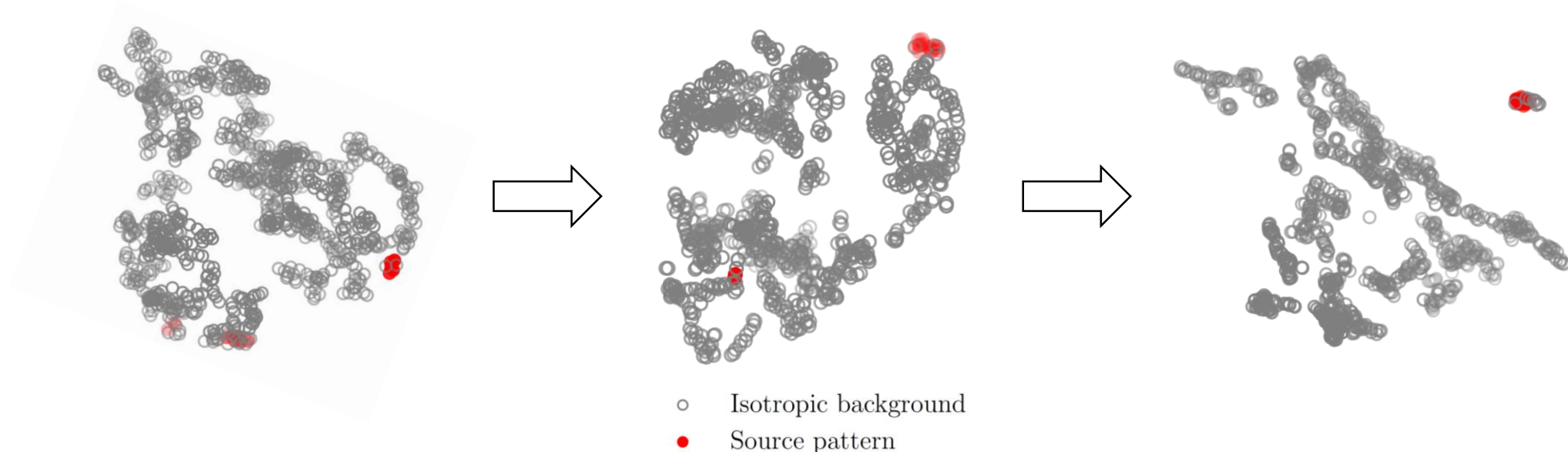


# Identification of Patterns in Cosmic-Ray Arrival Directions using **Dynamic Graph Convolutional Neural Networks**

Teresa Bister, Martin Erdmann, Jonas Glombitza  
**Niklas Langner**, Josina Schulte, Marcus Wirtz



# Motivation

Ultra-high energy  
cosmic rays  
from source

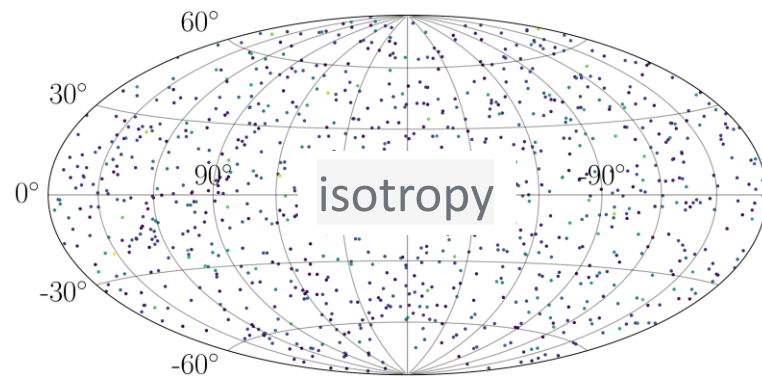
Passage  
through GMF

Energy- and  
charge-dependent  
deflection

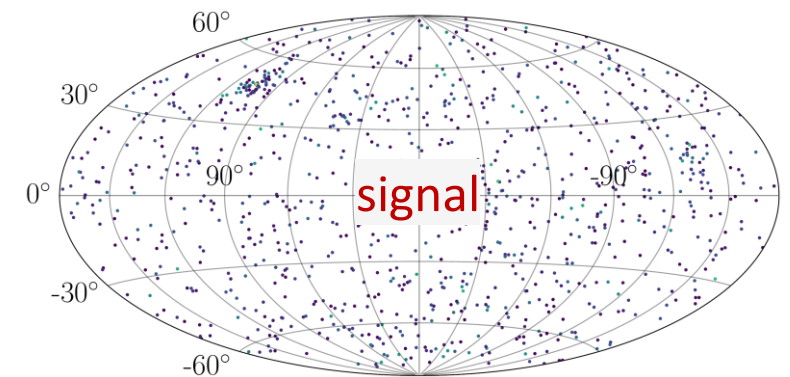
Pattern in  
arrival  
directions



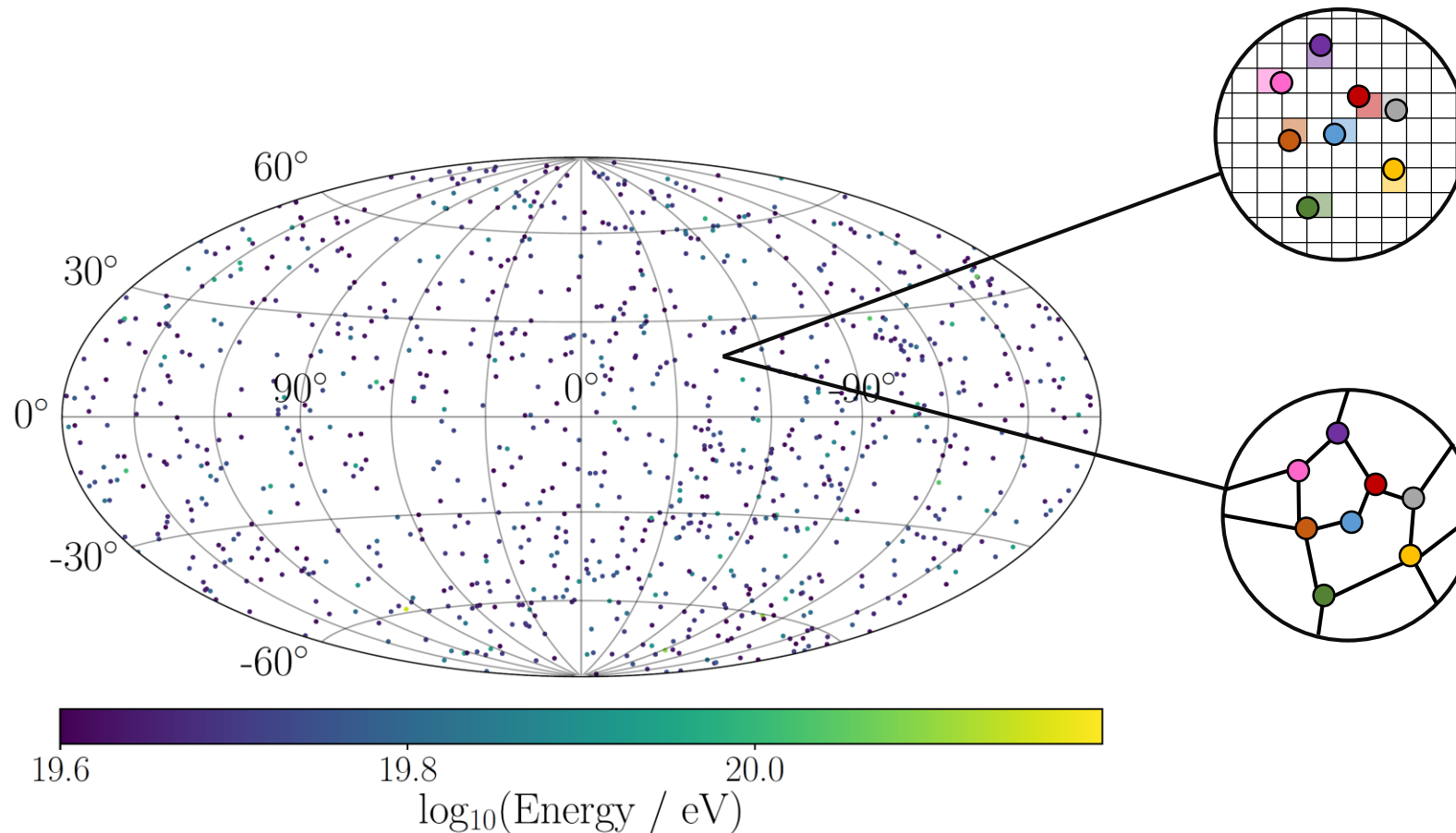
- ➔ Identify patterns to identify sources
- ➔ Pattern recognition task
- ➔ Use **convolutional neural networks**



