

Cloud Security in the context of Fog and Edge Computing



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@FoolsDelight

ABOUT
ME

My Open Software & Hardware Projects

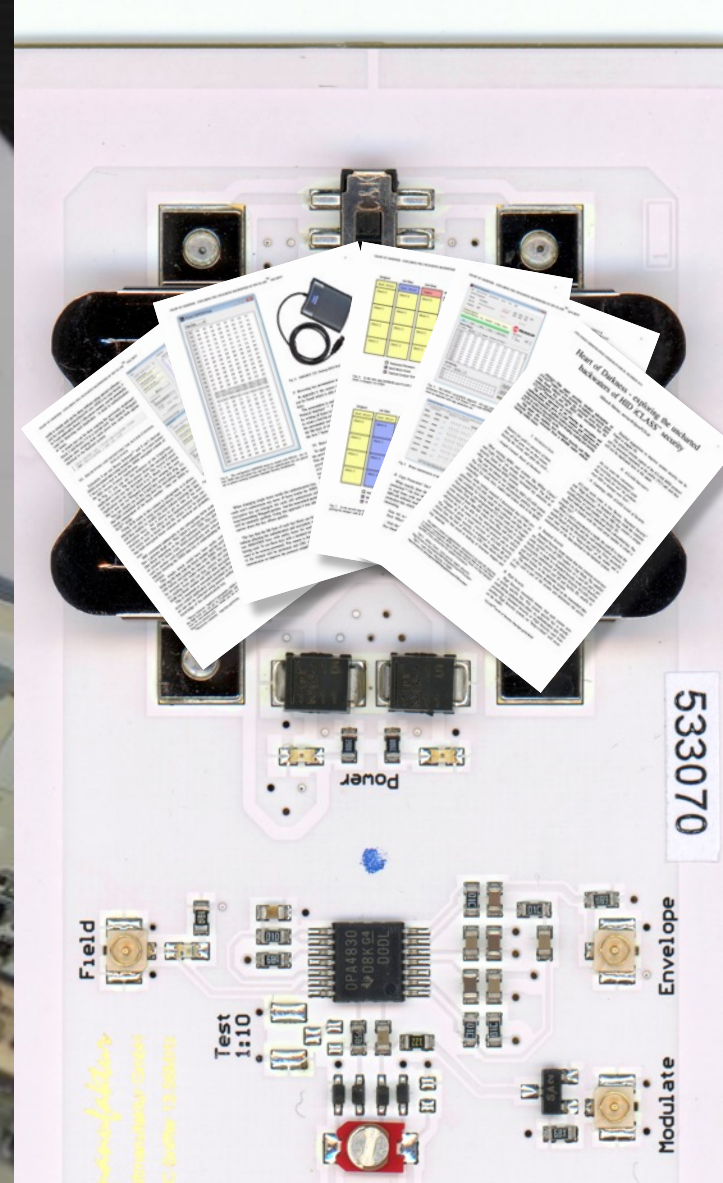
SHARED FUN IS TWICE THE FUN

I created a range of open hardware designs and software tools around RF(ID)/BLE security research and electronic art projects. You can find a more information on my work at meriac.com



OpenPCD.org

Open 13.56 MHz
RFID NFC Reader

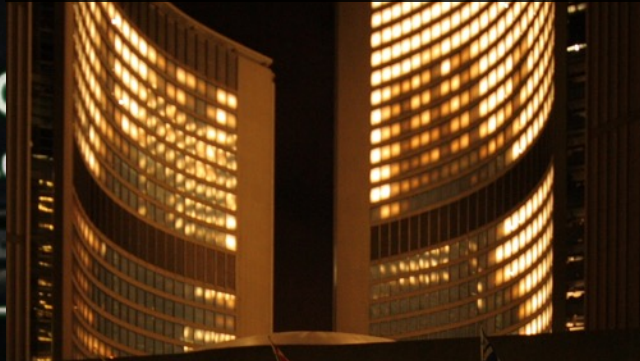


iClass Security

Open 13.56 MHz
RFID Sniffer Design
with iClass
decoder



Blinkenlights
Stereoscope
960 x Realtime 2.4GHz
Wireless Halogen Dimmers
for Toronto City Hall



OpenBeacon.org

Realtime 2.4GHz
Localization & Human
Interaction Analysis, see
also SocioPatterns.org

Xbox Linux Core Team

Breaking the first serious secure
computing platform for consumers

Blinkenstick.org

Light Painting using
LPD8806 based RGB strips

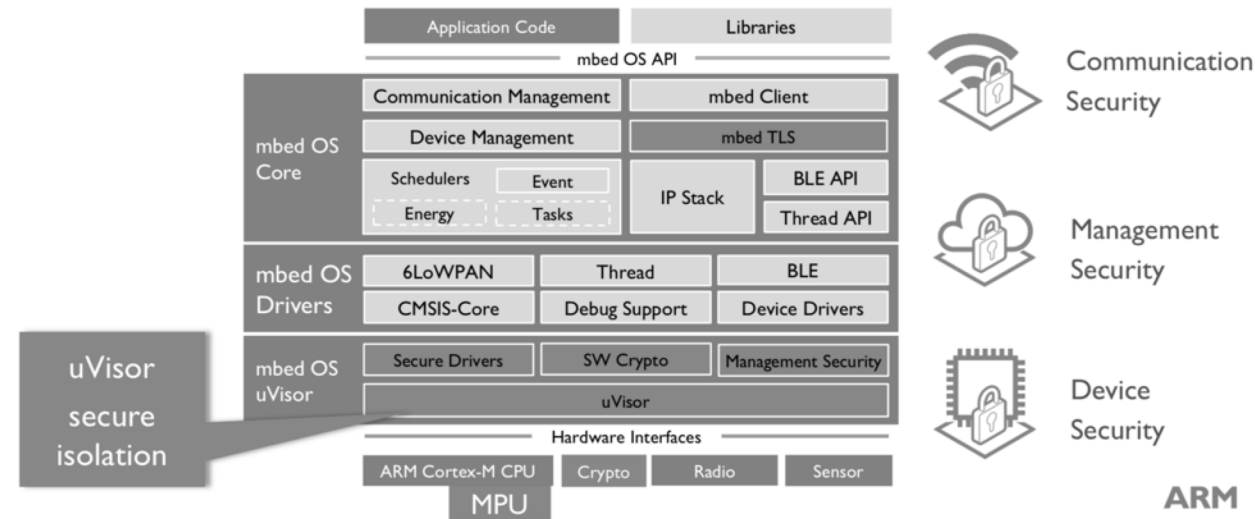
Chip Security

Reverse engineering and
researching safer chip
de-capping for HW attacks

Arm Mbed uVisor Security

mbed OS

- mbed OS is a modular, secure, efficient, open source OS for IoT
- Connects to mbed Device Connector



Arm Ltd

Led mbed OS uVisor code compartmentalization project for microcontrollers. Uses hardware isolation features of Arm v7M/v8M for isolated execution.

