

This course material has been developed at SCC (Steinbuch Centre for Computing at the Karlsruhe Institute of Technology). If you use it, please cite that the source is developed at SCC-Institute.

This course material is free: you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation. It is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.

More details about the GNU General Public License can be seen at:
<<http://www.gnu.org/licenses/>>.

Tutorial: BwUniCluster 3.0/HoreKa

Hot Room (not parallel)

In this tutorial we will learn about the simulation of convective heat transfer in OpenFOAM on a single core by submitting a job. We will do it using the example hotRoom from the series of built-in OpenFOAM tutorials.

1. Tutorial Case (Serial Case)

Before examining the files we should first copy the tutorial case from the FOAM_TUTORIALS directory and paste it into our workspace (denoted by a point):

```
$> cd <workdir>
$> module load cae/openfoam/v2112
$> source $FOAM_INIT
$> cp -R $FOAM_TUTORIALS/heatTransfer/buoyantPimpleFoam/hotRoom .
```

2. Creating the Mesh

Firstly, let us examine the mesh in the hotRoom tutorial whose objective is to visualize the circulation of air in a room after steady state has been achieved. The mesh in this case represents a 10m x 10m x 5m room equipped with a heat source in the exact centre of its floor.

In order to create the mesh using data from the *blockMeshDict* file, we will use the following command:

```
$> cd hotRoom
$> blockMesh
```

Initial conditions should be located in the 0 directory. We create the 0 directory with the command:

```
$> cp -R 0.orig 0
```

Apart from describing the basic structure of the mesh, the *blockMeshDict* file also defines boundaries, also known as patches, for which special conditions will be set. In our case these areas are: floor, ceiling and fixedWalls, see file *blockMeshDict*. To view the file you can use the command:

```
$> more blockMeshDict
```

The mesh is shown in Fig. 1. Figures 2, 3 and 4 show the different boundary patches.

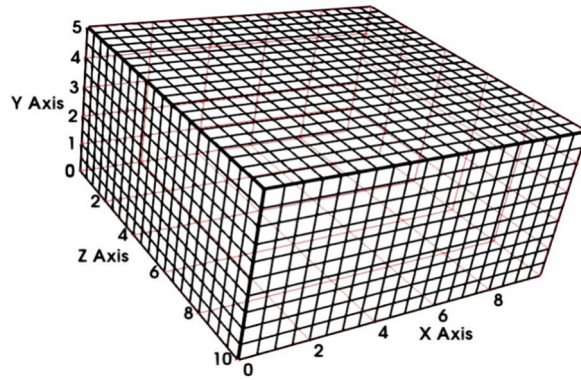


Fig.1 The hotRoom mesh created using blockMesh

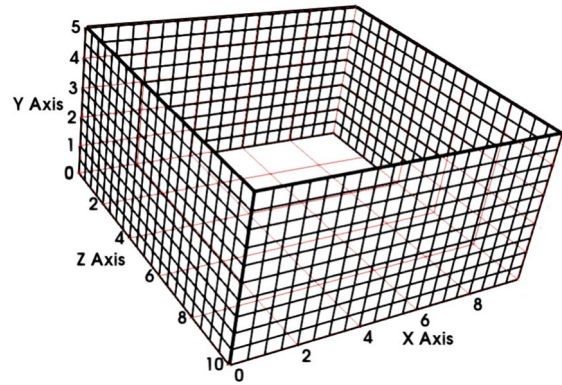


Fig.2 Boundary patch "fixedWalls"

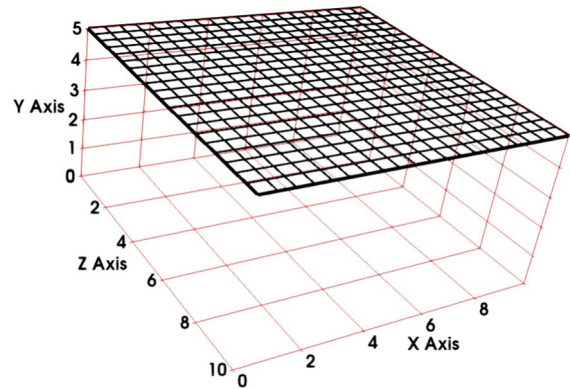


Fig.3 Boundary patch "ceiling"