Classification task



# Approach



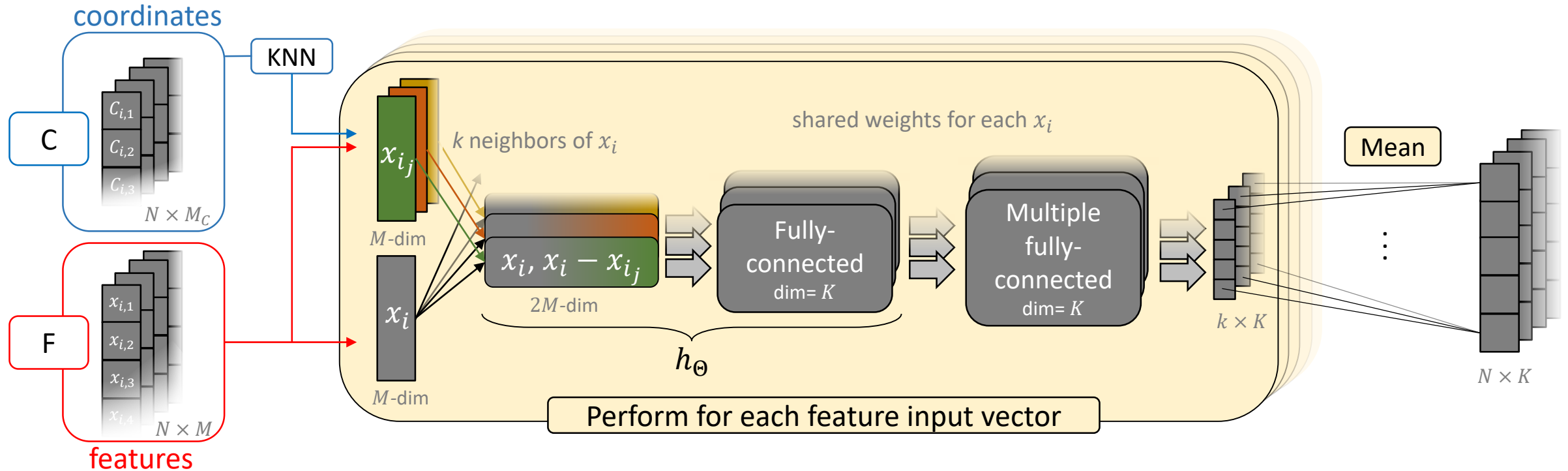
Continuously distributed on **sphere**

⚡ Not well-suited for classical pixel-grid-based CNNs

➔ **Use Graph Convolutional Neural Network!**

# EdgeConv<sup>1</sup> Layer

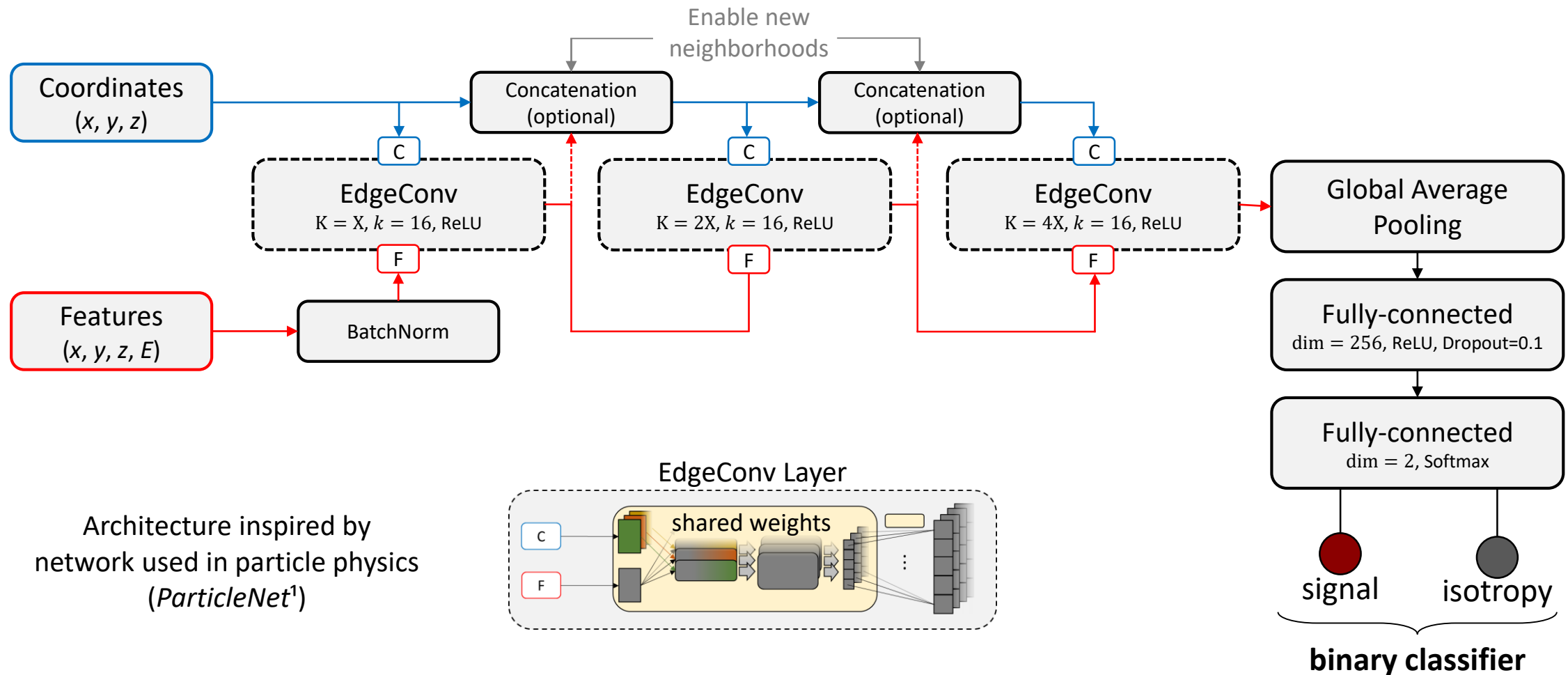
$$h_{\Theta}^a(x_{i,c}, x_{i,j,c}) = \sum_{c=1}^M \theta_c^a x_{i,c} + \sum_{c=1}^M \theta_c'^a (x_{i,j,c} - x_{i,c}) \quad a = 1 \dots K \text{ (number of filters)}$$



- **Weight sharing** for each pair of cosmic rays
  - **Mean** over neighbors  $j$
- } **permutation invariance**

<sup>1</sup> <https://arxiv.org/abs/1801.07829>

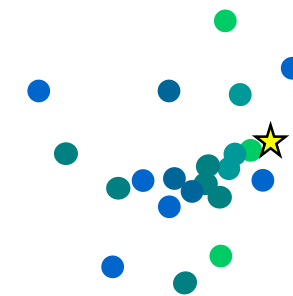
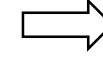
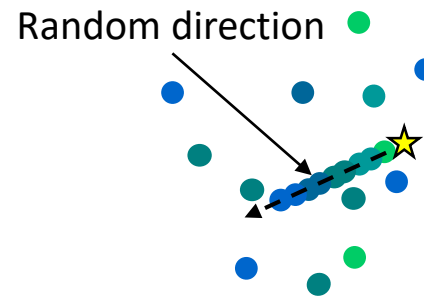
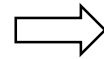
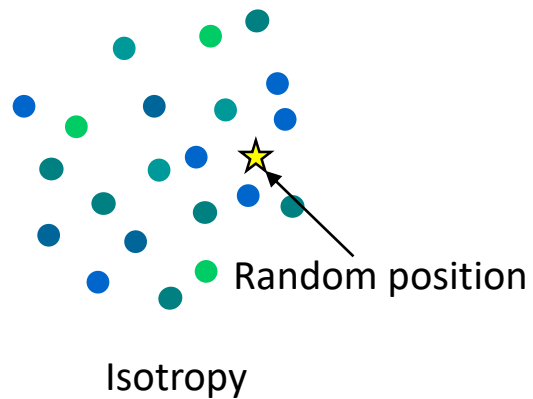
# Network Architecture



<sup>1</sup> <https://arxiv.org/abs/1902.08570>

# Simulation of a Single Source

Simplified scenario: **one source pattern** of  $N_S$  cosmic rays + isotropic background



- 1. Coherent deflection**  
Rotation in random direction with rotation angles

$$\delta_{\text{coh}}(R = E/Z) = \frac{D}{R/EV} \text{ rad}$$

- 2. Turbulent deflection:**  
Scattering according to Fisher distribution of width

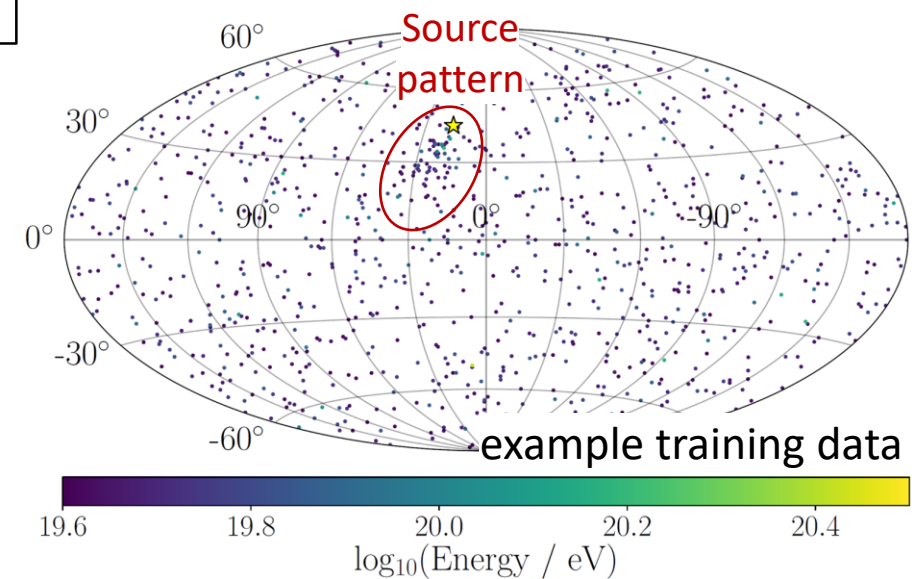
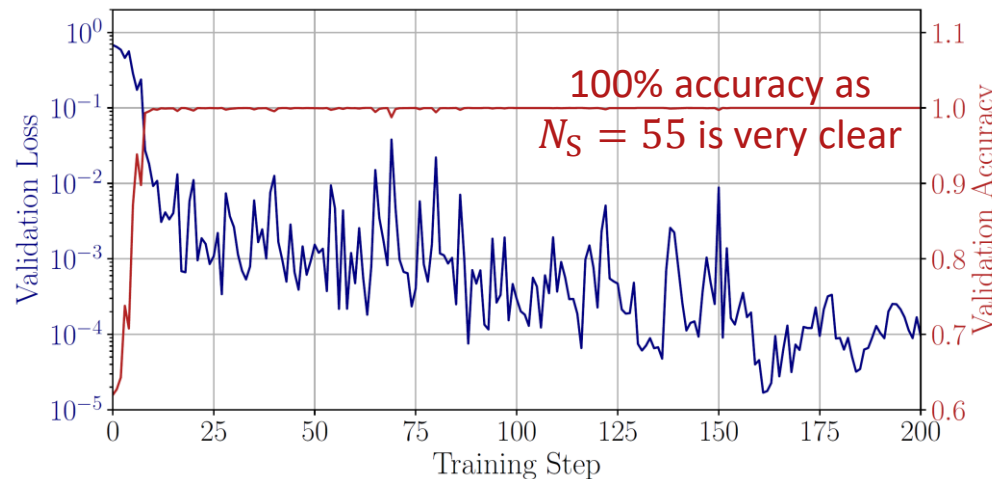
$$\sigma_{\text{turb}}(R = E/Z) = \frac{T}{R/EV} \text{ rad}$$