Topics Covered?

Q U I C K O V E R V I E W

1.

Cloud & Edge Security

Definition of Terms

Reality vs. Expectation

Combining Cloud & Edge Security

2.

Fog Computing Software Security

Time Kills

Resource Limitations

Flat Memory Models

Resource Limitations

3.

Fog Computing Hardware Security

Memory Security

Extraction of Secrets

Randomness

Storage Security

With **Edge Computing**,
processing is done by
devices themselves.

With **Fog Computing**,
collected data is pushed to a
separate device for processing.



Quick introduction into IoT cloud service security & trust models

HOW THINGS ARE & HOW THEY SHOULD BE

Reality

VS.

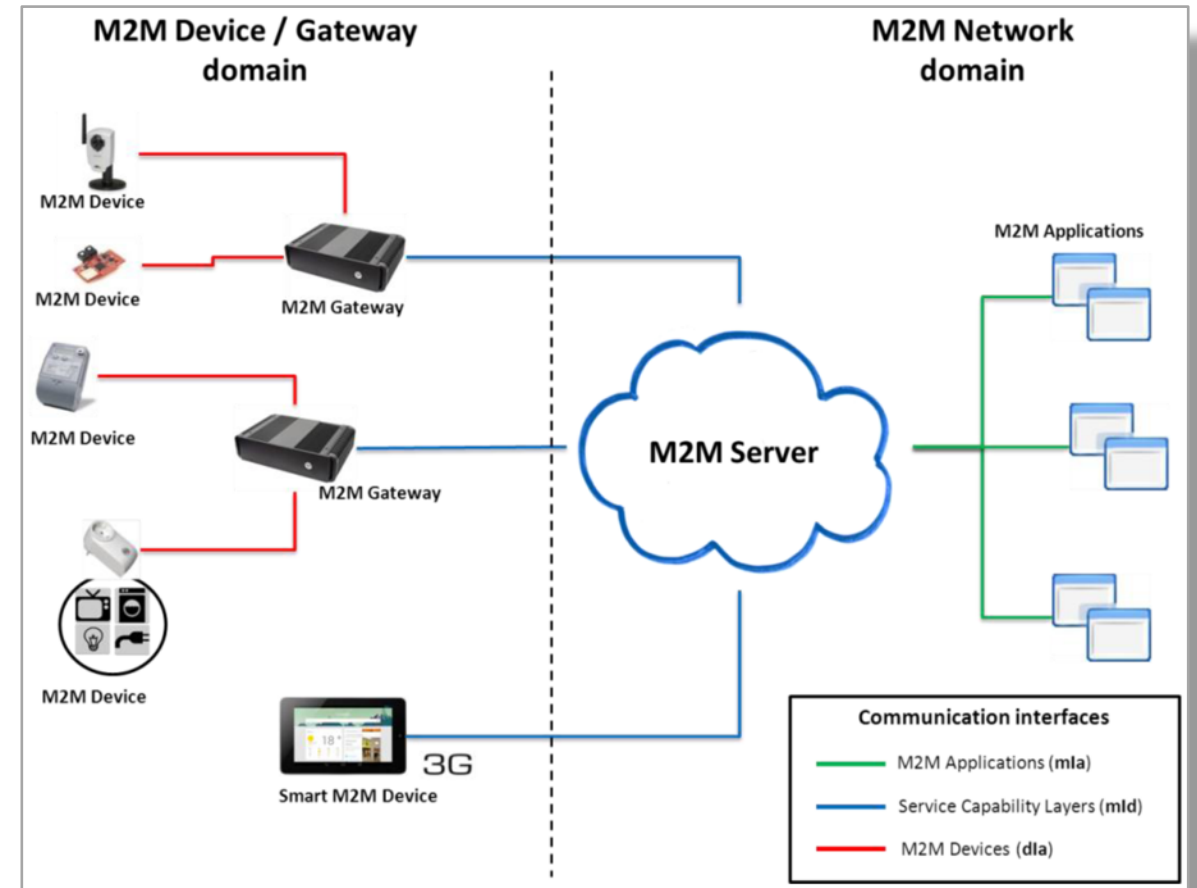
Expectation

THE WORLD COULD BE NICE,
ACTUALLY

Historically the Internet of emerged from traditional m2m (machine to machine) automation.

The architectures back then were commonly hub & spoke models – where the hubs were industrial automation system and the spokes connected sensors and actors.

The hubs had ultimate trust in such systems.



