. There are some ways to get around this i.e. higher recoil energies and inelastic signals.

Edwards, Kavanagh & Weniger <u>1805.04117</u>
Edwards & Weniger <u>1712.05401</u>
github.com/cweniger/swordfish
github.com/bradkav/WIMpy_NREFT
github.com/tedwards2412/benchmark_free_forecasting

Euclideanized signals approximately match the standard log-likelihood ratio test statistic

- Approximation tested by considering a large number of random models (illustrated with 3 bins)
- Background kept constant whilst covariance function and signal randomly generated
- Flat exposure used:
 - Signal limited: No covariance and high signal to noise
 - Systematics limited: Low signal to noise with high covariance
 - Poisson limited: Low signal to noise with no covariance



Thomas D. P. Edwards - Invisibles 18