# Training

- **1000 cosmic rays** with  $E > 40$  EeV, spectrum similar to measurements of Pierre Auger Observatory
- Simulate on the fly during training → **no overfitting**
- Train on **strong multiplets** and let the network generalize

<u>Composition</u>	<u>Turb. deflection <math>T</math></u>	<u>Coherent deflection <math>D</math></u>	<u>Source CRs</u>
Pure Helium	50% of JF12 maximum in train values from JF12 in validation	Typical values from JF12 but larger than turbulent	55

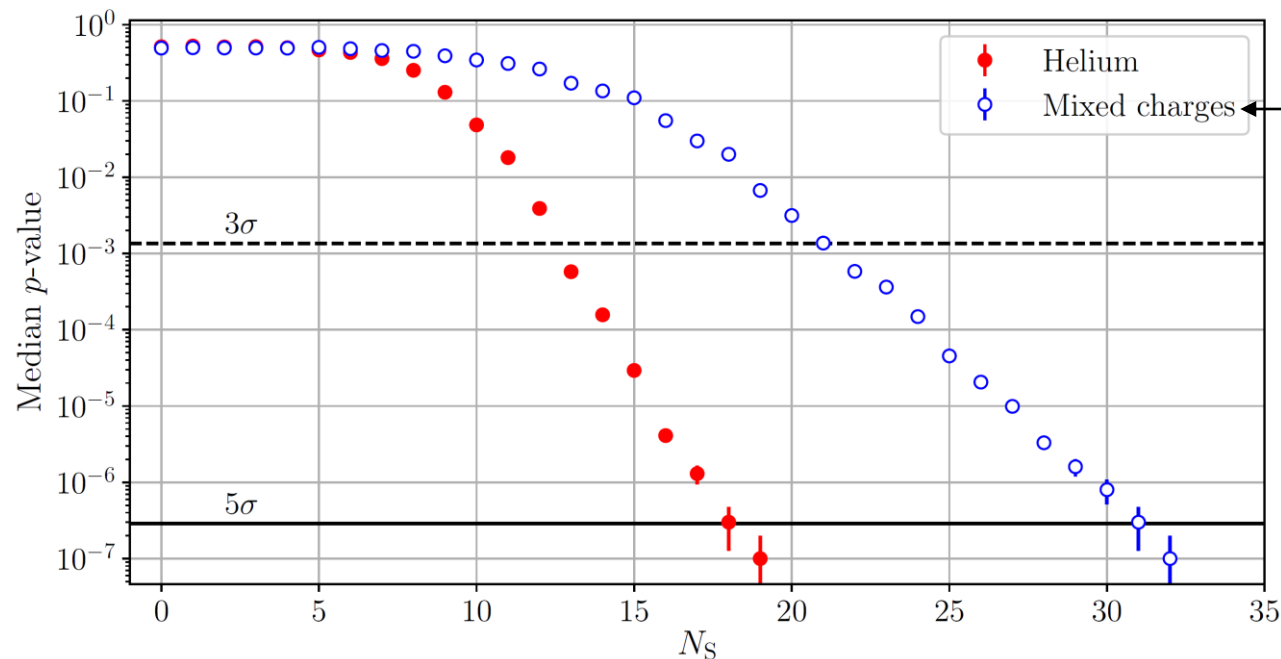
<u>EdgeConv dims</u>	<u>Loss</u>	<u>Optimizer</u>	<u>Concatenation</u>
16/32/64	Categorical cross entropy	Adam	No



# Sensitivity

Analyze cosmic-ray skies simulated using position-dependent deflection strengths from JF12

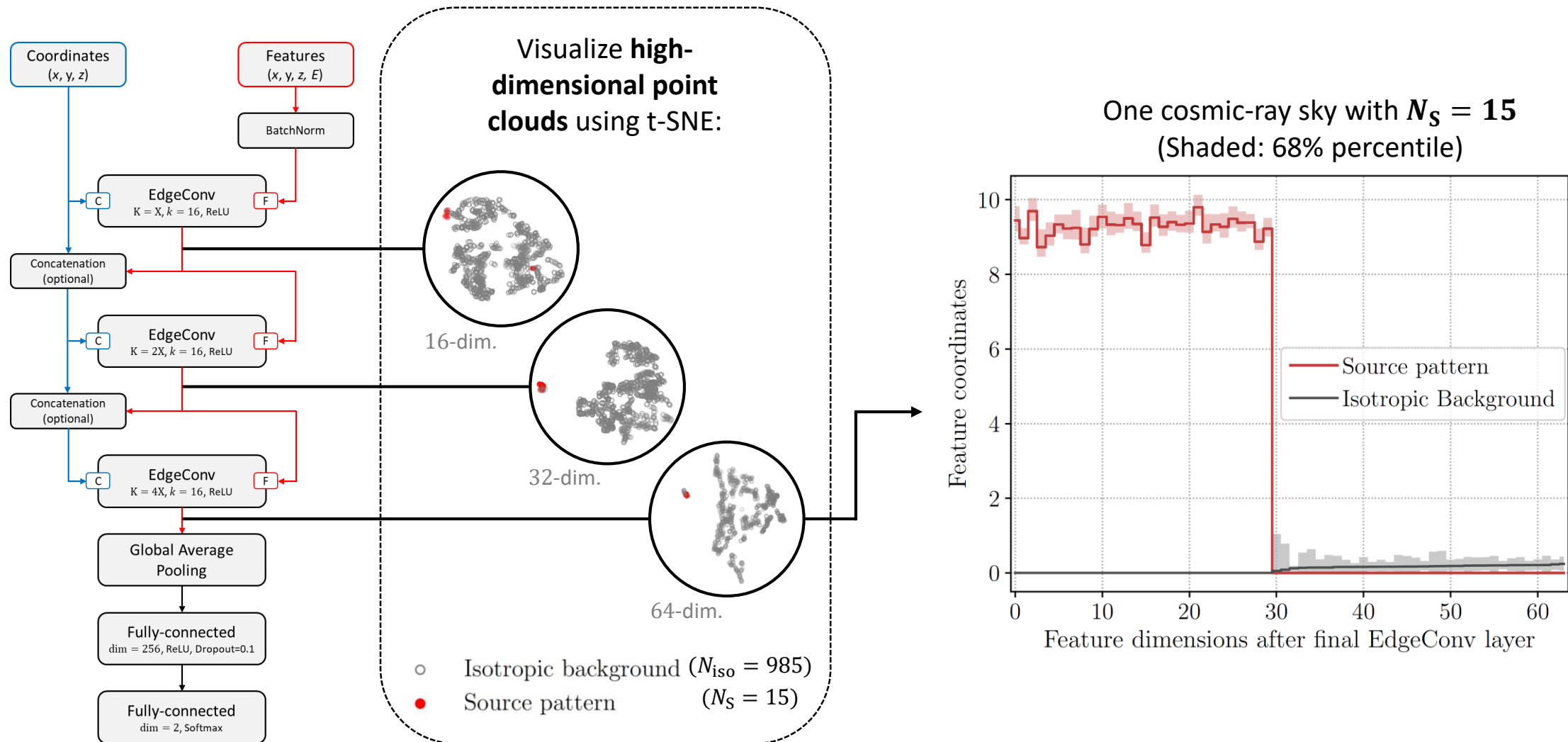
- Determine the **‘signal’-output** of
  - $10^3$  cosmic-ray skies for **varying**  $N_S$  ( $x_{sig}$ )
  - $10^7$  **isotropic** cosmic-ray skies
- Calculate the relative amount of **‘signal’-outputs from isotropy**  $\geq x_{sig}$