Reality

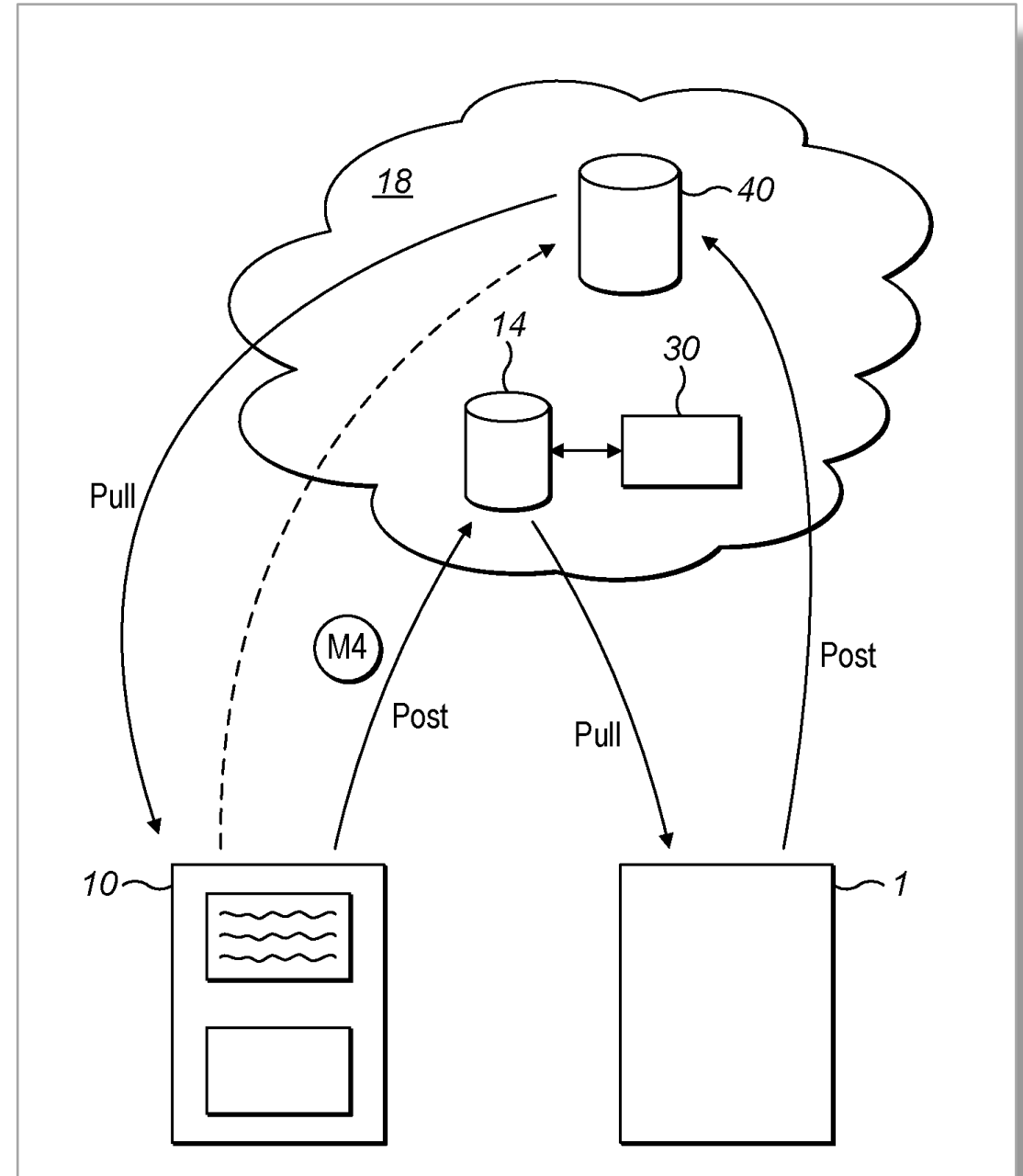
VS.

Expectation

THE WORLD COULD BE NICE,
ACTUALLY

In today's IoT systems that former local server just moved into remote datacenters – together with all its friends like databases, processing nodes and file servers (aka CDN). To distract people from that, these blocks got fancier names.

Because developers are "efficient" and delivery schedules short – the ultimate trust into the former hub also moved along to cloud services.





THERE IS NO CLOUD:
It's just someone
else's computer



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Feature Requests:

- Use Edge & Fog computing first.
- Run remaining cloud services at minimal trust.
- Verify security and trust at local nodes & cloud.
- Least-privilege principle for network & code.

Why is Fog Computing Security **so hard**?

M I C R O C O N T R O L L E R S A R E D I F F E R E N T



INEVITABILITY

Security + Time = Comedy

IF A PRODUCT IS SUCCESSFUL,
IT WILL BE HACKED

Who can't suppress snickering on seemingly dumb security bugs in other peoples product? It's easy and delightful to declare developers of failed products as incompetent. As old stuff has old bugs - we won't run out of entertainment anytime soon.



DEVICE LIFETIME

The security of a system is dynamic over its lifetime. Lifetimes of home automation nodes can be 10+ years.



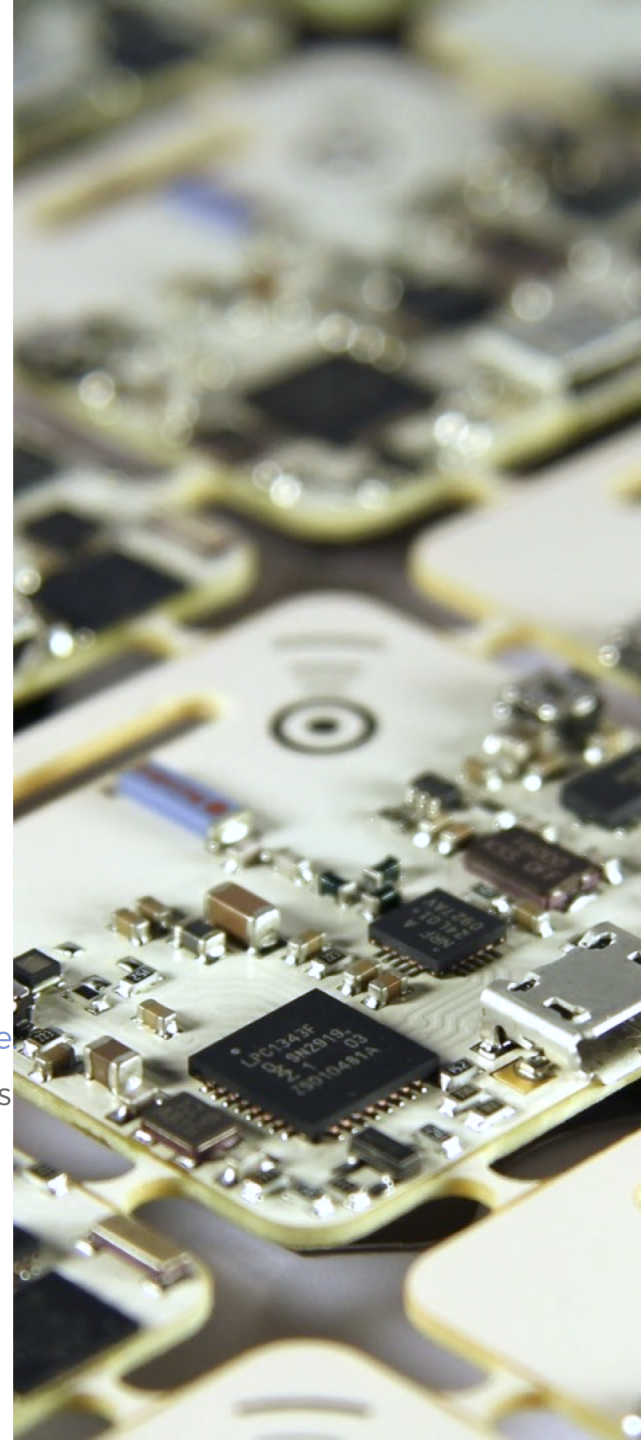
ATTACKS SCALE WELL

The assumption of being hacked at some point requires a solid mitigation strategy for simple, reliable and inexpensive updates. [Do our defenses scale equally well as our attacker do?](#)



