### Clustering

#### Markus Götz, KIT



### Agenda

#### Introduction

Basics, terminology, similarity

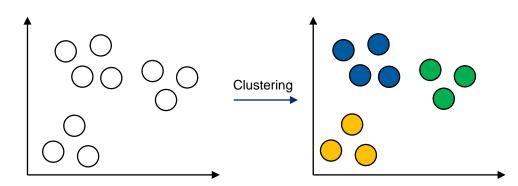
#### Methods

- K-Means
- DBSCAN
- Self-organizing Maps (SOMs)

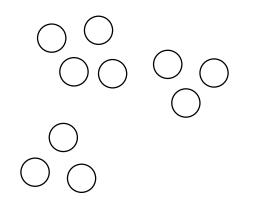
#### Cluster Validation

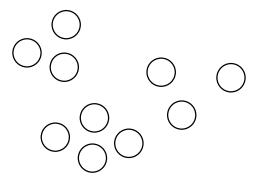
- SSE
- Silhouette Coefficient
- Dunn-Index
- Summary

- Unsupervised machine learning
- Identify (disjoint) data groupings
- Utilizes similarity of items
- Typical application scenarios
  - Data exploration (working hypothesis)
  - Segmentation
  - Label generation for classification

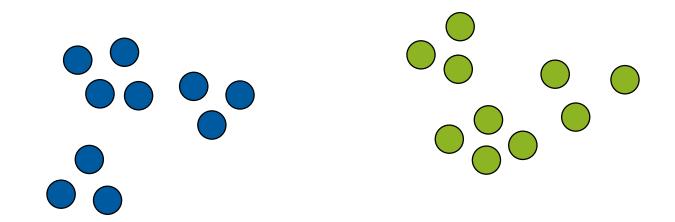


What is a cluster?

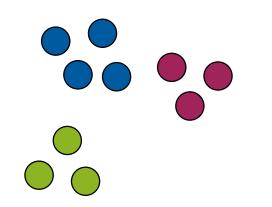


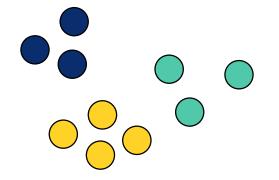


What is a cluster?



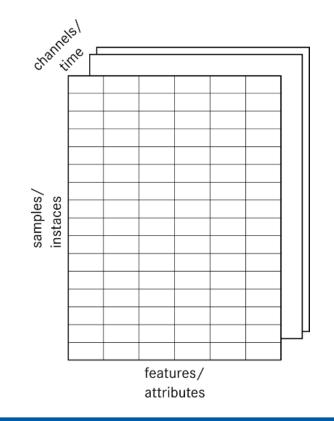
What is a cluster?







## Terminology



- Samples/instances
  - Examples: a measurement, ensemble members, an image
- **Features** or attributes are properties
  - Examples: surface temperature, surface coordinate, pixel color

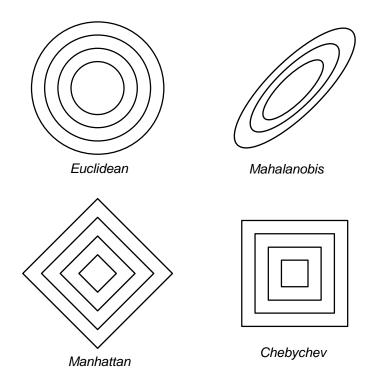
#### Channels

 Examples: image color channels, spectral bands, time series

# **Measuring Similarity**

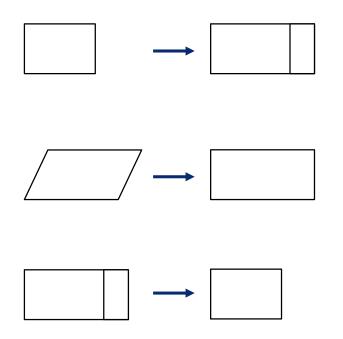
#### ... or rather dissimilarity

- Expressing similarity often hard
- Dissimilarity/distances alternative
- Minkowski distances
  - Manhattan (L<sub>1</sub>)
  - Euclidean distances (L<sub>2</sub>)
  - Arbitrary  $(L_p = \sqrt[p]{\sum |x y|^p})$
- Other distances
  - Geodesic
  - Mahalanobis
  - Chebychev