15% H  
45% He  
40% C, N, O

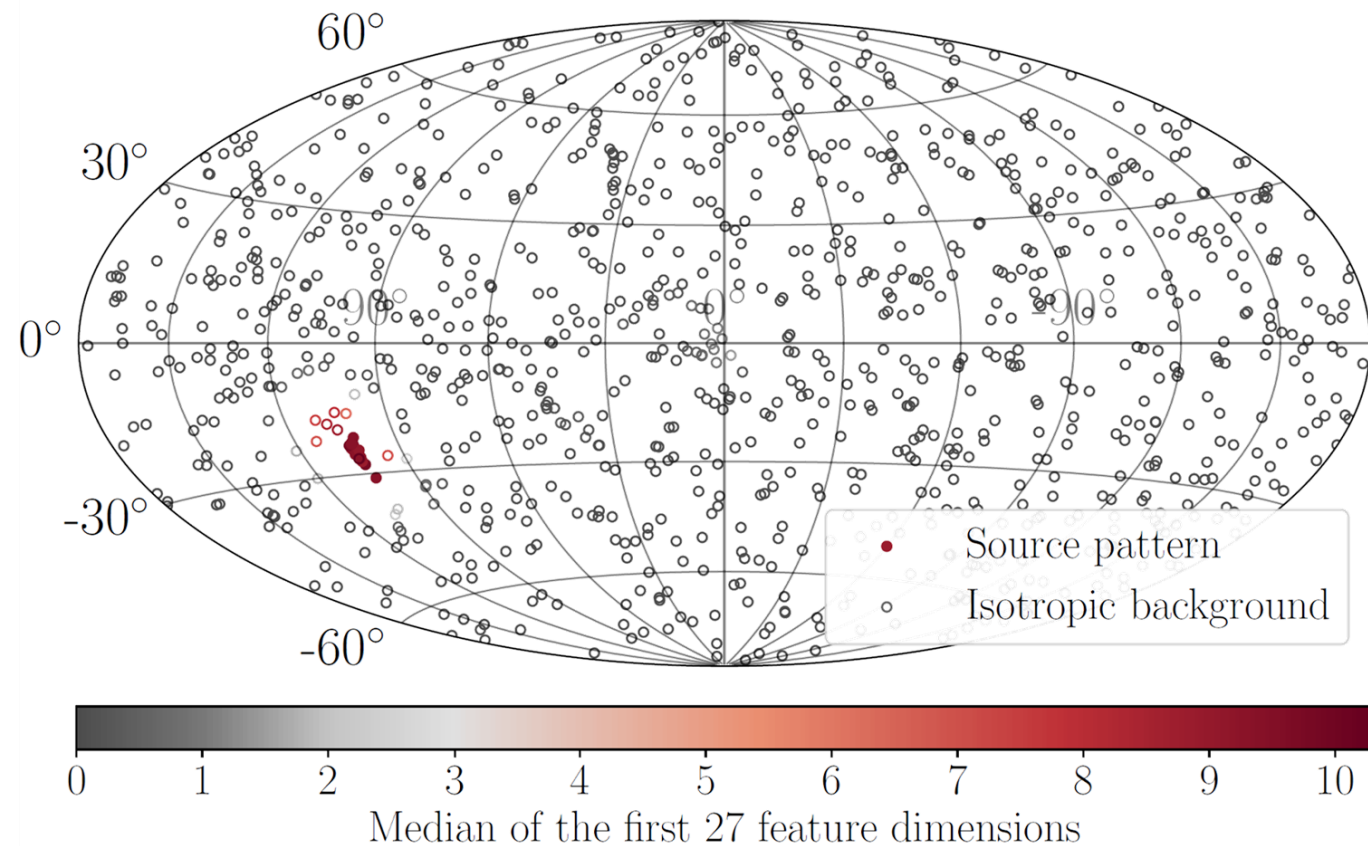
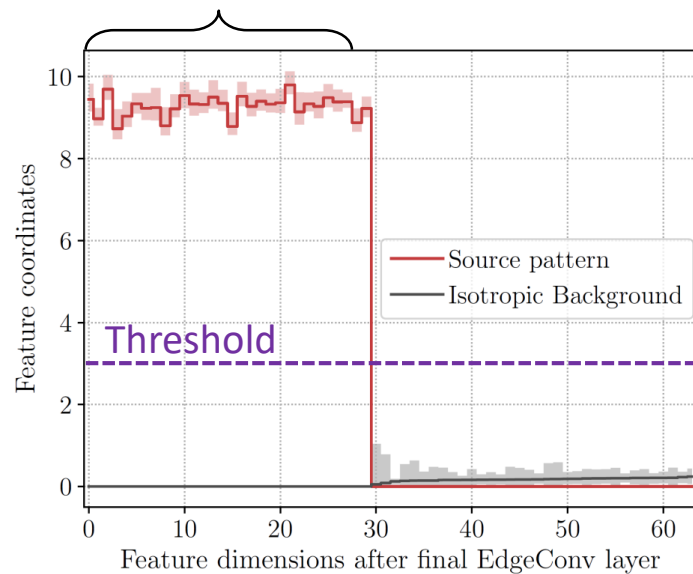
**Works great, but what does it do?**

# The Network's Working Principle



# Individual Classification of Cosmic Rays

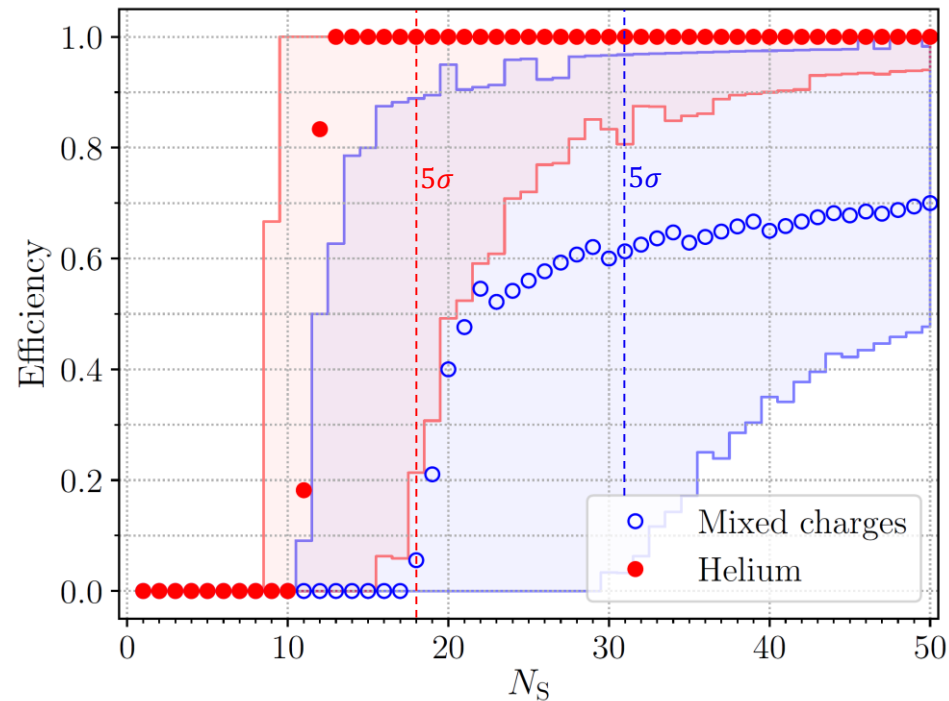
Take **median** of first 27 dimensions and classify via **threshold** of 3



# Individual Classification of Cosmic Rays

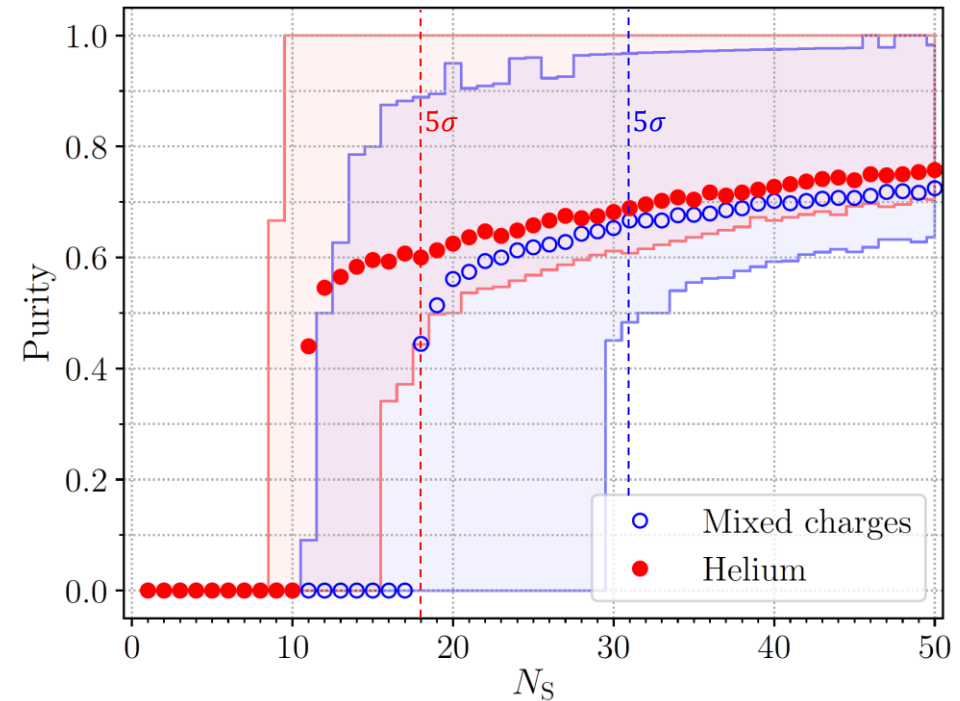
Efficiency:

$$\epsilon = \frac{\# \text{ correctly identified signal cosmic rays}}{\# \text{ signal cosmic rays}}$$



Purity:

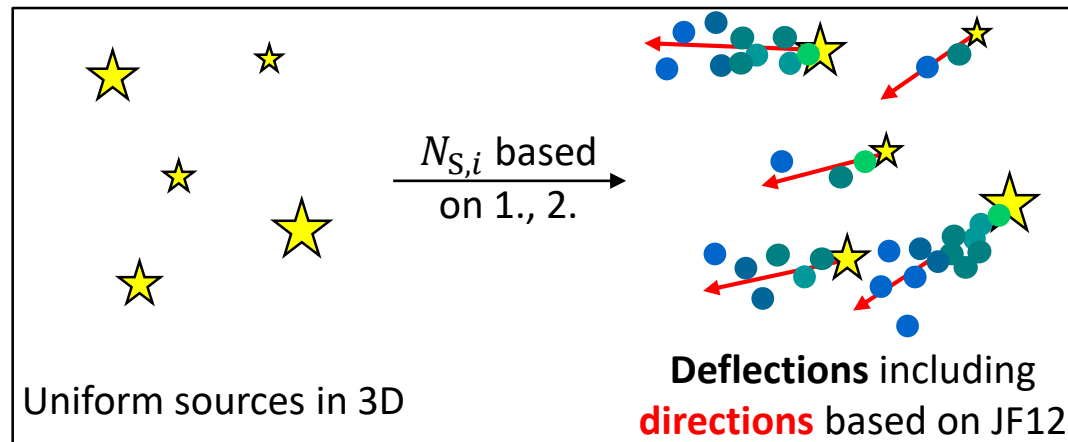
$$\rho = \frac{\# \text{ correctly identified signal cosmic rays}}{\# \text{ identified signal cosmic rays}}$$