YOU CAN'T STOP IT

Value of bugs is expressed by $\text{value} = \text{number_of_installations} \times \text{device_value}$. Increased value and large deployments drive attackers - especially in the IoT. [Massively parallelized security researchers/attackers vs. limited product development budgets and product delivery time frames.](#)





The ugly truth™ is that
defenders must find
all flaws – **attackers**
only need to find one.

BREAKING A SYSTEM IS EASY.
FIXING A SYSTEM IS HARD.



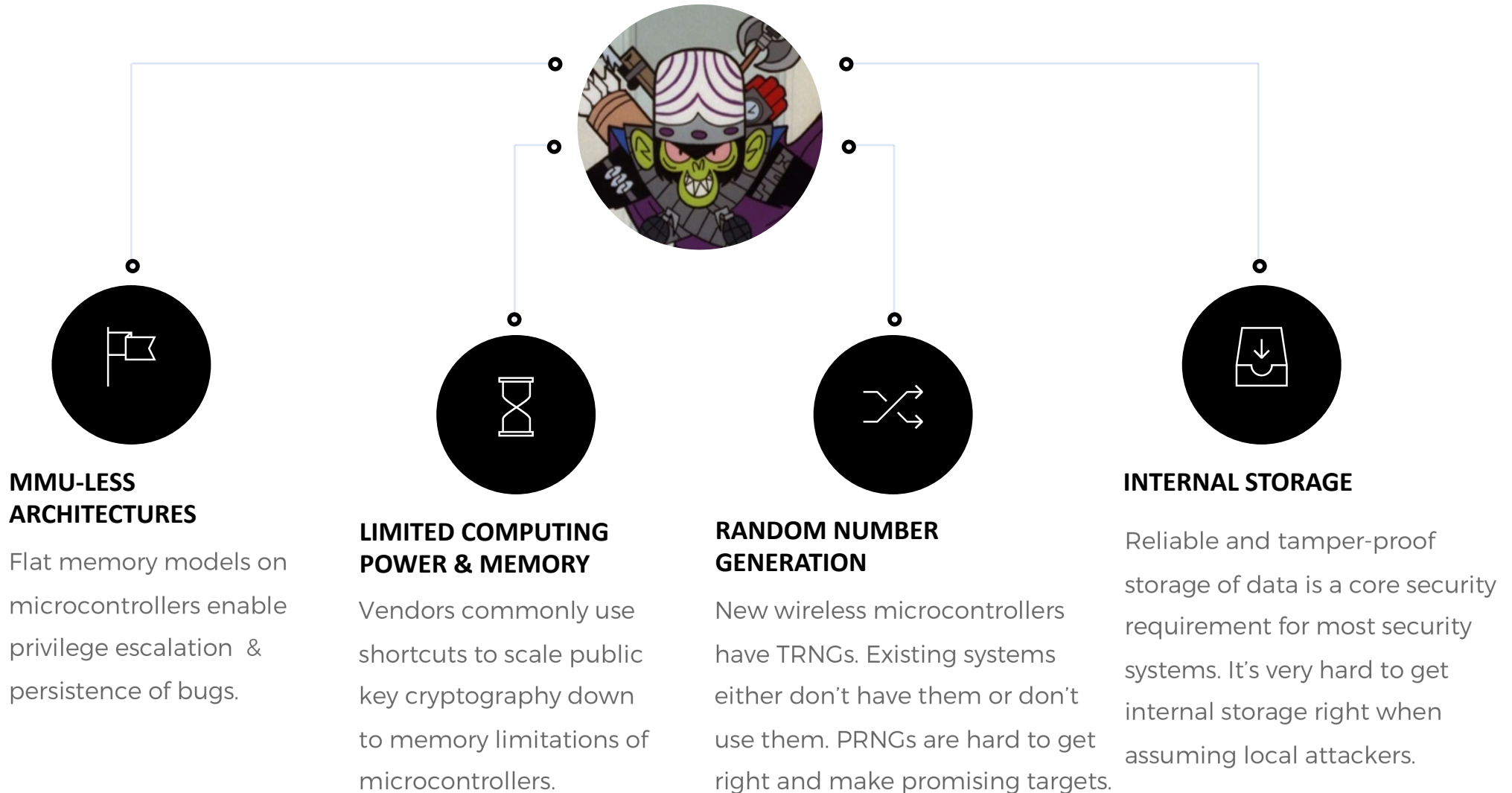
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Feature Requests:

- Enable scalable maintenance.
- Design systems for graceful failure.
- Engineer for recovery, even under attack.

Security from the 80's for **today's** threats

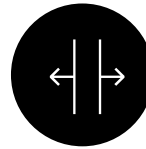


MMU-LESS
MICROCONTROLLER
ARCHITECTURES

17 Flat memory models

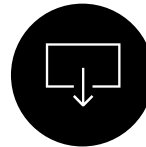
THE 80'S CALLED, THEY WANT
THEIR SECURITY MODEL BACK

A flat address spaces as the result of lack of a memory management units (MMU) does not justify the absence of security. Many microcontrollers like ARM Cortex-M provide hardware memory protection units (MPU) or Arm TrustZone-M instead.



NO SEPARATION

Flat memory models and ignorance of MPUs prevent important security models like “least privilege”.



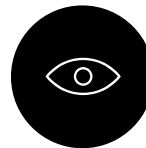
ESCALATION

Flat memory models enable escalation & persistence of bugs through uncontrolled writing to flash memories.