## Preprocessing

#### Normalization and Feature Engineering



#### Feature Engineering

- Adding descriptive derived features
- Mainly domain knowledge

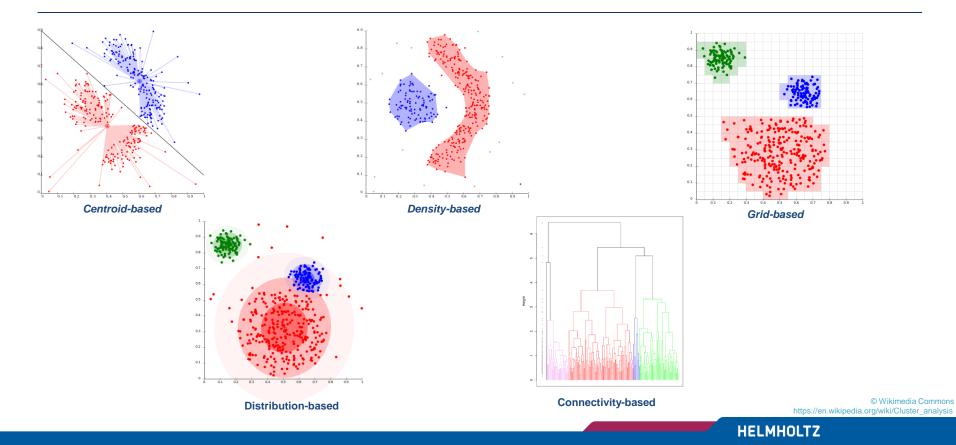
#### Normalization

- Distance measures require same scales
- [0,1], standardization, unit length

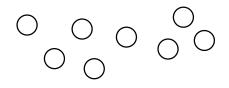
#### Feature Reduction

- "Curse of dimensionality"
- Achieve interpretability
- Approaches: PCA, Autoencoder, ...

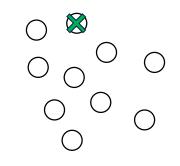
### **Clustering Approaches**

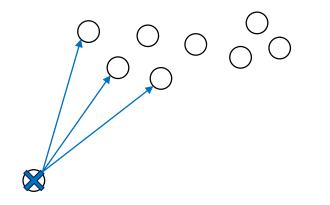


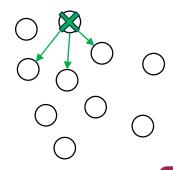
- Core idea: k clusters around centroids
- Iterative minimization
  - $\arg\min_{C} \sum_{i=1}^{k} \sum_{x \in C_{i}} ||x \bar{x}||^{2}$
  - Other matrics possible
- Algorithm sketch
  - Choose k centroids
  - For each points calculate distance to centroids
  - Assign point to closest centroid
  - Estimate new centroids as mean of points
  - Repeat until **convergence**