(of 1000 cosmic rays)

# Multiple Sources: Simulation & Training

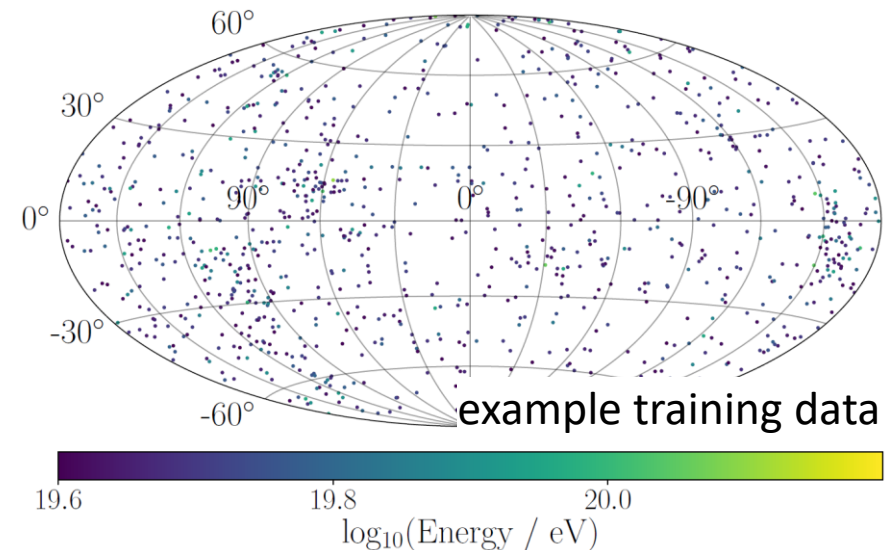
- Realistic **3D universe: uniformly distributed** and identical sources, accounting for:
  1. **Geometrical effect** on fluxes:  $f_i \propto d_i^{-2}$
  2. **Interactions**, e.g. with photon fields
- Use parameters from **Auger Combined Fit**<sup>1</sup>
- Only free parameter: **source density  $\rho_S$**
- **Apply deflection** based on JF12



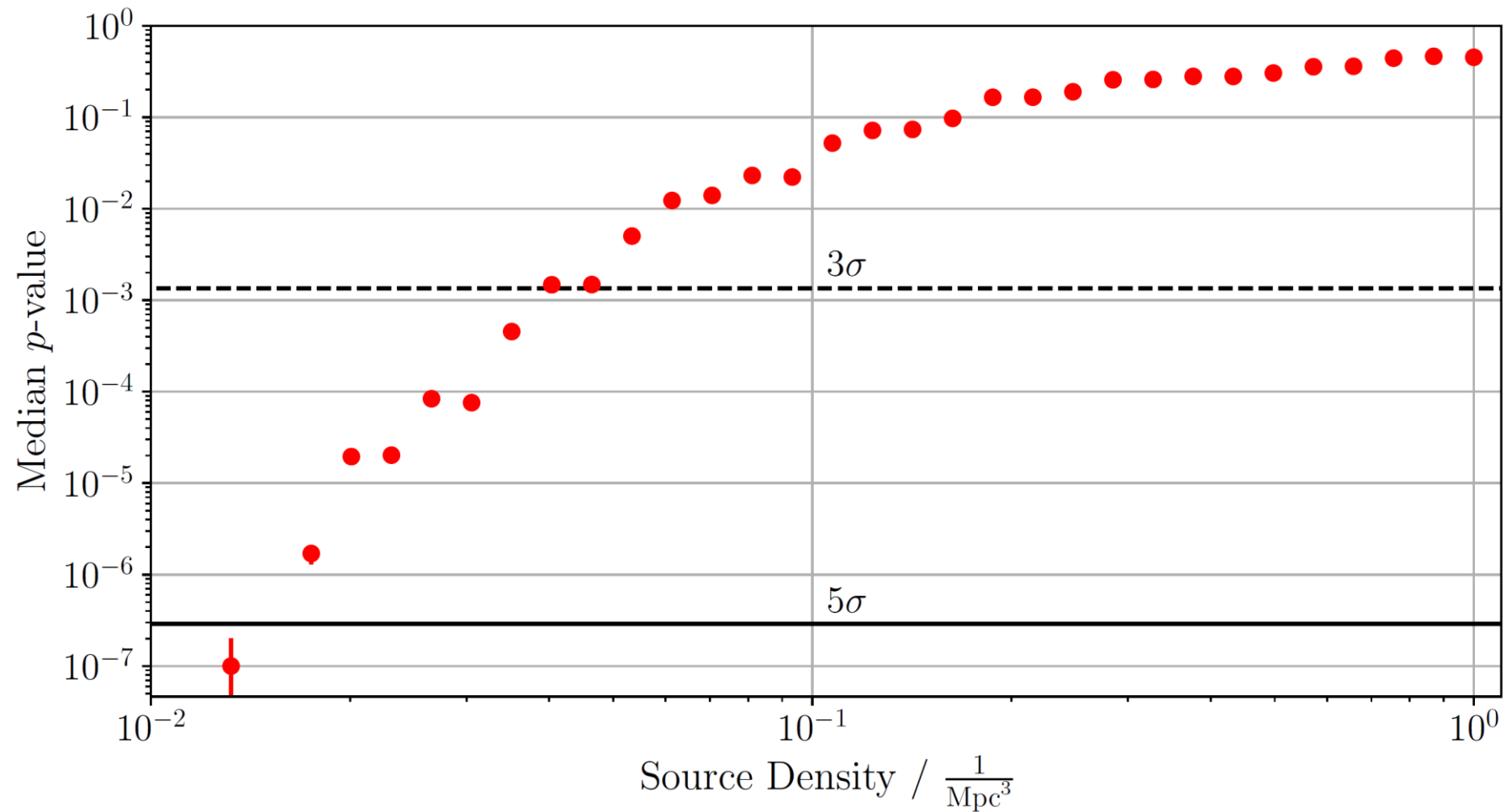
<sup>1</sup> <https://arxiv.org/abs/1612.07155>

Adjust network to new simulation:

- EdgeConv-dimensions: 64/128/256
- **Concatenation: Yes**
- Train on  $\rho_S = 10^{-3}/\text{Mpc}^3$
- **Deflection** strengths and directions **maps** from JF12 **randomly rotated** and used for all cosmic rays to achieve global consistency

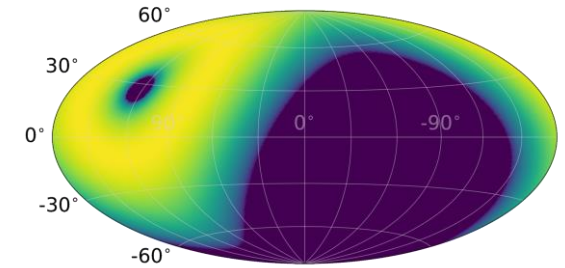
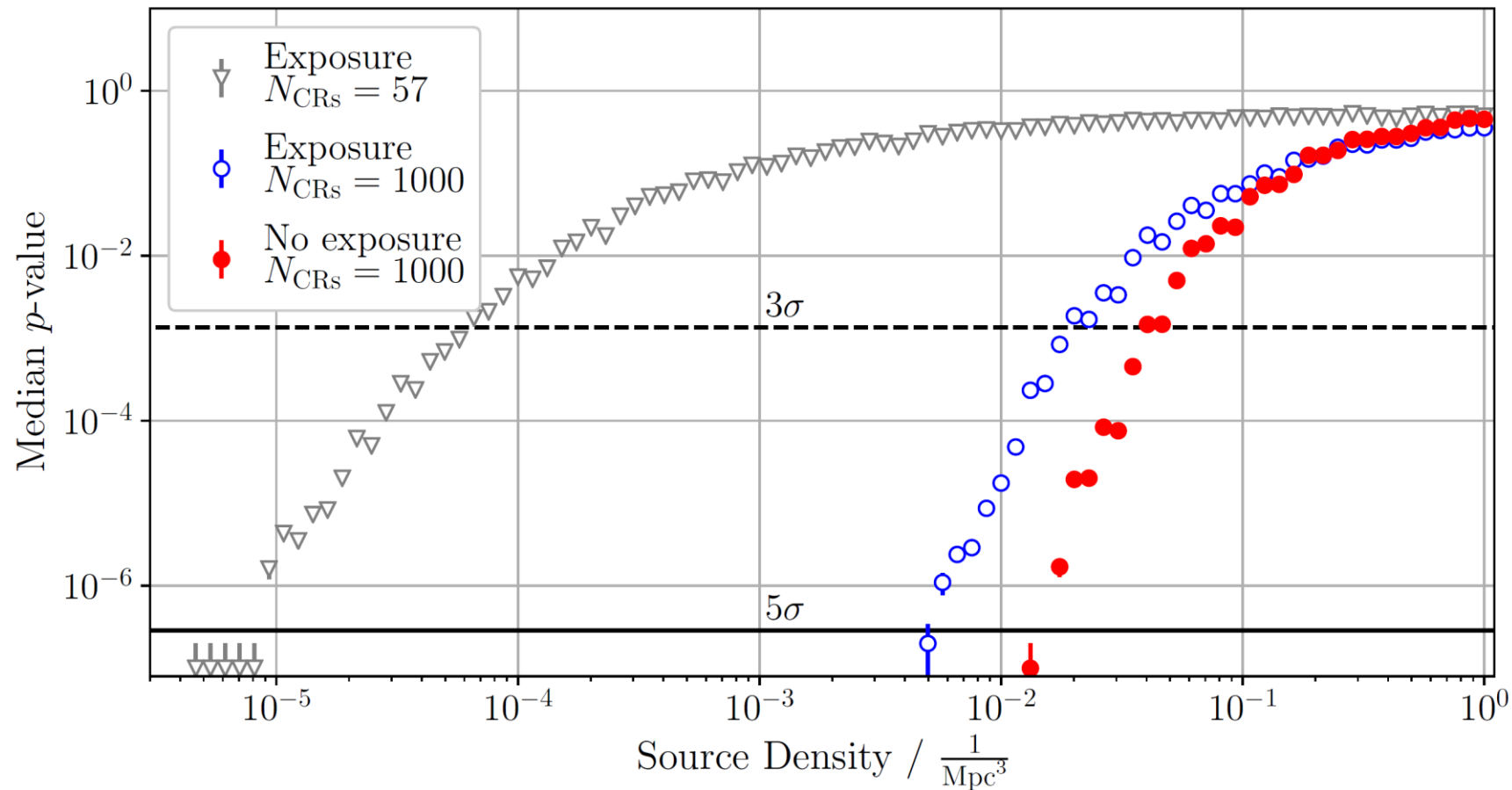