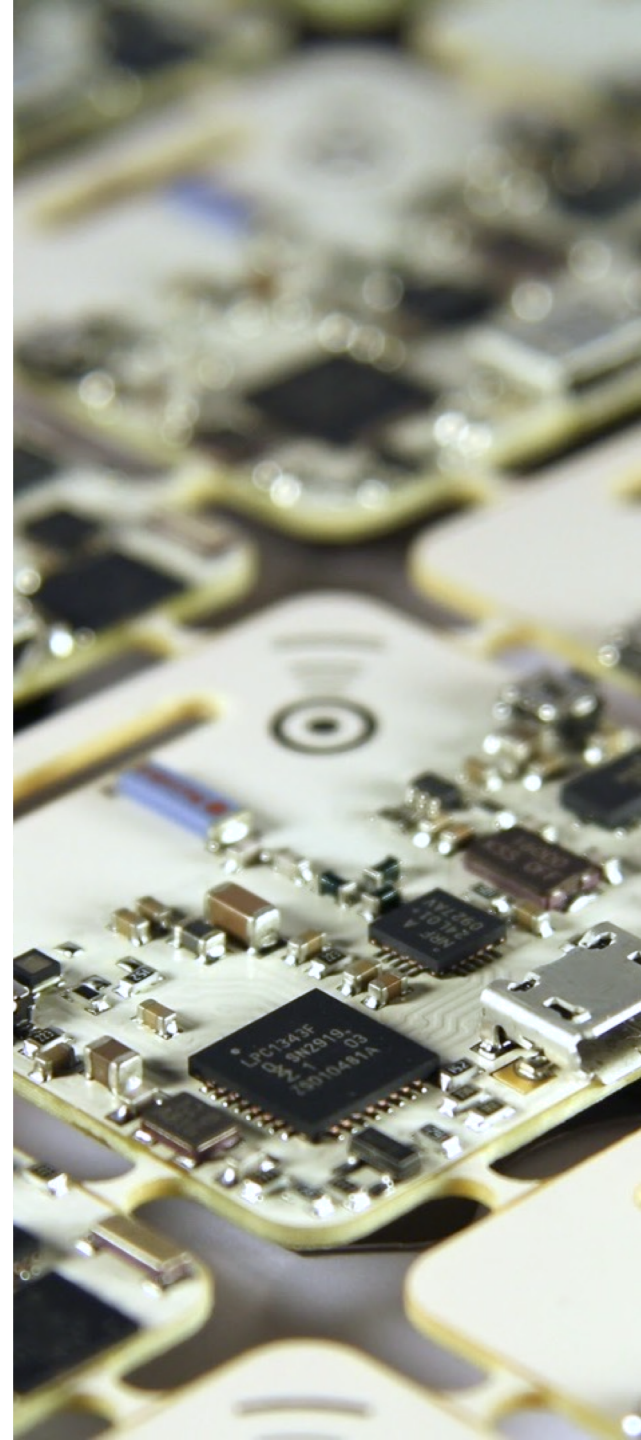
VERIFICATION

Security verification impossible due to the immense attack surface and lack of secure interfaces between system components.



LEAKAGE

All your bases are belong to us – thanks to leakage of device class-secrets like keys



18 Resources matter

**LIMITED COMPUTING
POWER & MEMORY**

**ABSTRACTIONS ARE
EXPENSIVE**

Point-solutions are easy to build for microcontrollers, but hard to maintain and to reason about. Abstractions are hard to build, but amortize through easier security verification across a large range of devices. For crypto API's this is understood now – but not yet for other system components.



PUBLIC KEY CRYPTO

Public-key crypto is absent from many low end devices due to claims of memory and speed constraints.



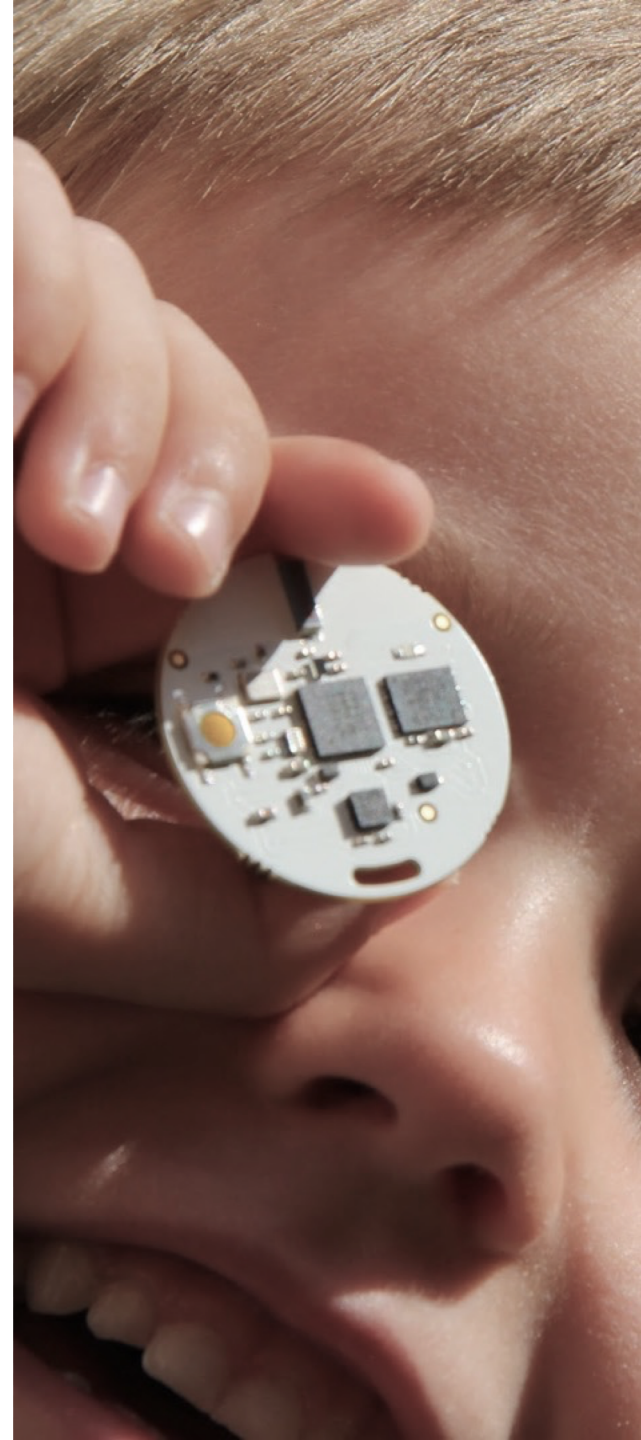
SHORTCUTS

Vendors take compromises on security to reduce footprint. Think for example of commonplace class key usage versus supporting key provisioning and per-device secrets.