 $\bigotimes$ 

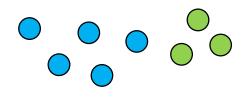




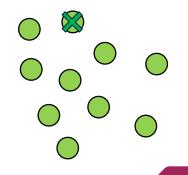


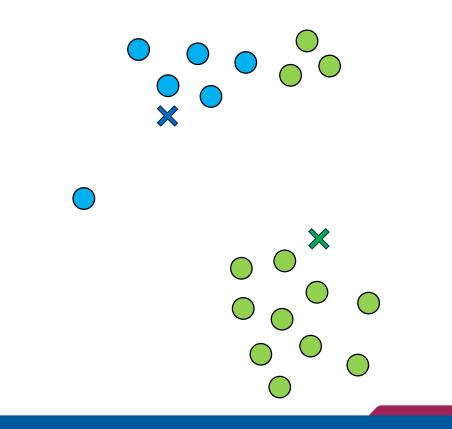


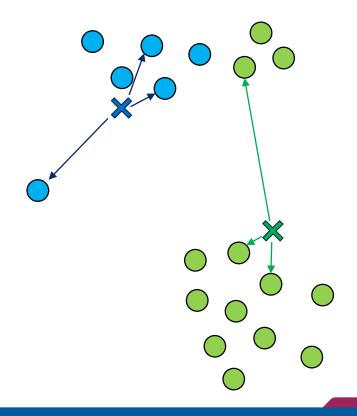
#### Example

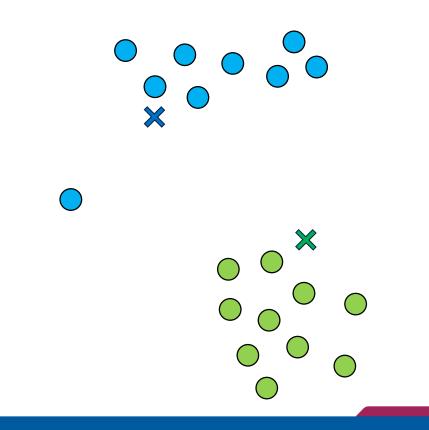






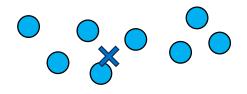


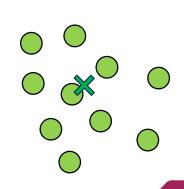




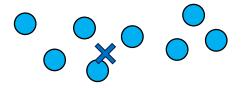


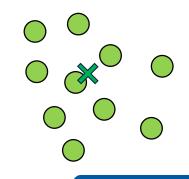
#### Example





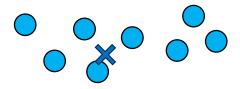
- Centroid selection
  - Random sampling
  - Explicit specification
  - Heuristics (e.g. K-Means++)
- Estimating k
  - Domain knowledge
  - Multiple runs, "elbow"-method
- Determining convergence
  - Centroid movement below threshold (ε)
  - Upper iterations bound



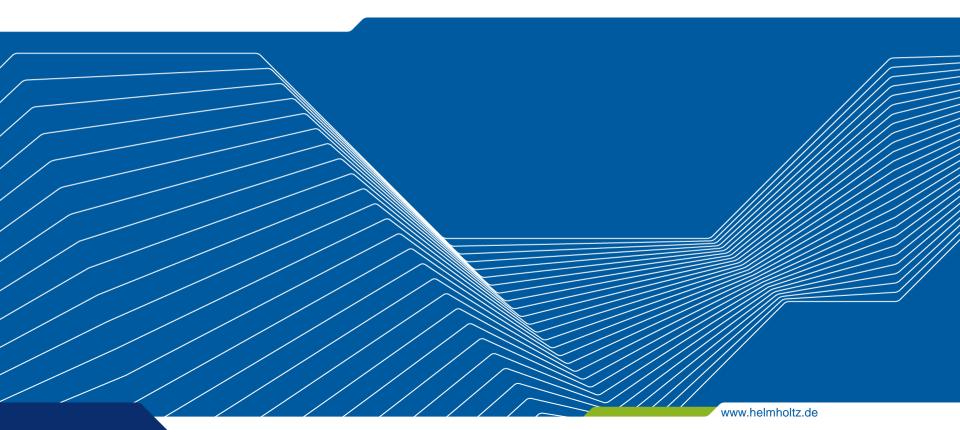


#### Discussion

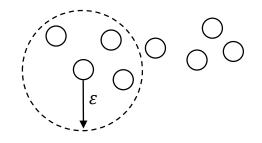
- Algorithmic properties
  - (Hyper-)globular clusters
  - Each point guaranteed to be in cluster
  - Susceptible to outliers (due to mean)
- Computational properties
  - Non-deterministic,
  - Time complexity:  $\mathcal{O}(n \times k \times i)$
  - Space complexity: O(n + k)
- Trivial to parallelize
- Extensions: k-mediods, fuzzy C-Means, batched