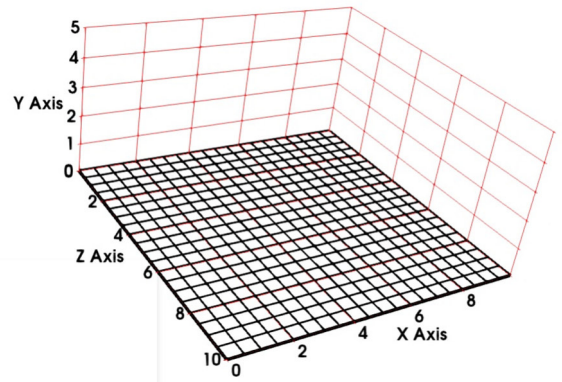


Fig.4 Boundary patch "floor"

After using the blockMesh command and creating the mesh, it is now time to set the

initial fields using the setFields command:

```
$> setFields
```

In this case setFields creates a heat source of 600 °C in the centre of the floor region:

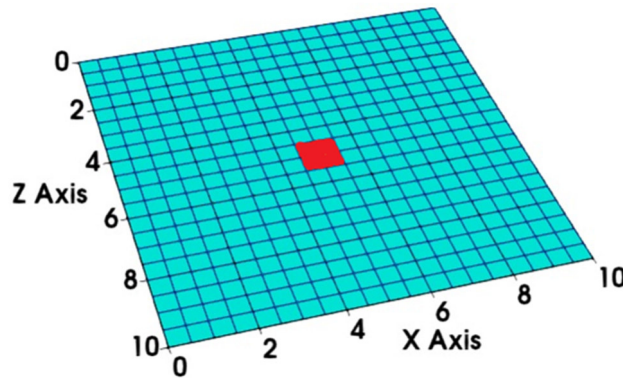


Fig.5 The heat source in the centre of the floor

In case we want to conduct a parallel calculation we should also use the decomposePar command after setting the initial fields. Conducting parallel jobs will be explained later.

Now it is time to submit the job for calculation. Assuming we are conducting the simulation on a single core the batch job file (name e.g. my_dev_single_job.sh) should look something like this:

```
////////////////////////////////////
```

```
#!/bin/bash ← header of the file

#SBATCH --partition dev_cpu ← job will be submitted to queue dev_cpu
#SBATCH --nodes=1 ← one node will be used
#SBATCH --ntasks=1 ← ntasks means „the number of cores” to use
#SBATCH --time=00:30:00 ← the job will run for maximum 30 minutes
#SBATCH --mem=8000mb ← the job may use max. 8 Gb
#SBATCH --job-name=hotRoom ← this name is given by the user

module purge
module load cae/openfoam/v2112
source $FOAM_INIT
buoyantPimpleFoam ← loading OpenFOAM v2112 on the execute core
                    the name of the OpenFOAM-solver
```

```
////////////////////////////////////
```

We can then submit the job using the name of the job-file with the following command:

```
$> sbatch my_dev_single_job.sh
```

3. Results

After the simulation has been completed we can download the results onto our personal computer and visualize them in Paraview. This is the recommended way for visualizing results with small- or medium sized grids which is the most common case.

Now we can see what the steady state looks like (after 2000 seconds). The air in the room gets heated up right above the heat source which causes it to move upwards towards the ceiling. There it cools down which makes it move towards the floor only to be heated up again which drives the circulation:

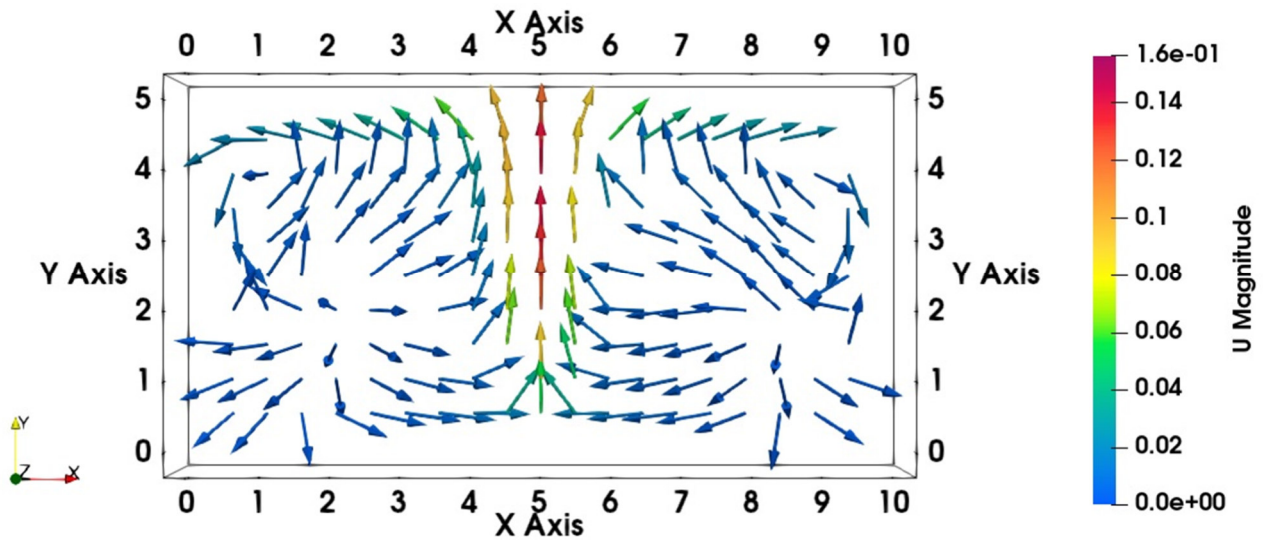


Fig.6 Velocity vectors on a vertical plane going through the centre of the room

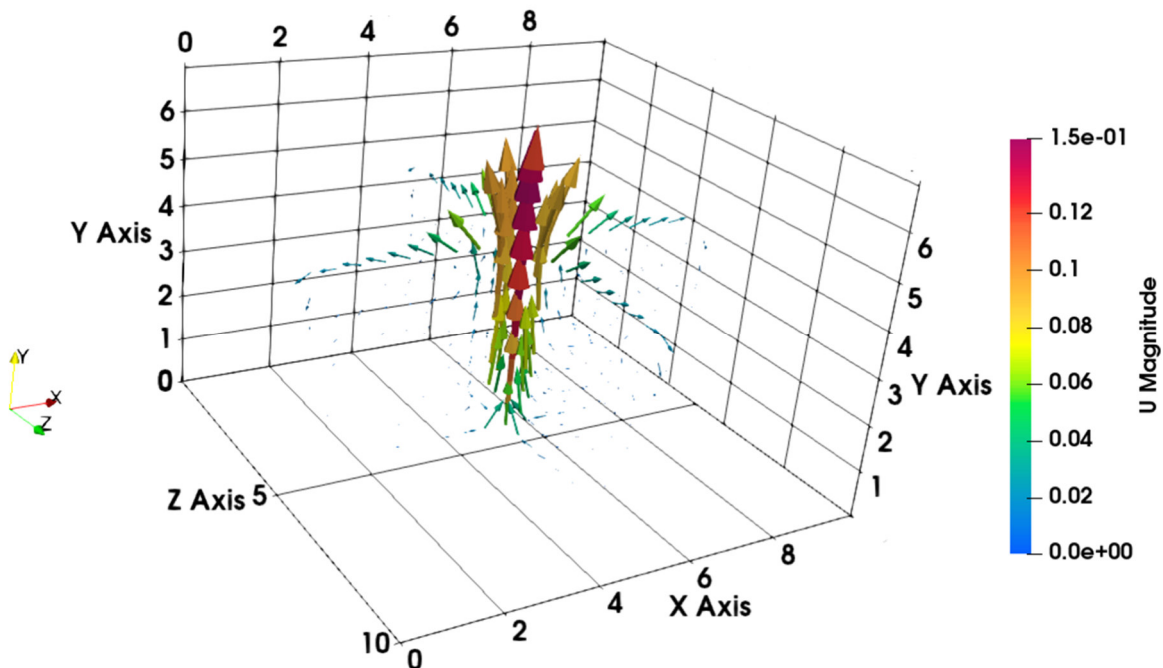


Fig.7 Velocity vectors in two perpendicular planes in the centre of the room

The ceiling of the room is the only surface through which heat can be transferred, which is depicted in the following diagramm:

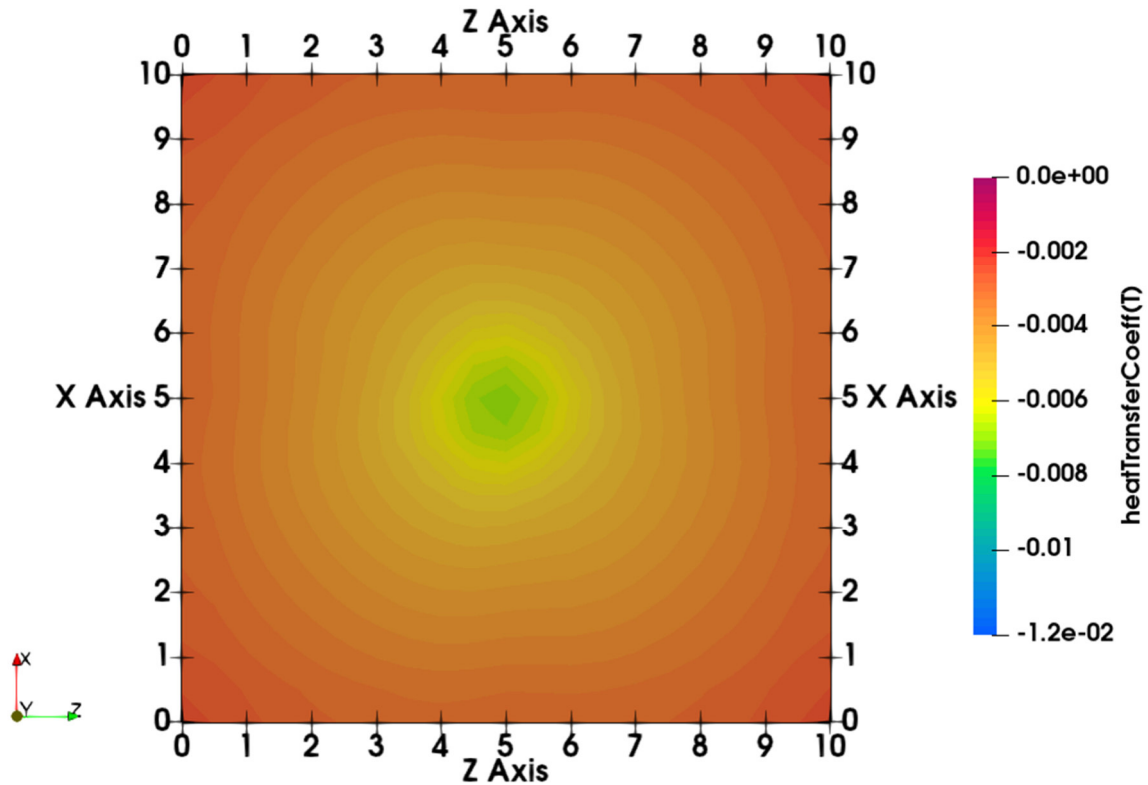


Fig.8 Distribution of the heat transfer coefficient along the ceiling

Another parameter we would like to look at is the effective thermal diffusivity α which indicates the speed of heat conduction. It is higher in areas where the heat transfer occurs at a faster rate which is reflected in the following diagramm:

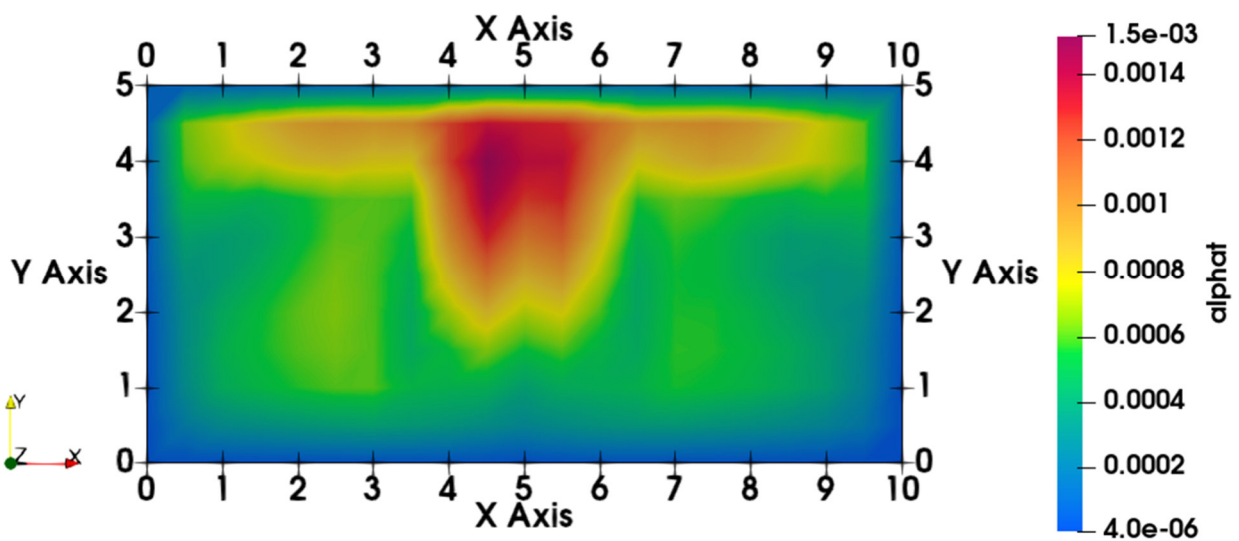


Fig.9 Distribution of the thermal diffusivity on a Z-normal plane in the centre of the room