COMMUNICATION

Less abstraction requires more communication of limitations. This usually results in higher-level components having wrong assumptions about low level components. Think of flash configuration storage in presence of local attackers. Be scared.





No device is too
small for being secured.
There are just wrong
engineering choices
during design



DON'T BE THAT ENGINEER...



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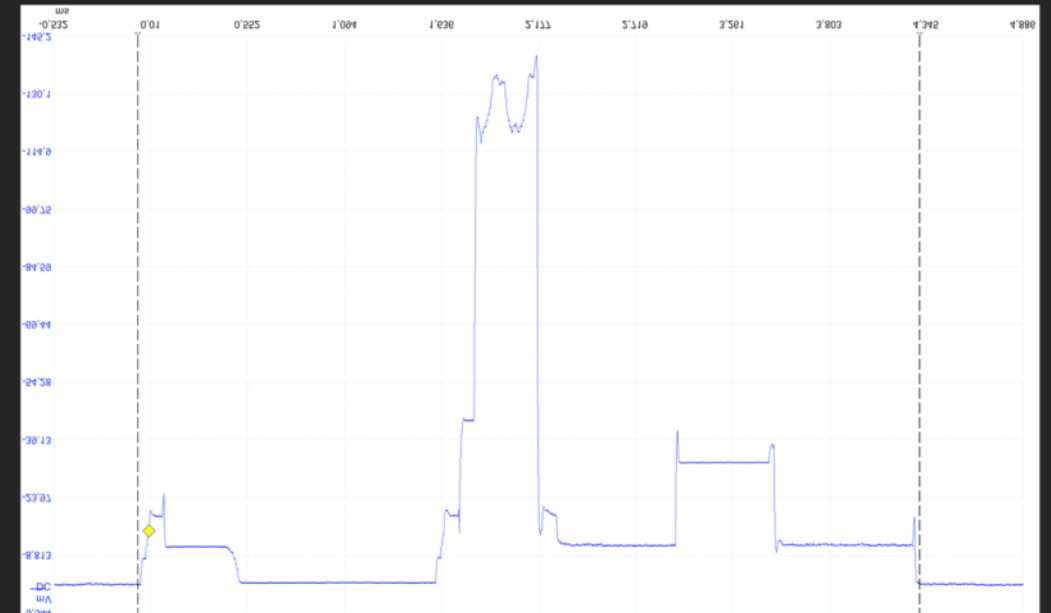
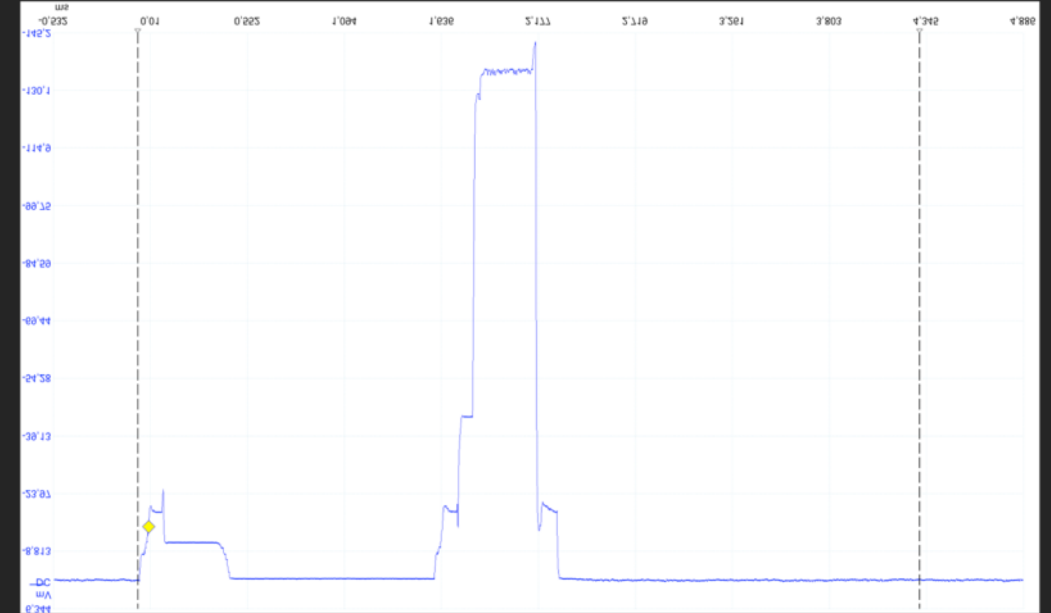
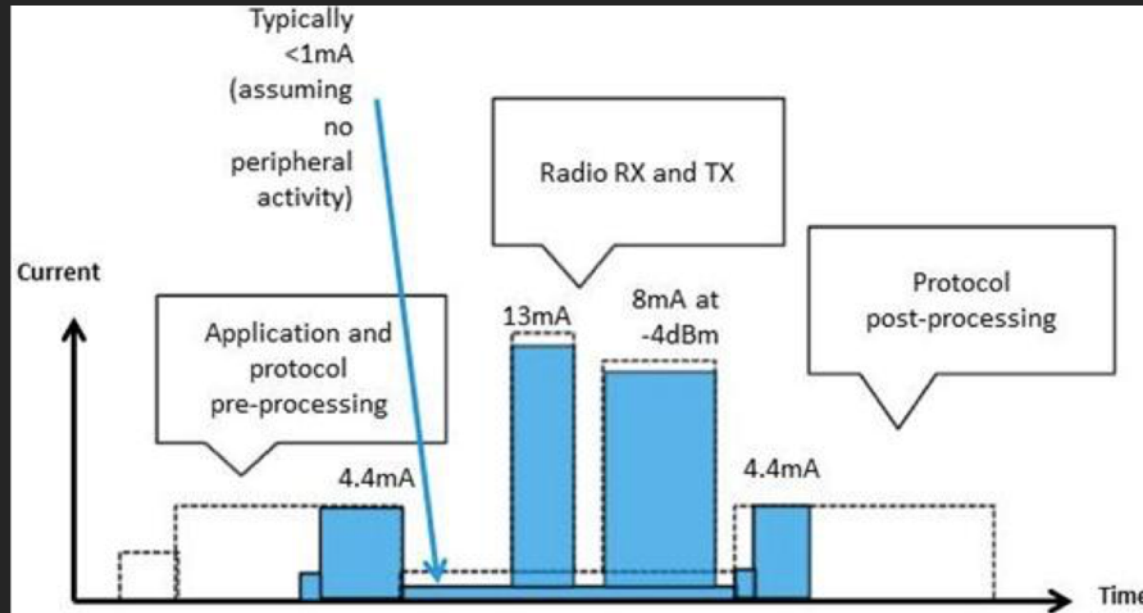