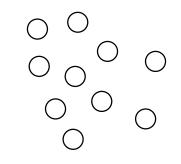




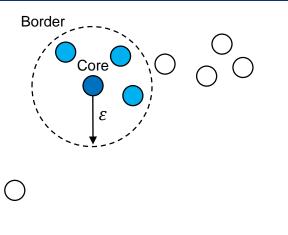


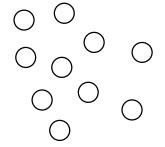
- Core idea: dense regions are clusters
- Two parameters
  - *minPts* spatial search radius
  - $\varepsilon$  density threshold
- Algorithm sketch
  - For each point perform spatial search
  - If density criterion fulfilled, recursive expansion
  - Else noise identified
  - Continue with unvisited points



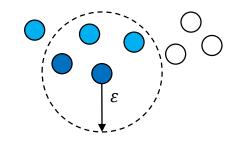


### Example

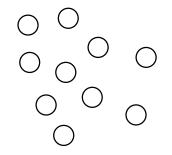




### Example

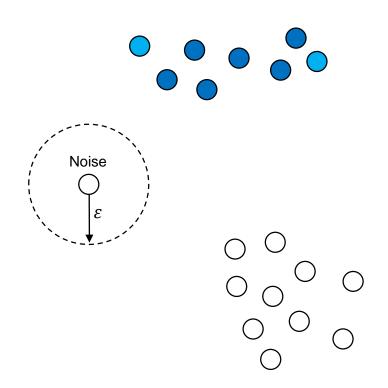


 $\bigcirc$ 



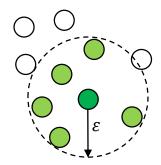


# **DBSCAN** Example



# **DBSCAN** Example

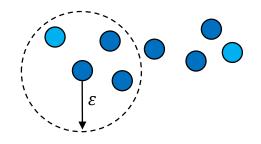
Noise

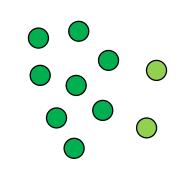




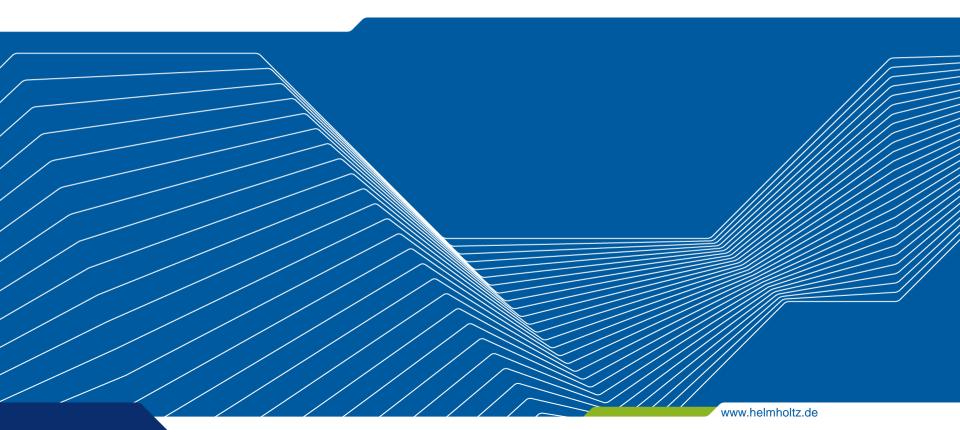
#### Discussion

- Algorithmic properties
  - Detects noise
  - Cluster count may be apriori unknown
  - Arbitrary shapes, except "bow ties"
- Computational properties
  - Deterministic
  - Time complexity:  $\mathcal{O}(n \times \log(n))$
  - Space complexity: O(n)
- Parallelized for Minkowski distances
- Extensions: SUBCLU, HDBSCAN, ST-DBSCAN