# Sensitivity



$5\sigma$  at  $\rho_S \approx 1.5 \cdot 10^{-2} / \text{Mpc}^3$

# Sensitivity: Effect of Limited Sky Coverage

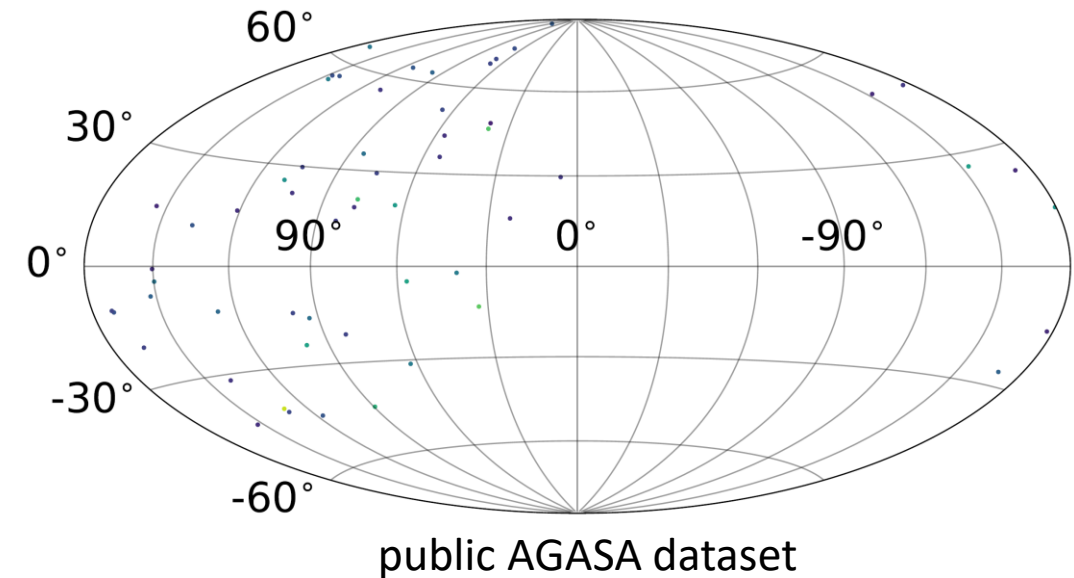
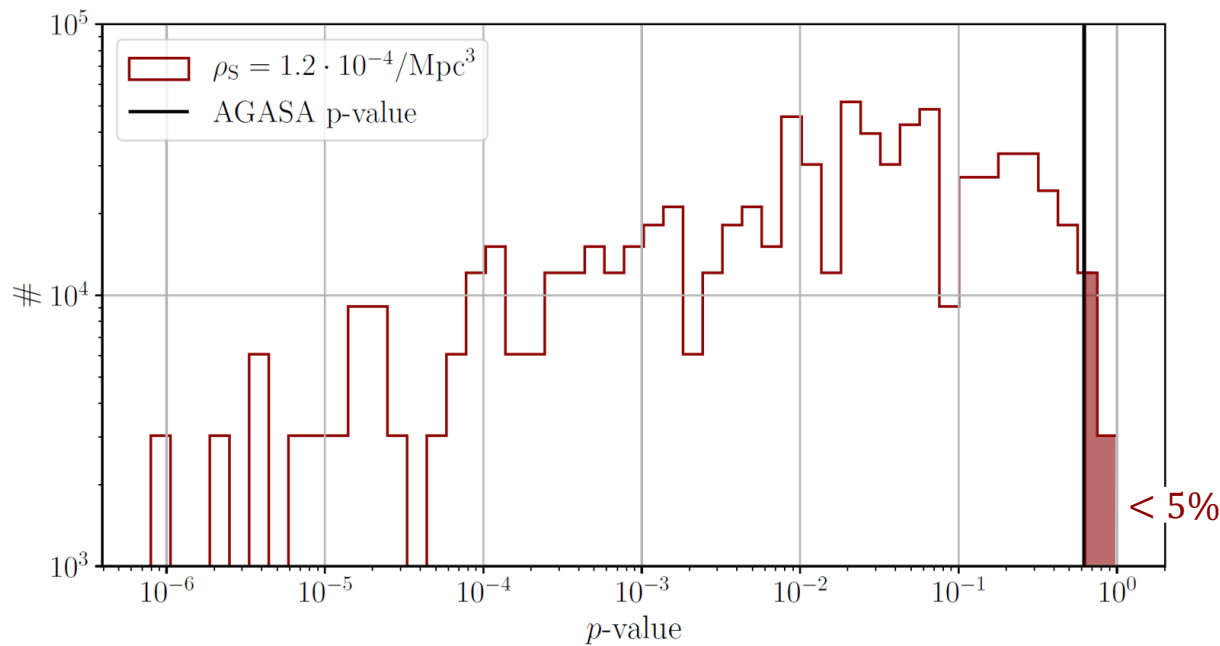


Exemplary exposure of observatory in galactic coordinates

# Source density limit from AGASA data

Akeno Giant Air Shower Array (**AGASA**): cosmic ray observatory, in operation from 1990 to 2007

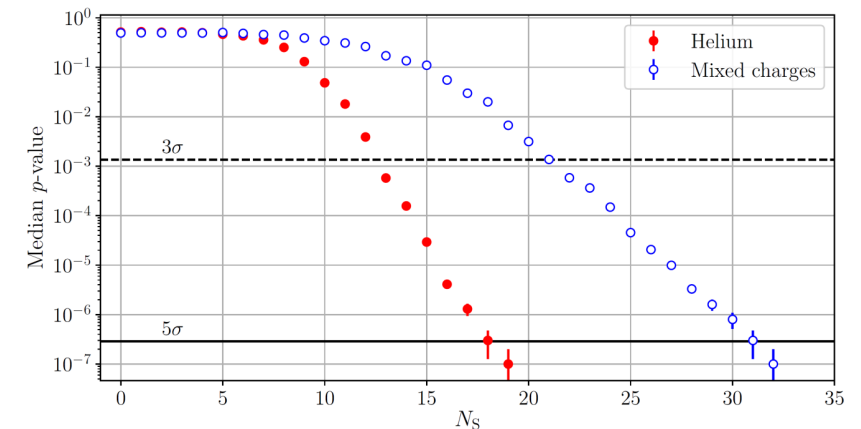
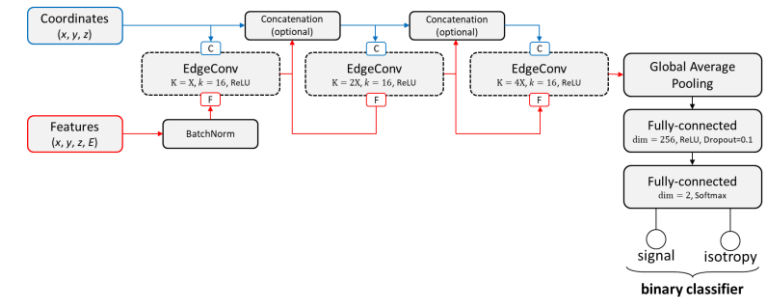
1. Calculate ***p*-value** using equatorial scrambling as isotropy  
 $\rightarrow \mathbf{p = 0.63}$
2. Take ***p*-value distribution** for varying  $\rho_S$  and determine the **probability of  $p \geq 0.63$**



At  $\rho_S^{95} = 1.2 \cdot 10^{-4} / \text{Mpc}^3$ :  $p \geq 0.63$  for 5%  
 $\rightarrow$  Lower limit of  $\rho_S$  at 95% confidence

# Conclusion

- (Dynamic) GCNN well-suited for **sparse cosmic-ray data**, efficiently using all available information
- Network automatically performs **clustering**
- High **sensitivity for a single pattern** of one strong source ( $5\sigma$  at  $f_{\text{sig}} = 1.8\%$ )
  - Possibility to identify **individual source cosmic rays**
- Identify the **global structure** of simulated universe
  - **Constrain source density** ( $\rho_S \geq 1.2 \cdot 10^{-4} / \text{Mpc}^3$  from AGASA data)
- **Great potential** for data from current observatories ( $N_{\text{CRs}} \sim 1000$ )



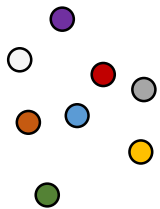
# Backup

# Dynamic Graph Convolutional Neural Network

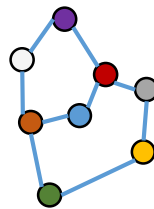
Input: Point Cloud of  $N$  points  
of dimension  $M$