DON'T BE THAT ENGINEER...

Feature Requests:

- Threat Modelling
- Compartments through spatial or temporal code isolation.
- Secure firmware updates and communication

Device power consumption: Transparency of device operations to attackers

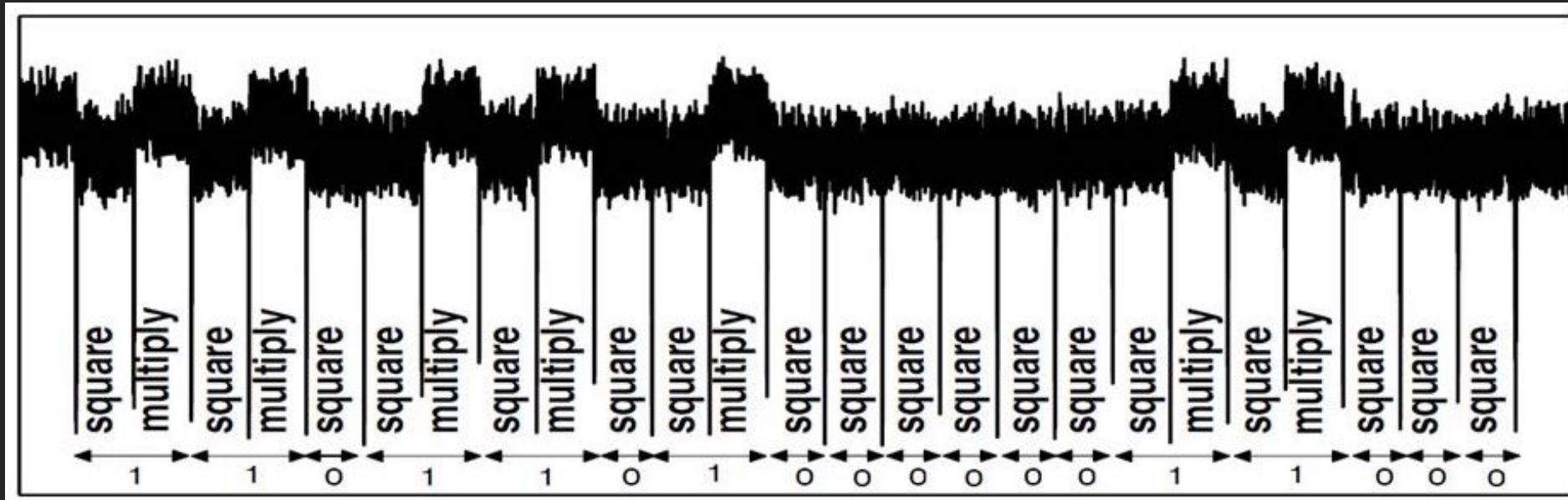


Device power consumption: Transparency of device operation to attackers



Power Analysis for Cheapskates

http://www.newae.com/files/OFLYNN_WhitePaper.pdf





A system should be
secure, **even if the
crypto algorithm** and
everything about the
system - **except the
key** - is made public.

KERCKHOFFS'S PRINCIPLE
BY AUGUSTE KERCKHOFFS
DUTCH LINGUIST AND CRYPTOGRAPHER
1835-1903



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1835-1903

Feature Requests:

- Don't use class keys
- Allow key change on compromise
- Assume the attacker read your code

RANDOM NUMBER GENERATION

25 Random, or not?

APPLICATION DEVELOPERS AND SECURITY

Developers have trouble understanding the requirements for randomness - resulting in bad design choices.

Local attackers often control all external entropy sources or storage - and can reset the device at will.



TIME IS NOT RANDOM

Assume that the attacker issues requests at precise times after booting your microcontroller and fully controls your clock sources & all hardware events.



PRNG vs. TRNG

Lack of a true random number generators microcontrollers is often used as an excuse for security flaws. Secure pseudorandom numbers are seldom implemented correctly.



PRNG SECURITY

PRNGs have often predictable seeds and are seldom device-unique.

Local attackers can often reset the PRNG generator by accessing storage or by reboot.

rand() is not random
Still it's used in many security products.

```
uint8_t key[104]; // pointless length  
srand(time(NULL));  
for (int i = 0; i < 104; i++) {  
    key[i] = rand() & 0xff;  
}
```

CODE FROM A DATABASE APPLICATION USED
BY THE GERMAN GOVERNMENT
FOR SECURITY AUDIT MANAGEMENT

Courtesy [30C3 Talk](#) "Reverse engineering of CHIASMUS from GSTOOL"

```
int getRandomNumber()
{
    return 4; // chosen by fair dice roll.
              // guaranteed to be random.
}
```

CODE FROM XKCD.COM,
A WEBCOMIC OF ROMANCE, SARCASM,
MATH AND LANGUAGE ([XKDC.COM/221](http://xkcd.com/221))

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randomness

/'rændəmənəs/

the quality or state of
lacking a pattern or
principle of
organization;
unpredictability.

DON'T BE THE ENGINEER THAT BREAKS IT...

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DON'T BE THE ENGINEER THAT BREAKS IT...

Feature Requests:

- Choose devices with TRNGs when possible.
- For PRNGs - use non-volatile pools, seeded at manufacturing and updated during device-runtime.
- Do not mistake long PRNG periodicity with security – use secure PRNGs instead.