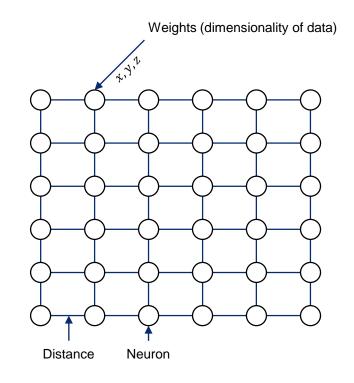




# Self-organizing Maps (SOMs)

...or Kohonen-Network

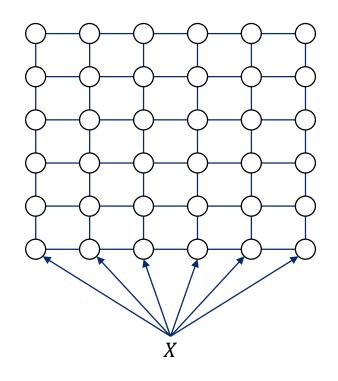
- Core idea: "I am not a clustering algorithm"
  - Dimensionality reduction algorithm
  - Map data to discrete, quantized grid
  - Inherent structure enables clustering
- Form of artificial neural network
  - Unsupervised model
  - Not a gradient optimizer
  - Instead: competitive learning
- Maintains high-dimensional topology



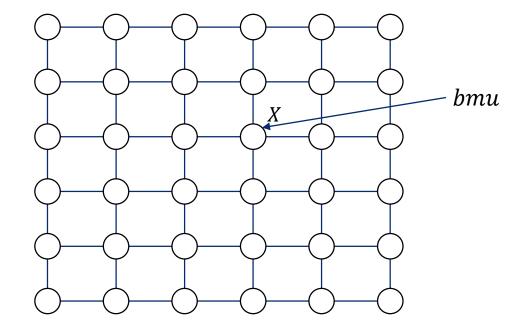
# Self-organizing Maps (SOMs)

...or Kohonen-Network

- Highly flexible toolkit
  - Here: 2D, rectangular base form
  - Fixed grid-size, linear decays
- Algorithm sketch
  - Randomly initialize quantization weights
  - Determine **best-matching unit** (*bmu*) for samples *X*
  - Update all weights (gaussian distance to bmu)
  - $W_i(s+1) = W_i(s) + l(s) * r(bmu, s, i) * (X W_i(s))$
  - Decay learning-rate l and radius r
  - Repeat until convergence or **epoch** count reached