Our task: 4D points  
( $x, y, z, E$ )

Build graph by connecting points  
 $x_i$  to  $k$  nearest neighbors  $x_{i_j}$



$k=2$



Perform 'EdgeConv'<sup>1</sup> operation

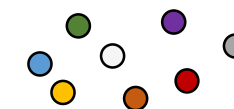
$a = 1 \dots K$  (number of filters)

$$h_{\Theta}^a(x_{i,c}, x_{i_j,c}) = \sum_{c=1}^M \theta_c^a x_{i,c} + \sum_{c=1}^M \theta_c'^a (x_{i_j,c} - x_{i,c})$$

⋮ Additional fully-  
connected layers

Mean

↓  
 $N$  points in  $K$   
dimensions

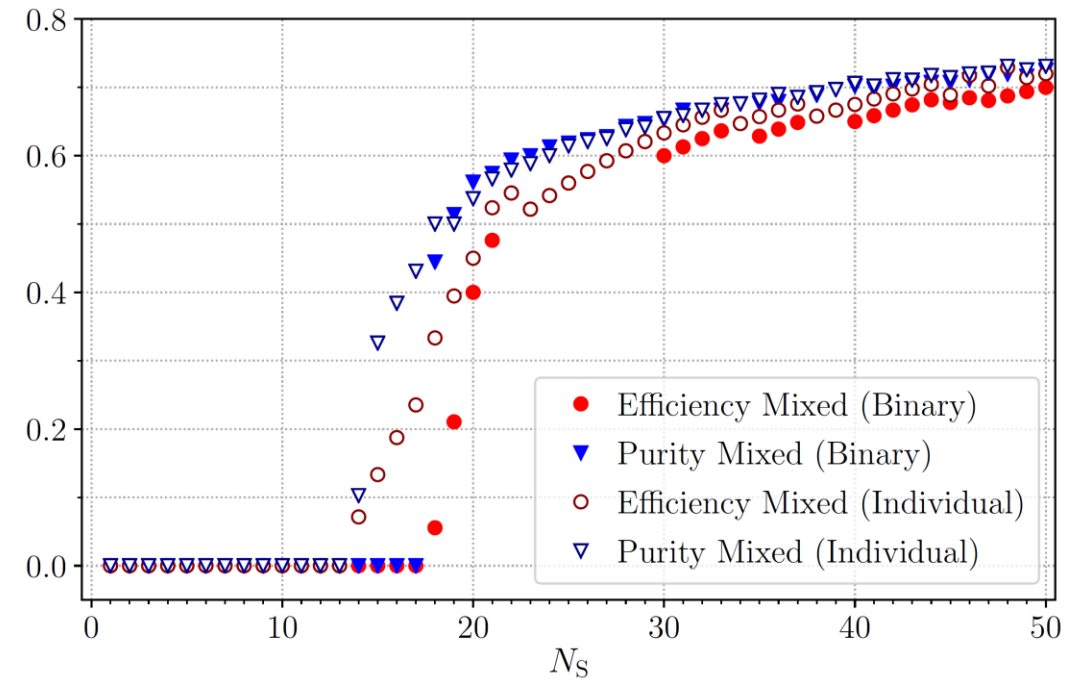
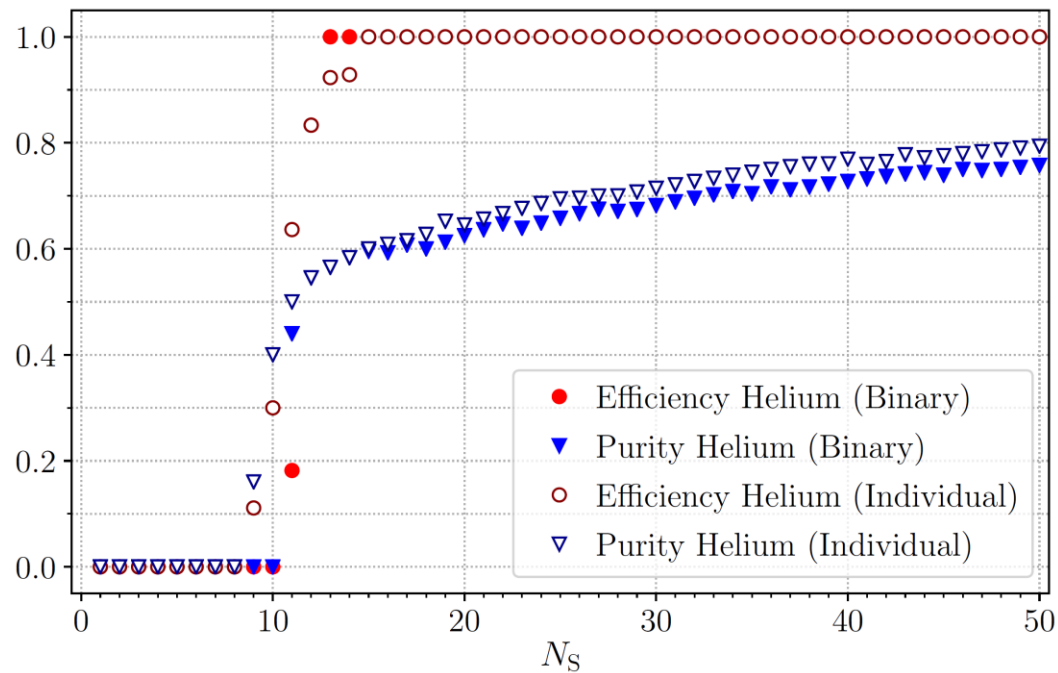


<sup>1</sup> <https://arxiv.org/abs/1801.07829>

# Individual Classifier

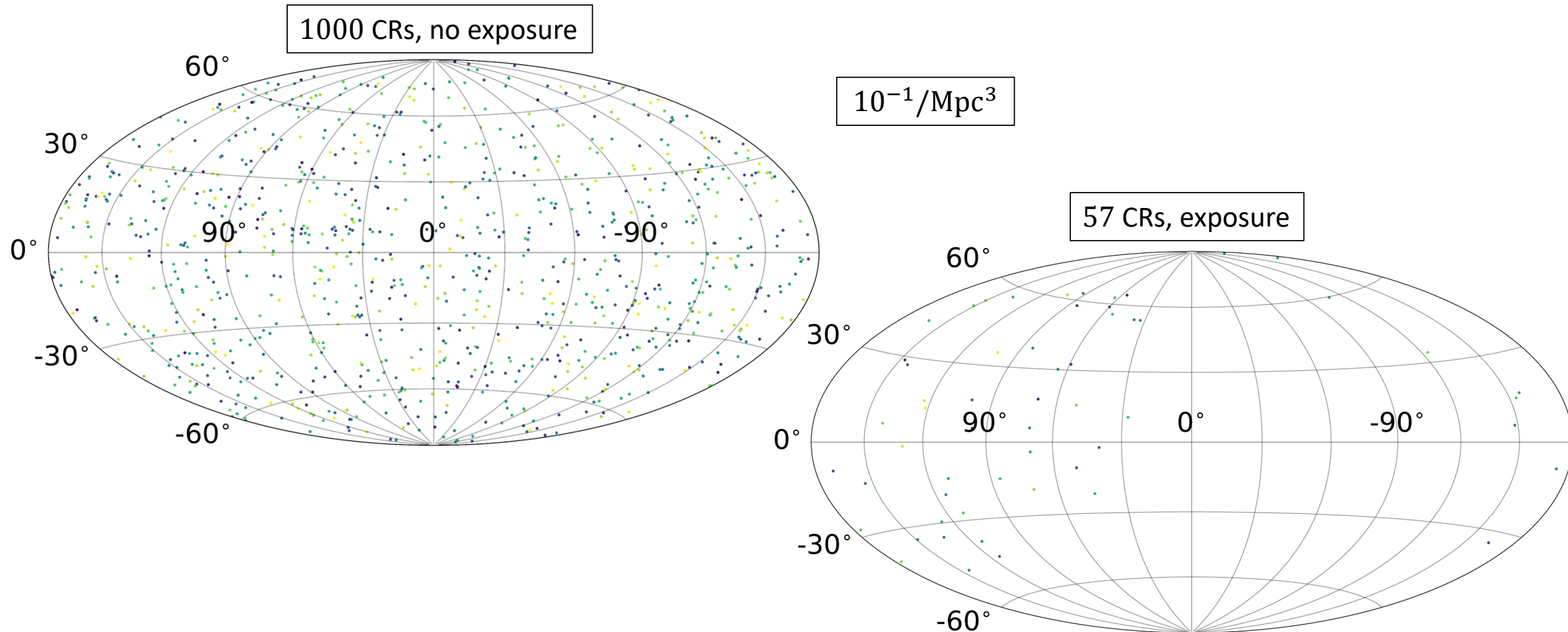
Comparison of strategies to achieve classification of individual cosmic rays

1. 'Binary': Binary cosmic-ray sky classifier with threshold
2. 'Individual': Network explicitly trained to classify individual CRs (1000 outputs)