CODE & DATA STORAGE

30 Storage, seriously?

YOUR SECURITY ASSUMPTIONS ARE PROBABLY BROKEN

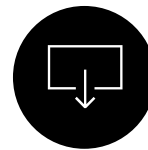
Most high-end application/mobile CPUs have follow standardized security models for securing code and data. Microcontroller storage security is still highly diverse and commonly started off with code-read protection in mind. Yet, keys and firmware must be secure against tampering and rollback. [Malware can't be allowed to become persistent by installing itself into flash.](#)



OUT OF MEMORY

As wireless stacks and functionality grows, microcontrollers run out of code memory – firmware updates must often be buffered externally to avoid bricking,

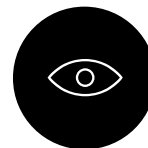
These mechanisms are commonly flawed in the presence of local attackers controlling power or data.



DATA SECURE, TOO?

How confident are you, that your SRAM is erased when resetting the copy protection fuses on your microcontrollers?

Also data is often [extracted indirectly](#) using CPU core registers and [stepping through existing code](#).



SIDE CHANNELS

Microcontrollers often vulnerable to extraction via side channels like power.

1st Step

Boot Block

Block 0

Block 1

Block 2

Block 3

2nd Step

Boot Block

Block 0

Block 1

Block 2

Block 3

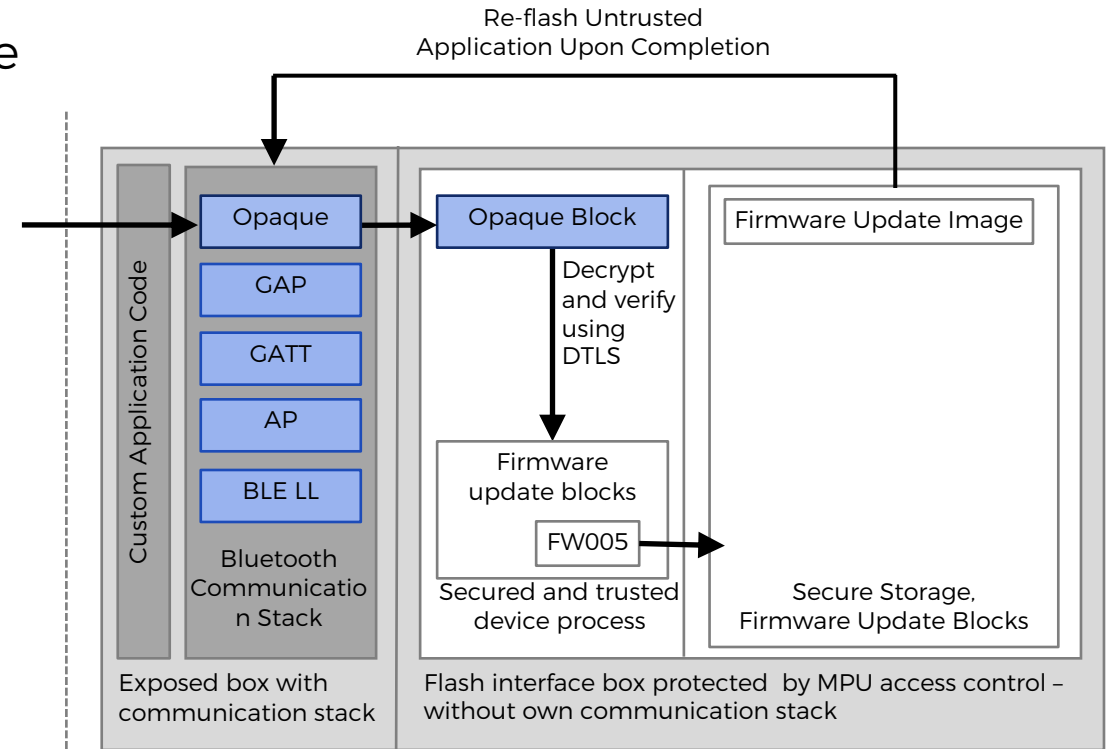
Dumper

Read protection bypass

- Protected Firmware
- Block Erase results in NOP in
- Flashed Dumper firmware

Case Study: Secure Firmware Update

- Flash-peripheral access is granted exclusive to the firmware update core-service.
- Uses the MPU for blocking access to the flash controller to everybody except the firmware update service code.
- Malware is forced to use APIs to attempt writing to flash memories:
 - Public-Key firmware signatures by the device owner or manufacturer are required by API to install updates.
 - Firmware is downloaded piece-by-piece into secure storage.
 - The system reboots after initial verification into a small boot-loader for copying the new firmware into its actual position of the internal flash.
 - The internal firmware is activated after final signature verification (temporal isolation!).



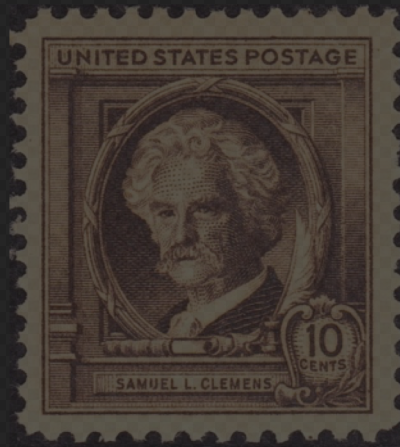
Messages delivered independently of communication stacks

- Crypto-watchdog enforces remote control side-channel - even in presence of on-device malware controlling communication.
- Only the server can re-trigger device watchdog using the cryptographic secret.



“It ain’t **what you don’t**
know that gets you
into trouble. It’s what
you know for sure **that**
just ain’t.”

MARK TWAIN
WRITER, ENTREPRENEUR & PUBLISHER



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Feature Requests:

- Understand the threat model of your hardware.
- Review hardware & software security in combination.
- Ask for 2nd pair of eyes security reviews for own designs and code.

Questions?

... and recommended reading:

- Arm Security Manifesto, Pages 4&5: goo.gl/3pWUPs
- Practical real-time operating system security for the masses, Pages 10ff: goo.gl/t6EP8U

Find me at the conference
or email at milosch@meriac.com

SO LONG AND THANKS
FOR ALL THE FISH!

THANKS!