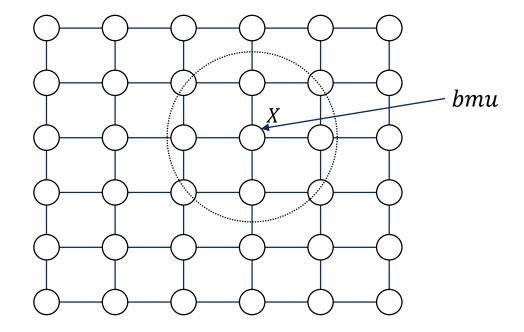


# Self-organizing Maps (SOMs) Example



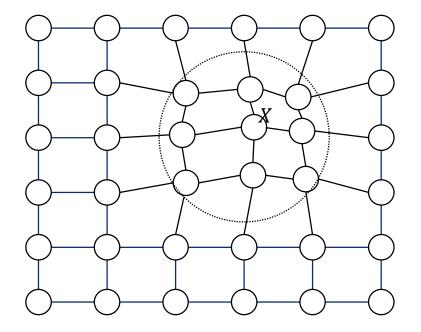


# Self-organizing Maps (SOMs) Example





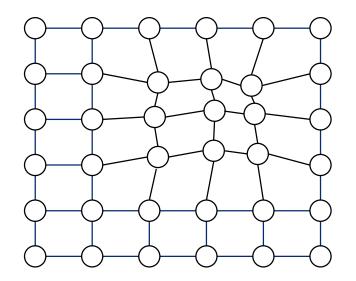
# Self-organizing Maps (SOMs) Example



# Self-organizing Maps (SOMs)

#### Discussion

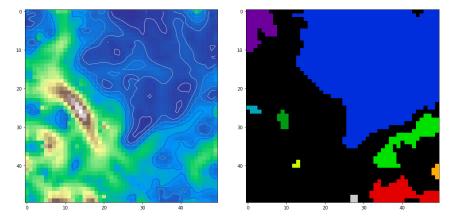
- Algorithmic properties
  - Topology-preserving, discrete quantization
  - Density-matching and feature selective
  - On-the-fly training (e.g. streams)
- Computational properties
  - Expensive training
  - Time complexity:  $\mathcal{O}(e \times n \times \log(n))$
  - Space complexity:  $\mathcal{O}(w \times h \times \cdots \times d)$
- Highly parallelizable
- Extensions: hexagonal grid, Growing SOMs



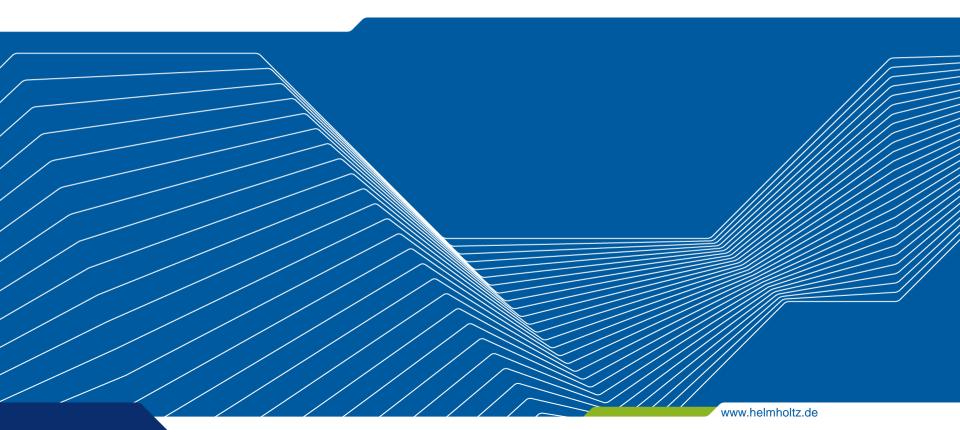
# Self-organizing Maps (SOMs)

#### **U-Matrix and Clustering**

- U-Matrix computation and visualization
  - Matrix with shape of SOM
  - Each position maps internal weight distances
  - Usually immediate neighbor average
  - Visualization as SOM-dimensional image
- Cluster analysis
  - Standard clustering on neurons vectors
  - Threshold connected-component labeling
  - Image processing on U-Matrix
  - Map data items to *bmu* index, look up cluster map

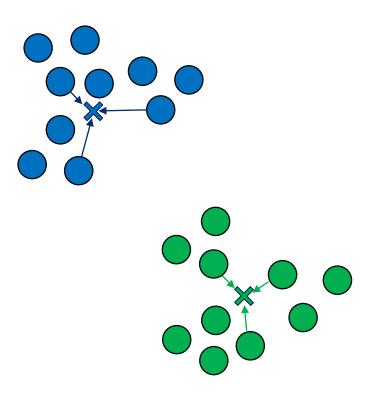






- Quantify clustering quality
- Compare different clustering algorithms
- Domain knowledge
- External measures
  - Compare to ground truth (labels)
  - May be more suitable classification task
- Internal measures
  - Works on data only, no reference
  - Based of **cohesion** and **separation**

#### Sum of Squared Errors (SSE)



- Measures distances to cluster nucleus
- Considers cluster cohesion only
- Purely relative measure