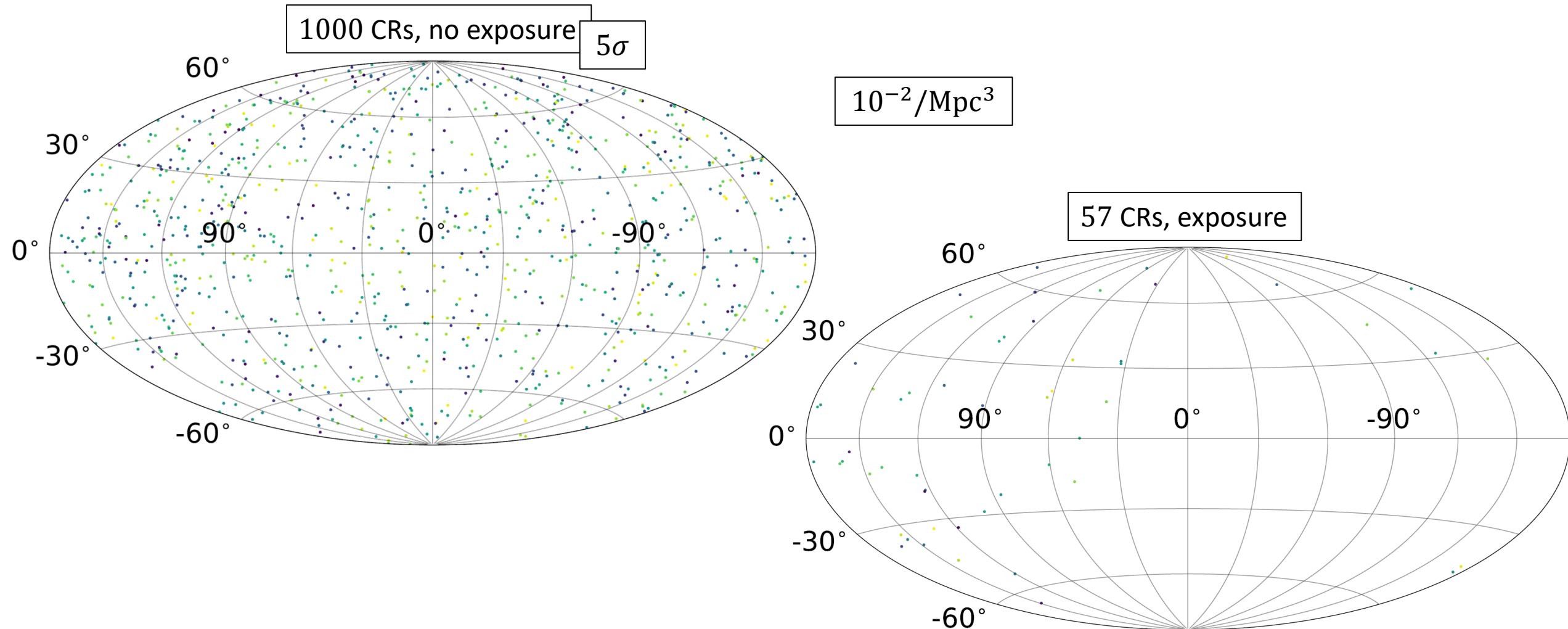
# Representative skymaps

(Cosmic-ray skies that result in the median network-response of a given source density.)



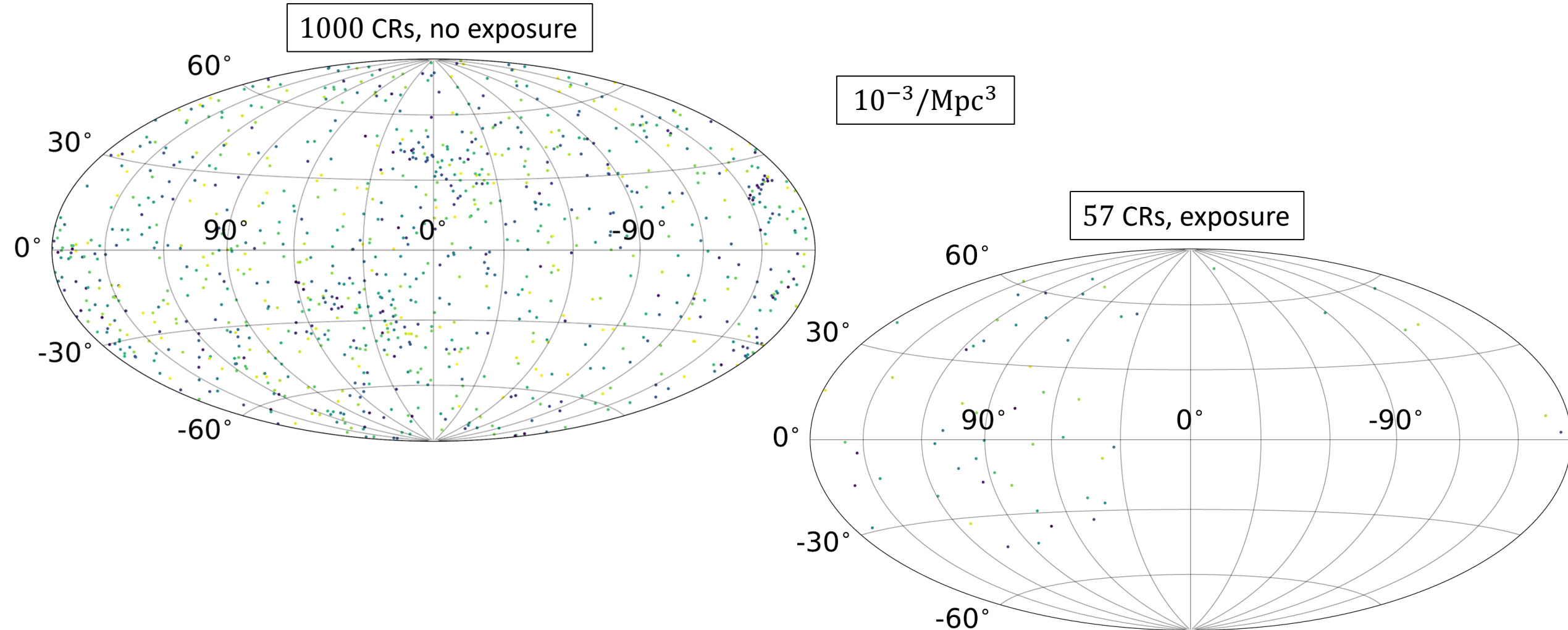
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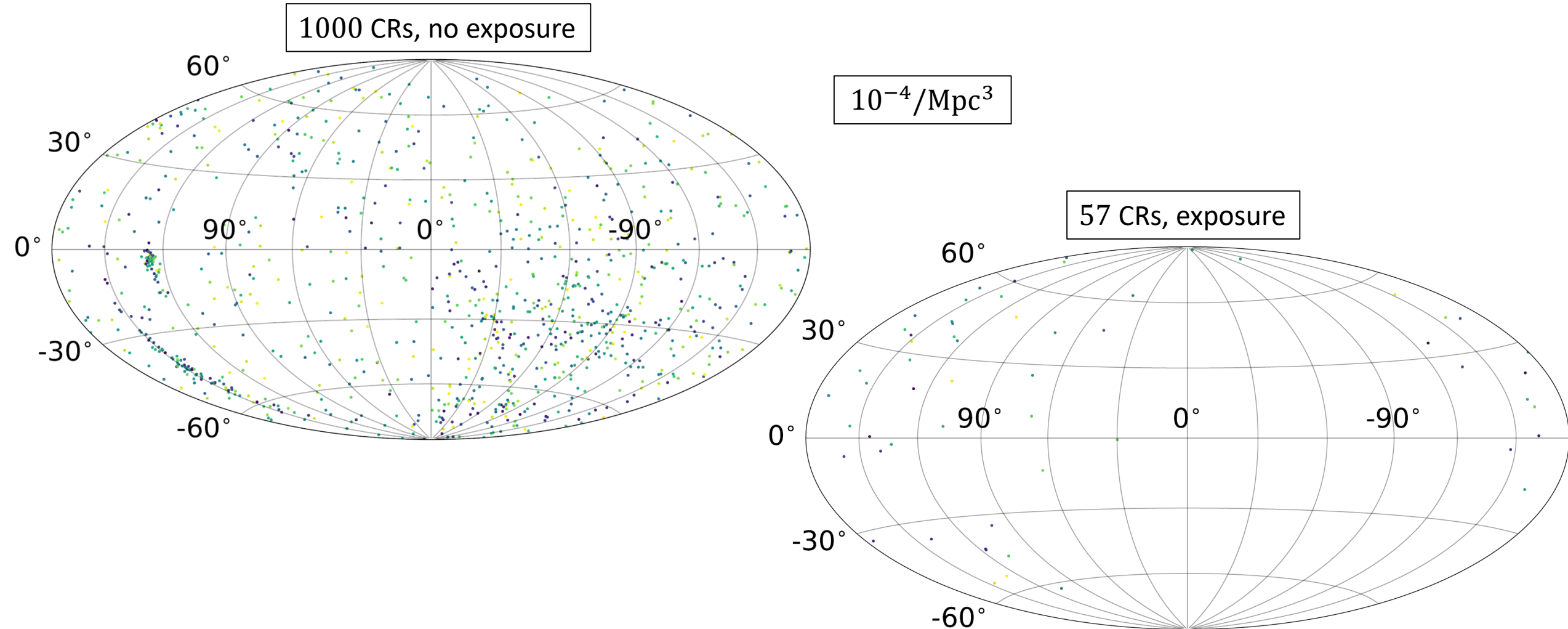
# Representative skymaps

(Cosmic-ray skies that result in the median network-response of a given source density.)



# Representative skymaps

(Cosmic-ray skies that result in the median network-response of a given source density.)



# Training on simulation of multiple sources

- Based on Auger (parameters from Combined Fit): 1000 cosmic rays with  $E > 40$  EeV,
- Simulate on the fly during training → no overfitting
- Train on  $\rho_S = 10^{-3}/\text{Mpc}^3$   
or  $\rho_S = 10^{-2}/\text{Mpc}^3$  (with exposure)
- Deflection strengths and directions maps from JF12 randomly rotated and used for all cosmic rays
- Turbulent deflection: 50% of maximum during training

<u>EdgeConv dims</u>	<u>Loss</u>
64/128/256	Categorical cross entropy
<u>Optimizer</u>	<u>Concatenation</u>
Adam	Yes