• 
$$SSE = \sum_{i=1}^{k} \sum_{p \in C_i} (p - \bar{p})^2$$

• 
$$SD = \sum_{i=1}^{k} \sum_{p \in C_i} distance(p, \bar{p})$$

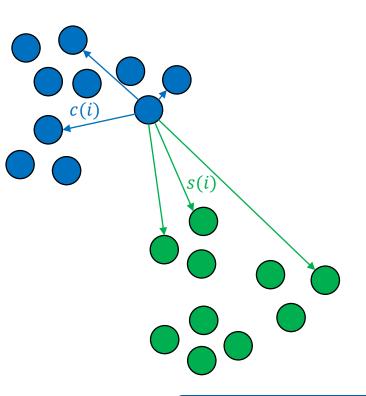
Tends to favors small, globular clusters

#### Silhouette Coefficient

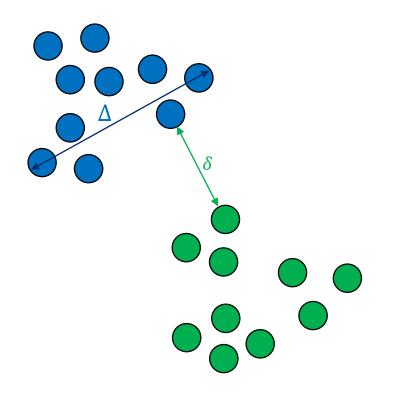
- Balances separation (s) and cohesion (c)
- For each data point *i* 
  - $c(i) \triangleq$  average all-to-all intra-cluster distance
  - $s(i) \triangleq$  minimal average other-cluster distance

• 
$$sc(i) = \frac{s(i)-c(i)}{\max(s(i),c(i))}$$

- Global sc allows to judge entire clustering
- Favors well separated clusters

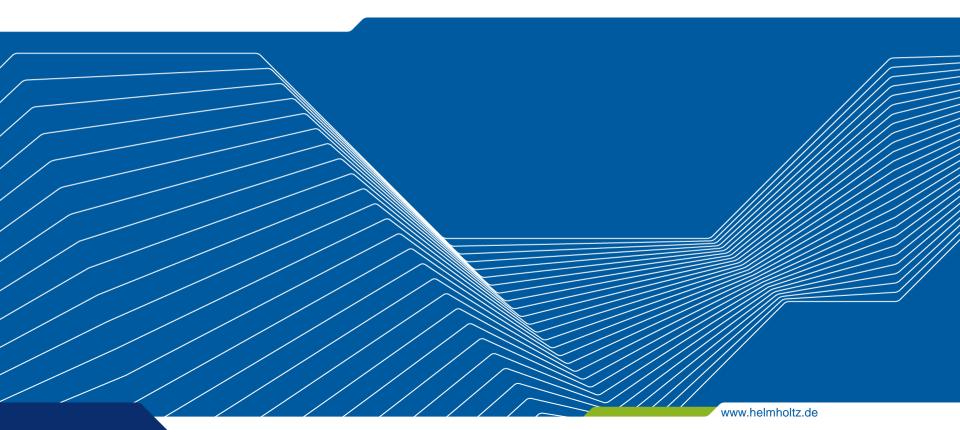


#### **Dunn-Index**



- Global worst-case view of clustering
- Purely relative measure
  - Globally loosest cohesion (Δ)
  - Overall smallest separation ( $\delta$ )
  - Dunn-Index is cohesion-separation-fraction
  - $\Delta_i = \max_{p,q \in C_i} distance(p,q)$
  - $\delta(C_i, C_j) = \min_{p \in C_i, q \in C_j} distance(p, q)$
  - $DI_m = \frac{\min_{1 \le i < j \le m} \delta(C_i, C_j)}{\max_{1 \le k \le m} \Delta_k}$
- Tends to favor many small clusters





## Summary

- Visited clustering topics
  - Basics (terminology, similarity, preprocessing)
  - Algorithms
  - Internal result validation

#### Take-aways

- Cluster analysis is complex topic
- Analysis quality depends on selected method
- Invitation: clustering application discussion

#### **Discussion**

